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NATALIE E. TENNANT

ADMINISTRATIVE LAW DIVISION

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FORM 1 -- NOTICE OF A PUBLIC HEARING OR COMMENT PERIOD ON A PROPOSED RULE
(Page 1)

AGENCY **Education**
RULE TYPE **Legislative Exempt** AMENDMENT TO EXISTING RULE **No** TITLE-SERIES **126-**
RULE NAME **Alternate Academic Achievement Standards for Mathematics in West Virginia Schools** **044W**
(2520.162)
CITE AUTHORITY **W. Va. Code §§29A-3B-1, et seq.; W. Va. Board of Education v. Hechler, 180 W. Va. 451; 376 S.E.2d 839 (1988)**

COMMENTS LIMITED TO
Written

DATE OF PUBLIC HEARING

LOCATION OF PUBLIC HEARING

DATE WRITTEN COMMENT PERIOD ENDS
Monday, December 17, 2012 4:00 PM

WRITTEN COMMENTS MAY BE MAILED TO
Annette Carey
WVDE Office of Special Programs
Capitol Building 6, Room 304
1900 Kanawha Boulevard, East
Charleston, West Virginia 25305-0330

BY CHOOSING 'YES', I ATTEST THAT THE PREVIOUS STATEMENTS ARE TRUE AND CORRECT.

Yes
Charles K Heinlein -- By my signature, I certify that I am the person authorized to file legislative rules, in accordance with West Virginia Code §29A-3-11 and §39A-3-2.

Title-Series: 126-044W Rule Id: 8903 Document: 24365

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FORM 1 -- NOTICE OF A PUBLIC HEARING OR COMMENT PERIOD ON A PROPOSED RULE (Page 2)

AGENCY **Education**

RULE TYPE **Legislative Exempt** AMENDMENT TO EXISTING RULE **No** TITLE-SERIES **126-044W**

RULE NAME **Alternate Academic Achievement Standards for Mathematics in West Virginia Schools (2520.162)**

CITE AUTHORITY **W. Va. Code §§29A-3B-1, et seq.; W. Va. Board of Education v. Hechler, 180 W. Va. 451; 376 S.E.2d 839 (1988)**

PROVIDE A BRIEF SUMMARY OF YOUR PROPOSAL

The Elementary and Secondary Education Act (ESEA) requires the state to adopt challenging alternate academic achievement standards, linked to the states grade-level academic content standards, for students with significant cognitive disabilities to form the basis of instruction, assessment and accountability for this group. As a member of the Dynamic Learning Maps (DLM) Alternate Assessment System Consortium,
WVDE has participated in the development of the Common Core Essential Elements (CCEE): standards, objectives and performance descriptors aligned with the Common Core and Next Generation Standards in the areas of English Language Arts and mathematics, for students with the most significant disabilities. The CCEE are the standards assessed by the alternate assessment being developed by the consortium for this population. Consistent with the adoption of the Next Generation Standards, adopting the CCEE will incorporate into policy the content standards (Common Core), Objectives (Essential Elements) and performance descriptors (Instructional Achievement Level Descriptors) required by Policy 2510 for grades assessed. In its ESEA Flexibility Request, the state has indicated it will adopt these standards and participate in the DLM assessment when available.

BY CHOOSING 'YES', I ATTEST THAT THE PREVIOUS STATEMENTS ARE TRUE AND CORRECT.

Yes

Charles K Heinlein -- By my signature, I certify that I am the person authorized to file legislative rules, in accordance with West Virginia Code §29A-3-11 and §39A-3-2.

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FORM 11 -- FISCAL NOTE FOR PROPOSED RULES (Page 1)

AGENCY **Education**
RULE TYPE **Legislative Exempt** AMENDMENT TO EXISTING RULE **No** TITLE-SERIES **126-044W**
RULE NAME **Alternate Academic Achievement Standards for Mathematics in West Virginia Schools (2520.162)**
CITE AUTHORITY **W. Va. Code §§29A-3B-1, et seq.; W. Va. Board of Education v. Hechler, 180 W. Va. 451; 376 S.E.2d 839 (1988)**

SUMMARIZE IN A CLEAR AND CONCISE MANNER WHAT IMPACT THIS MEASURE WILL HAVE ON COSTS AND REVENUES OF STATE GOVERNMENT.

The proposed revision of W. Va. 126CSR44W Policy 2520.162: Alternate Academic Achievement Standards for Mathematics in West Virginia Schools will not impact state costs or revenues.

Charles K Heinlein -- By my signature, I certify that I am the person authorized to file legislative rules, in accordance with West Virginia Code §29A-3-11 and §39A-3-2.

Title-Series: 126-044W Rule Id: 8903 Document: 24365

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RULE TYPE **Legislative Exempt** AMENDMENT TO EXISTING RULE **No** TITLE-SERIES **126-**
RULE NAME **Alternate Academic Achievement Standards for Mathematics in West Virginia Schools 044W (2520.162)**
CITE AUTHORITY **W. Va. Code §§29A-3B-1, et seq.; W. Va. Board of Education v. Hechler, 180 W. Va. 451; 376 S.E.2d 839 (1988)**

FISCAL NOTE DETAIL -- SHOW OVER-ALL EFFECT IN ITEM 1 AND 2 AND, IN ITEM 3, GIVE AN EXPLANATION OF BREAKDOWN BY FISCAL YEAR, INCLUDING LONG-RANGE EFFECT.

Effect Of Proposal	Current Increase/Decrease (use ' - ')	Next Increase/Decrease (use ' - ')	Fiscal Year (Upon Full Implementation)
ESTIMATED TOTAL COST	0	0	0
PERSONAL SERVICES	0	0	0
CURRENT EXPENSES	0	0	0
REPAIRS AND ALTERATIONS	0	0	0
ASSETS	0	0	0
OTHER	0	0	0
ESTIMATED TOTAL REVENUES	0	0	0

Charles K Heinlein -- By my signature, I certify that I am the person authorized to file legislative rules, in accordance with West Virginia Code §29A-3-11 and §39A-3-2.

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FORM 11 -- FISCAL NOTE FOR PROPOSED RULES (Page 3)

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CITE AUTHORITY **W. Va. Code §§29A-3B-1, et seq.; W. Va. Board of Education v. Hechler, 180 W. Va. 451; 376 S.E.2d 839 (1988)**

3. EXPLANATION OF ABOVE ESTIMATES (INCLUDING LONG-RANGE EFFECT). PLEASE INCLUDE ANY INCREASE OR DECREASE IN FEES IN YOUR ESTIMATED TOTAL REVENUES.

The proposed revision of W. Va. 126CSR44W Policy 2520.162: Alternate Academic Achievement Standards for Mathematics in West Virginia Schools will not impact state costs or revenues.

Charles K Heinlein -- By my signature, I certify that I am the person authorized to file legislative rules, in accordance with West Virginia Code §29A-3-11 and §39A-3-2.

Title-Series: 126-044W
Rule Id: 8903
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FORM 11 -- FISCAL NOTE FOR PROPOSED RULES (Page 4)

AGENCY **Education**
RULE TYPE **Legislative Exempt** AMENDMENT TO EXISTING RULE **No** TITLE-SERIES **126-**
RULE NAME **Alternate Academic Achievement Standards for Mathematics in West Virginia Schools** **044W**
(2520.162)
CITE AUTHORITY **W. Va. Code §§29A-3B-1, et seq.; W. Va. Board of Education v. Hechler, 180 W. Va. 451; 376 S.E.2d 839 (1988)**

PLEASE IDENTIFY ANY AREAS OF VAGUENESS, TECHNICAL DEFECTS, REASONS THE PROPOSED RULE WOULD NOT HAVE A FISCAL IMPACT, AND OR ANY SPECIAL ISSUES NOT CAPTURED ELSEWHERE ON THIS FORM.

W. Va. 126CSR44W Policy 2520.162: Alternate Academic Achievement Standards in Mathematics for West Virginia Schools defines the alternate academic achievement standards for instruction and assessment of students with significant cognitive disabilities. The policy aligns with the West Virginia Next Generation Content Standards and Objectives (CSOs) for mathematics. The mathematics standards replace standards formerly included in Policy 2520.16: Alternate Academic Achievement Standards for West Virginia Schools. A separate policy was created due to the length and timeline for adoption of the policy. Professional development to disseminate the changes will be incorporated into existing offerings.

BY CHOOSING 'YES', I ATTEST THAT THE PREVIOUS STATEMENTS ARE TRUE AND CORRECT.

Charles K Heinlein -- By my signature, I certify that I am the person authorized to file legislative rules, in accordance with West Virginia Code §29A-3-11 and §39A-3-2.

EXECUTIVE SUMMARY
WEST VIRGINIA BOARD OF EDUCATION POLICY 2520.162
ALTERNATE ACADEMIC ACHIEVEMENT STANDARDS
FOR MATHEMATICS IN WEST VIRGINIA SCHOOLS

Policy Number and Title: Policy 2520.162: Alternate Academic Achievement Standards for Mathematics in West Virginia Schools

Background: West Virginia Board of Education Policy 2510, *Assuring the Quality of Education: Regulations for Education Programs* defines high quality educational programs and requires adoption of content standards and objectives. Policy 2520.2B: *Next Generation Content Standards and Objectives for Mathematics in West Virginia Schools* have been adopted by WVBE to provide a rigorous and challenging curriculum and performance descriptors aligned with the Common Core State Standards for most students.

For students with the most significant cognitive disabilities, Policy 2520.16 *Alternate Academic Achievement Standards for West Virginia Schools* defines the alternate academic achievement standards in English language arts, mathematics and science. The Elementary and Secondary Education Act (ESEA) requires the state to adopt challenging alternate academic achievement standards, linked to the state's grade-level academic content standards for students with significant cognitive disabilities to form the basis of instruction, an alternate assessment and accountability for this group. Just over one percent of the student population in West Virginia takes this alternate assessment.

As a member of the Dynamic Learning Maps (DLM) Alternate Assessment System Consortium, WVDE has participated in the development of the Common Core Essential Elements (CCEE): standards, objectives and performance descriptors aligned with the Common Core and Next Generation Standards in the areas of English Language Arts and mathematics, for students with the most significant disabilities. The CCEE are the standards assessed by the alternate assessment being developed by the consortium for this population. Consistent with the adoption of the Next Generation Standards, adopting the CCEE will incorporate into policy the content standards (*Common Core*), Objectives (*Essential Elements)* and performance descriptors (*Instructional Achievement Level Descriptors*) required by Policy 2510 for grades assessed. In its ESEA Flexibility Request, the state has indicated it will adopt these standards and participate in the DLM assessment when available.

Proposals: It is recommended Policy 2520.16 be divided into three separate policies, and that Policy 2520.162: *Alternate Academic Achievement Standards for Mathematics in West Virginia Schools*, incorporating by reference the *West Virginia Common Core Essential Elements and Academic Achievement Descriptors for Mathematics*, replace the former mathematics alternate academic achievement standards in Policy 2510.16. It is proposed the policy be placed on public comment.

Impact If adopted, the CCEE in mathematics will facilitate alignment of the state's alternate academic achievement standards with the Common Core and Next Generation Content Standards

and Objectives and with the DLM assessment for mathematics, consistent with ESEA requirements and the ESEA Flexibility Request.

Stakeholders – Dynamic Learning Maps Alternate Assessment System Consortium

Edvantia Facilitators

Jan Sheinker, Sheinker Educational Services, Inc.
Beth Judy, Director, Assessment, Alignment, and Accountability Services
Nathan Davis, Information Technology Specialist
Kristen Deitrick, Corporate Communications Specialist
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Mathematics State Education Agency (SEA)/Stakeholder Representatives

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Stakeholders: Barbara Adams, John Butz, Laurel Cakinberk, Dagny Fidler

KANSAS

SEA Representatives: Sidney Cooley, Debbie Matthews
Stakeholders: DiRae Boyd, Teresa Kraft, Michele Luksa, Mona Tjaden

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Stakeholders: Sharon Campione, Emily Combs, Karen Pace

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SEA Representatives: Shirley Cooper, MaryAnn Joseph
Stakeholders: Sue Burger, Tracey Lank, Katie Slane

NORTH CAROLINA

SEA Representative: Robin Barbour
Stakeholders: Ronda Layman, Janet Sockwell

OKLAHOMA

SEA Representatives: Jennifer Burnes, Amy Daugherty
Stakeholder: Christie Stephenson

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SEA Representatives: Wendy Carver, Jennie DeFriez
Stakeholders: Lynda Brown, Kim Fratto, Lisa Seipert, Nicole Warren

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SEA Representatives: John Eisenberg, Deborah Wickham
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TITLE 126
LEGISLATIVE RULE
BOARD OF EDUCATION

SERIES 44W
ALTERNATE ACADEMIC ACHIEVEMENT STANDARDS
FOR MATHEMATICS IN WEST VIRGINIA SCHOOLS (2520.162)

§126-44W-1. General.

1.1. Scope**.** West Virginia Board of Education 126CSR42, Policy 2510, *Assuring the Quality of Education: Regulations for Education Programs* (hereinafter Policy 2510), provides a definition of a delivery system for, and an assessment and accountability system for, a thorough and efficient education for West Virginia public school students. Policy 2520.162 defines the alternate academic achievement standards mathematics for grades k– 8 and high school for students with the most significant cognitive disabilities and is inclusive of existing content standards, essential elements, and performance descriptors as required by Policy 2510.

1.2. Authority. W. Va. Constitution, Article XII, §2, W. Va. Code §18-2-5 and §18-9A-22.

1.3. Filing Date. -

1.4. Effective Date. -

1.5. Repeal of former rule. None. This is a new rule.

§126-44W-2. Purpose.

2.1. This policy defines the alternate academic achievement standards for the program of study required by Policy 2510 for students with the most significant cognitive disabilities, i.e., those who are typically assessed with the West Virginia Alternate Assessment.

§126-44W-3. Incorporation by Reference.

3.1. *The West Virginia Common Core Essential Elements and Alternate Achievement Descriptors in Mathematics* across grades K – 8 and high school are incorporated by reference into this policy. Copies may be obtained in the Office of the Secretary of State and in the West Virginia Department of Education.

3.2. Summary (of Alternate Academic Achievement Standards). The West Virginia Board of Education has the responsibility for establishing high quality educational standards for all education programs (W.Va. Code §18-9A-22). The alternate academic achievement standards provide a framework for teachers of students with the most significant cognitive disabilities to teach skills and competencies essential for independent living, employment, and postsecondary education. Policy 2520.162 links the content standards, in mathematics with the essential elements and includes achievement level descriptors that are aligned with the essential elements. These achievement descriptors are the basis for cut scores for the Alternate Assessment. The essential elements and achievement level descriptors included in Policy 2520.162 are applicable for students with the most significant cognitive disabilities.

§126-44W-4. Severability.

4.1. If any provision of this rule or the application thereof to any person or circumstance is held invalid, such invalidity shall not affect other provisions or applications of this rule.

126CSR44W

West Virginia
Common Core Essential Elements and
Alternate Achievement Descriptors for Mathematics

Table of Contents

INTRODUCTION 1

ACCESS TO INSTRUCTION AND ASSESSMENT 1

ACCESSING THE GENERAL CURRICULUM 2

Model Symbol Use Throughout Instruction 2

Use Partner-Assisted Scanning Across the Day 3

Use First-Letter Cueing as a Communication Strategy Whenever Possible 3

DOCUMENT ORGANIZATION 4

Levels of Performance 4

Directions for Interpreting Essential Elements 6

COMMON CORE ESSENTIAL ELEMENTS AND ACHIEVEMENT DESCRIPTORS FOR KINDERGARTEN 7

Kindergarten Mathematics Standards: Counting and Cardinality 7

Kindergarten Mathematics Standards: Operations and Algebraic Thinking 13

Kindergarten Mathematics Standards: Number and Operations in Base Ten 16

Kindergarten Mathematics Standards: Measurement and Data 17

Kindergarten Mathematics Standards: Geometry 19

Identify and describe shapes (squares, circles, triangles, rectangles, hexagons, cubes, cones, cylinders, and spheres). 19

COMMON CORE ESSENTIAL ELEMENTS AND ACHIEVEMENT DESCRIPTORS FOR FIRST-GRADE . 23

First Grade Mathematics Standards: Operations and Algebraic Thinking 23

Represent and solve problems involving addition and subtraction. 23

1.OA.1. Use addition and subtraction within 20 to solve word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem. 23

Understand and apply properties of operations and the relationship between addition and subtraction. 27

1.OA.3. Apply properties of operations as strategies to add and subtract. *Examples: If 8 + 3 = 11 is known, then 3 + 8 = 11 is also known. (Commutative property of addition.) To add 2 + 6 + 4, the second two numbers can be added to make a 10, so 2 + 6 + 4 = 2 + 10 = 12. (Associative property of addition.)* 27

EE1.OA.3. N/A 27

Add and subtract within 20. 28

Work with addition and subtraction equations. 32
First Grade Mathematics Standards: Number and Operations in Base Ten 34
Extend the counting sequence. 34
1.NBT.1. Count to 120, starting at any number less than 120. In this range, read and write numerals and represent a number of objects with a written numeral. 34
Understand place value. 36
Use place value understanding and properties of operations to add and subtract. 38
First Grade Mathematics Standards: Measurement and Data 44
Measure lengths indirectly and by iterating length units. 44
1.MD.2. Express the length of an object as a whole number of length units, by laying multiple copies of a shorter object (the length unit) end to end; understand that the length measurement of an object is the number of same-size length units that span it with no gaps or overlaps. *Limit to contexts where the object being measured is spanned by a whole number of length units with no gaps or overlaps.* 44
Tell and write time. 45
1.MD.3. Tell and write time in hours and half-hours using analog and digital clocks. 45
Represent and interpret data. 52
1.MD.4. Organize, represent, and interpret data with up to three categories; ask and answer questions about the total number of data points, how many in each category, and how many more or less are in one category than in another. 52
First Grade Mathematics Standards: Geometry 54
Reason with shapes and their attributes. 54

COMMON CORE ESSENTIAL ELEMENTS AND ACHIEVEMENT DESCRIPTORS FOR SECOND GRADE 57

Second Grade Mathematics Standards: Operations and Algebraic Thinking 57
Represent and solve problems involving addition and subtraction. 57
Add and subtract within 20. 58
Work with equal groups of objects to gain foundations for multiplication. 58
Second Grade Mathematics: Number and Operations in Base Ten 61
Understand place value. 61
Use place value understanding and properties of operations to add and subtract. 66
Second Grade Mathematics: Measurement and Data 72
Measure and estimate lengths in standard units. 72
2.MD.4. Measure to determine how much longer one object is than another, expressing the length difference in terms of a standard length unit. 73
Relate addition and subtraction to length. 74
2.MD.5. Use addition and subtraction within 100 to solve word problems involving lengths that are given in the same units, e.g., by using drawings (such as drawings of rulers) and equations with a symbol for the unknown number to represent the problem. 74
Work with time and money. 76
Represent and interpret data. 78
Second Grade Mathematics Standards: Geometry 80
Reason with shapes and their attributes. 80

COMMON CORE ESSENTIAL ELEMENTS AND ACHIEVEMENT DESCRIPTORS FOR THIRD GRADE 83

Third Grade Mathematics Standards: Operations and Algebraic Thinking 83
Represent and solve problems involving multiplication and division...... 83
Understand properties of multiplication and the relationship between multiplication and division...... 86
3.OA.6. Understand division as an unknown-factor problem. *For example, find 32 ÷ 8 by finding the number that makes 32 when multiplied by 8.* 87
Multiply and divide within 100. 87
Solve problems involving the four operations, and identify and explain patterns in arithmetic. 88
Third Grade Mathematics Standards: Number and Operations in Base Ten 91
Use place value understanding and properties of operations to perform multi-digit arithmetic. 91
Third Grade Mathematics Standards: Number and Operations--Fractions..... 95
Develop understanding of fractions as numbers. 95
Third Grade Mathematics Standards: Measurement and Data..... 99
Solve problems involving measurement and estimation of intervals of time, liquid volumes, and masses of objects. 99
Represent and interpret data...... 101
3.MD.3. Draw a scaled picture graph and a scaled bar graph to represent a data set with several categories. Solve one- and two-step "how many more" and "how many less" problems using information presented in scaled bar graphs. *For example, draw a bar graph in which each square in the bar graph might represent 5 pets.*..... 101
Geometric measurement: understand concepts of area and relate area to multiplication and to addition...... 103
Geometric measurement: recognize perimeter as an attribute of plane figures and distinguish between linear and area measures. 106
Third Grade Mathematics Standards: Geometry..... 107
Reason with shapes and their attributes...... 107

COMMON CORE ESSENTIAL ELEMENTS AND ACHIEVEMENT DESCRIPTORS FOR FOURTH GRADE 109

Fourth Grade Mathematics Standards: Operations and Algebraic Thinking 109
Use the four operations with whole numbers to solve problems...... 109
Gain familiarity with factors and multiples...... 112
Generate and analyze patterns...... 113
Fourth Grade Mathematics Standards: Numbers and Operations in Base Ten 114
Generalize place value understanding for multi-digit whole numbers...... 114
4.NBT.3. Use place value understanding to round multi-digit whole numbers to any place. 116
EE4.NBT.3. Round one- and two-digit whole numbers from 0—50 to the nearest 10. 116
Use place value understanding and properties of operations to perform multi-digit arithmetic. 117
Fourth Grade Mathematics Standards: Number and Operations--Fractions 120

Build fractions from unit fractions by applying and extending previous understandings of operations on whole numbers. 121
- Solve word problems involving multiplication of a fraction by a whole number, e.g., by using visual fraction models and equations to represent the problem. *For example, if each person at a party will eat 3/8 of a pound of roast beef, and there will be 5 people at the party, how many pounds of roast beef will be needed? Between what two whole numbers does your answer lie?* 124

Understand decimal notation for fractions, and compare decimal fractions...... 124
Fourth Grade Mathematics Standards: Measurement and Data 126
Solve problems involving measurement and conversion of measurements from a larger unit to a smaller unit...... 126
Represent and interpret data...... 132
4.MD.4. Make a line plot to display a data set of measurements in fractions of a unit (1/2, 1/4, 1/8). Solve problems involving addition and subtraction of fractions by using information presented in line plots. *For example, from a line plot find and interpret the difference in length between the longest and shortest specimens in an insect collection.* 132
Geometric measurement: understand concepts of angle and measure angles. 134
EE4.MD.7. N/A (See EE4.MD.5.)..... 136
Fourth Grade Mathematics Standards: Geometry 138
Draw and identify lines and angles, and classify shapes by properties of their lines and angles...... 138

COMMON CORE ESSENTIAL ELEMENTS AND ACHIEVEMENT DESCRIPTORS FOR FIFTH GRADE 141

Fifth Grade Mathematics Standards: Operation and Algebraic Thinking..... 141
Write and interpret numerical expressions...... 141
Fifth Grade Mathematics Standards: Number and Operations in Base Ten 143
Understand the place value system...... 143
Perform operations with multi-digit whole numbers and with decimals to hundredths. . 147
Fifth Grade Mathematics Standards: Number and Operations--Fractions..... 150
Use equivalent fractions as a strategy to add and subtract fractions...... 150
5.NF.2. Solve word problems involving addition and subtraction of fractions referring to the same whole, including cases of unlike denominators, e.g., by using visual fraction models or equations to represent the problem. Use benchmark fractions and number sense of fractions to estimate mentally and assess the reasonableness of answers. *For example, recognize an incorrect result 2/5 + 1/2 = 3/7, by observing that 3/7 < 1/2.*... 151
Apply and extend previous understandings of multiplication and division to multiply and divide fractions...... 152
Fifth Grade Mathematics Standards: Measurement and Data..... 159
Convert like measurement units within a given measurement system...... 159
Represent and interpret data...... 161
Geometric measurement: understand concepts of volume and relate volume to multiplication and to addition...... 163

5.MD.3. Recognize volume as an attribute of solid figures and understand concepts of volume measurement..... 163
Fifth Grade Mathematics Standards: Geometry..... 166
Graph points on the coordinate plane to solve real-world and mathematical problems.. 166
5.G.1. Use a pair of perpendicular number lines, called axes, to define a coordinate system, with the intersection of the lines (the origin) arranged to coincide with the 0 on each line and a given point in the plane located by using an ordered pair of numbers, called its coordinates. Understand that the first number indicates how far to travel from the origin in the direction of one axis, and the second number indicates how far to travel in the direction of the second axis, with the convention that the names of the two axes and the coordinates correspond (e.g., *x*-axis and *x*-coordinate, *y*-axis and *y*-coordinate). 166
COMMON CORE ELEMENTS AND ACHIEVEMENT DESCRIPTORS FOR SIXTH GRADE 168
Sixth Grade Mathematics Standards: Ratios and Proportional Relationships..... 168
Understand ratio concepts and use ratio reasoning to solve problems. 168
Sixth Grade Mathematics Standards: The Number System..... 172
Apply and extend previous understandings of multiplication and division to divide fractions by fractions...... 172
6.NS.1. Interpret and compute quotients of fractions, and solve word problems involving division of fractions by fractions, e.g., by using visual fraction models and equations to represent the problem. *For example, create a story context for (2/3) ÷ (3/4) and use a visual fraction model to show the quotient; use the relationship between multiplication and division to explain that (2/3) ÷ (3/4) = 8/9 because 3/4 of 8/9 is 2/3. (In general, (a/b) ÷ (c/d) = ad/bc.) How much chocolate will each person get if 3 people share 1/2 lb. of chocolate equally? How many 3/4-cup servings are in 2/3 of a cup of yogurt? How wide is a rectangular strip of land with length 3/4 mi and area 1/2 square mi? Compute fluently with multi-digit numbers and find common factors and multiples.*..... 172
EE6.NS.1. Compare the relationships between two unit fractions. 172
Compute fluently with multi-digit numbers and find common factors and multiples...... 173
Level IV AA Students will:..... 174
EE6.NS.3. Solve multiplication problems with whole number products to 50 using numerical representations..... 174
EE6.NS.4. N/A..... 176
Apply and extend previous understandings of numbers to the system of rational numbers. 177
Sixth Grade Mathematics Standards: Expressions and Equations..... 182
Apply and extend previous understandings of arithmetic to algebraic expressions...... 182
Reason about and solve one-variable equations and inequalities...... 185
Represent and analyze quantitative relationships between dependent and independent variables. 186
Sixth Grade Mathematics Standards: Geometry 188
Solve real-world and mathematical problems involving area, surface area, and volume. 188

6.G.4. Represent three-dimensional figures using nets made up of rectangles and triangles, and use the nets to find the surface area of these figures. Apply these techniques in the context of solving real-world and mathematical problems. 189
Sixth Grade Mathematics Standards: Statistics and Probability 191
Develop understanding of statistical variability. 191
Summarize and describe distributions. 192
EE6.SP.4. N/A (See EE6.SP.1-2) 192
EE6.SP.5. Summarize data distributions on a graph or table. 192
COMMON CORE ESSENTIAL ELEMENTS AND ACHIEVEMENT DESCRIPTORS FOR SEVENTH GRADE 194
Seventh Grade Mathematics Standards: Ratios and Proportional Relationships 194
Analyze proportional relationships and use them to solve real-world and mathematical problems. 194
Seventh Grade Mathematics Standards: The Number System 197
Apply and extend previous understandings of operations with fractions to add, subtract, multiply, and divide rational numbers. 197
EE7.NS.2.a. Solve multiplication problems with products to 100. 198
Level IV AA Students will: 200
Ex. Select 1/2 of an object when asked to show 1/2 (i.e., 1/2 of an apple). 202
Seventh Grade Mathematics Standards: Expressions and Equations 205
Use properties of operations to generate equivalent expressions. 205
Solve real-life and mathematical problems using numerical and algebraic expressions and equations. 206
Seventh Grade Mathematics Standards: Geometry 210
Draw construct, and describe geometrical figures and describe the relationships between them. 210
Solve real-life and mathematical problems involving angle measure, area, surface area, and volume. 212
Seventh Grade Mathematics Standards: Statistics and Probability 217
Use random sampling to draw inferences about a population. 217
Draw informal comparative inferences about two populations. 218
Investigate chance processes and develop, use, and evaluate probability models. 220
- Develop a probability model (which may not be uniform) by observing frequencies in data generated from a chance process. *For example, find the approximate probability that a spinning penny will land heads up or that a tossed paper cup will land open-end down. Do the outcomes for the spinning penny appear to be equally likely based on the observed frequencies?* 222

COMMON CORE ESSENTIAL ELEMENTS AND ACHIEVEMENT DESCRIPTORS FOR EIGHTH GRADE 223
Eighth Grade Mathematics Standards: The Number System 223
Know that there are numbers that are not rational, and approximate them by rational numbers. 223

Level IV AA Students will: 224
Eighth Grade Mathematics Standards: Expressions and Equations 226
Ex. 300 + 50 + 7 = _____. 226
Ex. 57 = _____ + _____. 226
Understand the connections between proportional relationships, lines, and linear equations. 228
Analyze and solve linear equations and pairs of simultaneous linear equations. 229
Eighth Grade Mathematics Standards: Functions 232
Define, evaluate, and compare functions. 232
Use functions to model relationships between quantities. 233
8.F.5. Describe qualitatively the functional relationship between two quantities by analyzing a graph (e.g., where the function is increasing or decreasing, linear or nonlinear). Sketch a graph that exhibits the qualitative features of a function that has been described verbally. 235
Eighth Grade Mathematics Standards: Geometry 237
Understand congruence and similarity using physical models, transparencies, or geometry software. 237
8.G.5. Use informal arguments to establish facts about the angle sum and exterior angle of triangles, about the angles created when parallel lines are cut by a transversal, and the angle-angle criterion for similarity of triangles. *For example, arrange three copies of the same triangle so that the sum of the three angles appears to form a line, and give an argument in terms of transversals why this is so.* 239
Understand and apply the Pythagorean Theorem. 240
Solve real-world and mathematical problems involving volume of cylinders, cones, and spheres. 241
Eighth Grade Mathematics Standards: Statistics and Probability 243
Investigate patterns of association in bivariate data. 243
8.SP.4. Understand that patterns of association can also be seen in bivariate categorical data by displaying frequencies and relative frequencies in a two-way table. Construct and interpret a two-way table summarizing data on two categorical variables collected from the same subjects. Use relative frequencies calculated for rows or columns to describe possible association between the two variables. *For example, collect data from students in your class on whether or not they have a curfew on school nights and whether or not they have assigned chores at home. Is there evidence that those who have a curfew also tend to have chores?* 244

COMMON CORE ESSENTIAL ELEMENTS AND ACHIEVEMENT DESCRIPTORS FOR HIGH SCHOOL 246

High School Mathematics Standards: Number and Quantity - The Real Number System 246
Extend the properties of exponents to rational exponents. 246
EEN-RN.1. Solve division problems with remainders using concrete objects. 246
Use properties of rational and irrational numbers. 247
High School Mathematics Standards: Number and Quantity - Quantities 249

High School Mathematics Standards: Number and Quantity - The Complex Number System 251
Perform arithmetic operations with complex numbers. 251
N-CN.2. Use the relation $i^2 = –1$ and the commutative, associative, and distributive properties to add, subtract, and multiply complex numbers. 251
Use complex numbers in polynomial identities and equations. 252
High School Mathematics Standards: Algebra - Seeing Structure in Expressions 254
Interpret the structure of expressions. 254
Write expressions in equivalent forms to solve problems. 256
EEA-SSE.4 Identify the missing part in any other equivalent ratio when given any ratio. 257
High School Mathematics Standards: Algebra - Arithmetic with Polynomials and Rational Expressions 260
Perform arithmetic operations on polynomials. 260
High School Mathematics Standards: Algebra - Creating Equations 261
Create equations that describe numbers or relationships. 261
EEA-CED.1. Solve an algebraic expression using subtraction. 261
A-CED.3. Represent constraints by equations or inequalities, and by systems of equations and/or inequalities, and interpret solutions as viable or nonviable options in a modeling context. *For example, represent inequalities describing nutritional and cost constraints on combinations of different foods.* 262
EEA-CED.2-4. Solve one-step inequalities. 262
High School Mathematics Standards: Algebra - Reasoning with Equations and Inequalities 264
Understand solving equations as a process of reasoning and explain the reasoning. 264
EEA-REI.1-2. N/A 264
Solve equations and inequalities in one variable. 264
- Solve quadratic equations by inspection (e.g., for $x^2 = 49$), taking square roots, completing the square, the quadratic formula and factoring, as appropriate to the initial form of the equation. Recognize when the quadratic formula gives complex solutions and write them as $a \pm bi$ for real numbers a and b. 265

EEA-REI.3. N/A (See EEA-ECED.1-2.) 264
Solve systems of equations. 266
A-REI.7. Solve a simple system consisting of a linear equation and a quadratic equation in two variables algebraically and graphically. For example, find the points of intersection between the line $y = –3x$ and the circle $x^2 + y^2 = 3$. 266
Represent and solve equations and inequalities graphically. 267
A-REI.12. Graph the solutions to a linear inequality in two variables as a half-plane (excluding the boundary in the case of a strict inequality), and graph the solution set to a system of linear inequalities in two variables as the intersection of the corresponding half-planes. 268
High School Mathematics Standards: Functions - Interpreting Functions 269
Understand the concept of a function and use function notation. 269
F-IF.1. Understand that a function from one set (called the domain) to another set (called the range) assigns to each element of the domain exactly one element of the range. If *f* is a

function and *x* is an element of its domain, then *f*(*x*) denotes the output of *f* corresponding to the input *x*. The graph of *f* is the graph of the equation *y* = *f*(*x*). 269
Interpret functions that arise in applications in terms of the context. 271
F-IF.6. Calculate and interpret the average rate of change of a function (presented symbolically or as a table) over a specified interval. Estimate the rate of change from a graph. 272
EEF-IF.4-6. Interpret rate of change (e.g., higher/lower, faster/slower). 271
Analyze functions using different representations. 272
F-IF.9. Compare properties of two functions each represented in a different way (algebraically, graphically, numerically in tables, or by verbal descriptions). *For example, given a graph of one quadratic function and an algebraic expression for another, say which has the larger maximum.* 274
EEF-IF.9. N/A 274
High School Mathematics Standards: Functions - Building Functions 276
Build new functions from existing functions. 278
High School Mathematics Standards: Functions - Linear, Quadratic, and Exponential Models 280
EEF-LE.1. Model a simple linear function such as y=mx to show functions grow by equal factors over equal intervals. 280
Interpret expressions for functions in terms of the situation they model. 282
EEF-LE.5. N/A 282
High School Mathematics Standards: Functions - Trigonometric Functions 283
Extend the domain of trigonometric functions using the unit circle. 283
Model periodic phenomena with trigonometric functions. 283
Prove and apply trigonometric identities. 284
High School Mathematics Standards: Geometry - Congruence 285
Experiment with transformations in the plane. 285
G-CO.2. Represent transformations in the plane using, e.g., transparencies and geometry software; describe transformations as functions that take points in the plane as inputs and give other points as outputs. Compare transformations that preserve distance and angle to those that do not (e.g., translation versus horizontal stretch). 286
EEG-CO.2. N/A 286
EEG-CO.3. N/A 286
G-CO.5. Given a geometric figure and a rotation, reflection, or translation, draw the transformed figure using, e.g., graph paper, tracing paper, or geometry software. Specify a sequence of transformations that will carry a given figure onto another. 287
EEG-CO.4-5. Identify rotations, reflections, and slides. 287
Understand congruence in terms of rigid motions. 288
G-CO.8. Explain how the criteria for triangle congruence (ASA, SAS, and SSS) follow from the definition of congruence in terms of rigid motions. 288
Prove geometric theorems 289
G-CO.11. Prove theorems about parallelograms. *Theorems include: opposite sides are congruent, opposite angles are congruent, the diagonals of a parallelogram bisect each other, and conversely, rectangles are parallelograms with congruent diagonals.* 290

EEG-CO.9-11. N/A..... 289
Make geometric constructions. 291
G-CO.13. Construct an equilateral triangle, a square, and a regular hexagon inscribed in a circle. 291
EEG-CO.12-13. N/A..... 291
High School Mathematics Standards: Geometry - Similarity, Right Triangles, and Trigonometry 292
Understand similarity in terms of similarity transformations. 292
Prove theorems involving similarity. 293
EEG-SRT.4-5. N/A 293
Define trigonometric ratios and solve problems involving right triangles. 294
EEG-SRT.6-8. N/A 294
High School Mathematics Standards: Geometry - Circles 295
Find arc lengths and areas of sectors of circles. 296
High School Mathematics Standards: Geometry - Expressing Geometric Properties with Equations 297
Translate between the geometric description and the equation for a conic section. 297
Use coordinates to prove simple geometric theorems algebraically. 297
EEG-GPE.4. N/A (See EEG-GPE)..... 297
EEG-GPE.5-6. N/A (See EEG.CO.1)..... 298
High School Mathematics Standards: Geometry - Geometric Measurement and Dimension 300
Explain volume formulas and use them to solve problems. 300
Visualize relationships between two-dimensional and three-dimensional objects. 301
High School Mathematics Standards: Geometry - Modeling with Geometry 303
Apply geometric concepts in modeling situations. 303
High School Mathematics Standards: Statistics and Probability - Interpreting Categorical and Quantitative Data..... 305
Summarize, represent, and interpret data on a single count or measurement variable. .. 305
EES-ID.1-2. Given data, construct a simple graph (table, line, pie, bar, or picture) and answer questions about the data..... 305
Summarize, represent, and interpret data on two categorical and quantitative variables. 308
c. Fit a linear function for a scatter plot that suggests a linear association..... 309
Interpret linear models. 309
S-ID.9. Distinguish between correlation and causation..... 310
High School Mathematics Standards: Statistics and Probability - Making Inferences and Justifying Conclusions 311
Understand and evaluate random processes underlying statistical experiments. 311
EES-IC.1-2. Determine the likelihood of an event occurring when the outcomes are equally likely to occur..... 311
Make inferences and justify conclusions from sample surveys, experiments, and observational studies. 312
EES-IC.3-6. N/A (See EES-ID.1-2) 312

Understand independence and conditional probability and use them to interpret data.. 314
S-CP.5. Recognize and explain the concepts of conditional probability and independence in everyday language and everyday situations. *For example, compare the chance of having lung cancer if you are a smoker with the chance of being a smoker if you have lung cancer.* 316
Use the rules of probability to compute probabilities of compound events in a uniform probability model. 316
S-CP.7. Apply the Addition Rule, P(A or B) = P(A) + P(B) – P(A and B), and interpret the answer in terms of the model. 317
EES-CP.6-7. N/A (See EES-IC.1-2) 316

INTRODUCTION

The Common Core Essential Elements (EEs) are linked to the Common Core State Standards (CCSS) for the applicable content area. A group of general educators, special educators, and content specialists from West Virginia and other member states in the Dynamic Learning Maps (DLM) Consortium gathered to determine the essence of the CCSS. The West Virginia Department of Education has adopted the EEs as the state's alternate academic achievement standards, which form the foundation for alternate assessment development for students with significant cognitive disabilities.

Links were defined to illuminate the precursors for the essential content and skills contained in the grade level CCSS standards and indicators. These EEs are not intended as a redefinition of the standards. Rather, they are intended to describe challenging expectations for students with significant cognitive disabilities in relation to the CCSS. They clarify the bridge between grade-level achievement expectations for students with significant cognitive disabilities who participate in alternate assessments and the CCSS.

ACCESS TO INSTRUCTION AND ASSESSMENT

The EEs and Instructional Achievement Level Descriptors (IALDs) developed by the DLM consortium states are intended to create the maximum possible access to the CCSS for students with significant cognitive disabilities. The way in which information is presented for instruction and assessment and the manner in which students demonstrate achievement is in no way intended to be limited by statements of EEs or IALDs. To that end, modes of communication, both for presentation or response, are not stated in either the EEs or IALDs unless a specific mode is an expectation. Where no limitation has been stated, no limitation should be inferred. Students' opportunities to learn and to demonstrate learning should be maximized by providing whatever communication, assistive technologies, augmentative and alternative communication (AAC) devices, or other access tools that are necessary and routinely used by the student during instruction.

Students with significant cognitive disabilities include a broad range of students with diverse disabilities and communication needs. For some students with significant cognitive disabilities, graphic organizers similar to those used by students without disabilities provide useful access to content and are adequate to maximize opportunities to learn and demonstrate achievement. Other students require a range of assistive technologies to access content and demonstrate achievement. For some students, AAC devices and accommodations for hearing and visual impairments will be needed. As with other physical disabilities, students with visual impairments may perform some expectations using modified items, presentations, or response formats. A few items may not lend themselves to such modifications. Decisions about the appropriate modifications for visual impairments are accounted for in the design of the assessments.

The access challenge for some is compounded by the presence of multiple disabilities. All of these needs, as well as the impact of levels of alertness due to medication and other physical disabilities which may affect opportunities to respond appropriately, need to be considered.

Most presentation and response access conditions do not constitute accommodations as they are understood for students who take the general assessment. Methods of presentation that do not violate the intended construct by aiding or directing the students' response allow the student to perceive what knowledge or skill is expected. Aids to responding that do not constitute a violation of the intended construct allow the student to demonstrate the expected knowledge and skills. Examples of acceptable access technologies include the following:

- communication devices that compensate for a students' physical inability to produce independent speech.

- devices that compensate for a students' physical inability to manipulate objects or materials, point to responses, turn pages in a book, or use a pencil or keyboard to answer questions or produce writing.

- tools that maximize a students' ability to acquire knowledge and skills and to demonstrate the products of their learning.

ACCESSING THE GENERAL CURRICULUM

Technology is also of particular importance to students with significant cognitive disabilities to access the general curriculum and achieve the EEs. Although educators have traditionally viewed technology as hardware and software, assistive technology tenets provide a broader view of the applications of low, medium, and high levels of technology use. Assistive technology tools can be vital to a student in acquiring and demonstrating learning unimpeded by the barriers that the disability presents.

Model Symbol Use Throughout Instruction

Many students with significant cognitive disabilities have difficulty with or cannot use speech to communicate and/or are supported by the use of communication symbols (e.g., communication boards, speech generating devices, voice output communication devices) and supports to augment their speech and other means of communication. Students who require symbols and other AAC supports require frequent modeling in the use of those symbols to interact and respond during instruction. Students who use symbols and other communication supports need as much modeling as children who use speech to communicate. Modeling in this way is not viewed as a means of prompting, guidance, or support, just as having a teacher talk serves those purposes for a student who communicates using speech.

When modeling the use of symbols and other communication supports, teachers use the symbols and supports themselves, hand them to students without communication impairments to use, and involve the students who need to use them every day. Each of these steps can play an important role in validating the use of symbols and communication supports and demonstrating multiple levels of expertise in their use.

Use Partner-Assisted Scanning Across the Day

Making a choice from the items on a list, symbols, tactuals, or a communication board can be difficult for some students because they lack the ability to point, cannot see or read the choices, or are positioned too far away (as in group activities). Partner-assisted scanning addresses these issues by asking the communication partner (a teacher, paraprofessional, or peer) to point to each of the options pausing long enough at each for the students with physical and communication impairments to respond "yes" if the item is their desired choice. Depending on the needs of an individual child, the partner can name each option when pointing or simply point.

Throughout the IALDS, examples are provided that require students to select, identify, recognize, and so forth from a number of options. It is suggested that teachers use partner-assisted scanning to support these modes of responding and communicating whenever it appears that the act of directly pointing to a response is too difficult for a particular student.

Use First-Letter Cueing as a Communication Strategy Whenever Possible

Students with communication impairments who are beginning to read, write, and communicate regularly face the challenge of not having access to the words or symbols they want or need to communicate effectively. When attempting to provide them with every possible word they might need, the result is an unmanageable communication system. When guessing what will be most important, it is inevitable that some guesses will be wrong. Until students can spell well enough to communicate their own thoughts, it is important to rely on cueing strategies. First-letter cueing is one such strategy. Students can use an alphabet display to point to the first letter (or try to spell more) of the word they are trying to communicate. Teachers can use this strategy to help students respond efficiently to questions that involve known choices. Teachers can also model the use of first-letter cueing in their day-to-day interactions with the class. Natural opportunities to incorporate this strategy occur when the teacher is prompting students to recall a specific word (e.g., "I am thinking of a new word we learned yesterday that started with the letter 't'".) or concept (e.g., "Who remembers the big word we learned to describe when we put things together to find out how many we have in all? It begins with the letter 'a'".). There are times every school day when the adults in the class can model the use of first-letter cueing.

DOCUMENT ORGANIZATION

Levels of Performance

Within this document, each grade level EE is cross-referenced to one or several CCSS.

Four performance levels have been proposed for the DLM's alternate academic achievement standards: I, II, III, and IV. Mastery is considered to be demonstrated at Level III and Level IV and is identified as meeting the Level III level on an alternate assessment as specified in the NCLB. A general description of each of these levels is included below:

Level I - A student at this level attempts to perform tasks with support.

Level II - A student at this level demonstrates some content knowledge and skills from the extended grade level standards.

Level III - A student at this level demonstrates content knowledge and skills at a level aligned with the complexity of the EEs.

Level IV - A student at this level demonstrates content knowledge and skills at a higher level of complexity than those described for Level III. Typically, this complexity includes the routine use of symbol systems as applied to mathematics.

For each performance level, specific descriptions of content and skills are bulleted and examples of each level of performance are provided. The EEs, IALDS, and examples are intended as a resource for developing individualized education plan (IEP) goals, benchmarks, and curricular materials in reading, language arts, and mathematics. Students may need goals and benchmarks in areas other than academic content domains (e.g., self-care/living skills, mobility). As always, IEPs address the individual needs of each student to make progress toward the standards.

Common Core Grade-Level Clusters are the Cluster titles and Grade-Level Indicators as they appear in the CCSS for Mathematics (Common Core State Standards Initiative, 2010).

Common Core Essential Elements (EEs) describe links to the CCSS for access by students with significant cognitive disabilities.

Instructional Achievement Level Descriptors (IALDs) describe performance at four achievement levels based on the EEs and are accompanied by examples at each achievement level.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Represent and solve problems involving addition and subtraction. **1.OA.1**. Use addition and subtraction within 20 to solve word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem.	**EE1.OA.1.a.** Use language to describe putting together and taking apart, aspects of addition and subtraction.	**Level IV AA Students will:** **EE1.OA.1.a.** Use words like take away, subtract, give, add, more, and same quantity, when putting together and taking apart. Ex. When gathering and distributing classroom supplies, appropriately use words like "more" and "take away" (handing out paper, pencils, or other tools used in a lesson). Ex. When picking teams for P.E., use the language of "I need one more student" or "I need to take away one more from my team." Ex. Request "one more" or "take away" one or more when the teacher has set up an activity where there is an uneven number of supplies. Ex. During an activity, use "add," "more," "less," etc. to indicate when a different amount is needed. **Level III AA Students will:** **EE1.OA.1.a.** Use language to describe putting together and taking apart, aspects of addition and subtraction. Ex. After the teacher shows six blocks and removes two, label the action as "take away" or informal language with the same meaning. Ex. Appropriately use "more" and "give" to express desire for more snacks or blocks. Ex. Use one-to-one correspondence to line up two sets of objects and ask which group has more/less. Ex. During practice of adding __ more to a numeral, show correct flashcard when asked, "I have two; who has two more (4)?" **Level II AA Students will:** **EE1.OA.1.a.** Put together or take away. Ex. Take away one crayon from the box. Ex. Put together red blocks and green blocks when asked. Ex. Give coins to purchase an item or take change at end of purchase. Ex. Give the teacher two blocks and then two more blocks. **Level I AA Students will:** **EE1.OA.1.a.** Follow directions to put together or take away an object with a verbal prompt. Ex. In a classroom routine and when presented with a component needed for the routine, give component(s) when asked to put together for the activity. Ex. Take a paper or object from peer when passed out. Ex. Offer paper or object to peer to put together with group's work when collected at the end of the lesson.

Directions for Interpreting Essential Elements

Essential Elements (EEs). The EEs are statements that provide links for students with significant cognitive disabilities to the essential content and skills defined in the grade-level clusters of the CCSS. The EEs provide a bridge for students with significant cognitive disabilities to the CCSS. The EEs are not intended as a reinterpretation of the CCSS; rather, they were developed to create a bridge between the CCSS and challenging achievement expectations for students with significant cognitive disabilities. The order in which the EEs are listed is a direct reflection of the order in which the CCSS are listed. The order is not intended to convey a sequence for instruction; rather, it illustrates progress across years. In the tables, the left column contains the CCSS grade-level clusters and indicators, the middle column contains the EE linked to them, and the right column contains the IALDs for each EE and examples for each IALD (as demonstrated by the example provided on the previous page). Each EE and IALD completes the phrase "Students will . . . ."

CCSS marked with an (+) are advanced standards and are not included in this document as it was determined by the stakeholder group that students of this population would not be accessing the curriculum at this advanced level and writing Essential Elements to this level would be unnecessary. Also, if it appears that a standard has been omitted in the high school grades, it is an advanced standard.

NOTE: N/A is used instead of a descriptor under Level IV, if it was determined by the stakeholder group that the content of the CCSS could not be addressed.

Bullets under instructional achievement levels denote descriptions of achievement at that level for the content related to the essential element.

Examples clarify certain components of EEs. The provided examples are illustrative, not exhaustive. They are intended to provide a range of ways in which a student may demonstrate progress toward the essential element and beyond.

COMMON CORE ESSENTIAL ELEMENTS AND ACHIEVEMENT DESCRIPTORS FOR KINDERGARTEN

Kindergarten Mathematics Standards: Counting and Cardinality

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Know number names and the count sequence. **K.CC.1.** Count to 100 by ones and by tens.	**EEK.CC.1.** Starting with one, count to 10 by ones.	**Level IV AA Students will:** **EEK.CC.1.** Starting with any number greater than one, count to 10 by ones. Ex. Count numbers to 10 starting with one and any number great than one and less than 10. Ex. Count sequentially to 10 starting with one, independent of objects, pictures, or things as a student would recite the alphabet. Ex. Count with or without one-to-one correspondence numbers beyond 10. Ex. Count groups of 10. Ex. Count backwards from 10. **Level III AA Students will:** **EEK.CC.1.** Starting with one, count to 10 by ones. Ex. Count number to 10 verbally. Ex. Count without one-to-one correspondence to 10 starting with one by rote. Ex. Sequentially sing numbers to 10 starting with one. **Level II AA Students will:** **EEK.CC.1.** Starting with one, count by ones to five. Ex. Count own fingers to five verbally. Ex. Sequentially, count sequence to five either independent of objects, pictures, or things as a student would recite the alphabet or by pointing. Ex. Count without one-to-one correspondence to five. Ex. Sequentially sing numbers to five. Ex. Sing along to counting song.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level I AA Students will: **EEK.CC.1.** Count with teacher from one to two. Ex. Count with the teacher to two.
K.CC.2. Count forward beginning from a given number within the known sequence (instead of having to begin at one).	**EEK.CC.2.** N/A	
K.CC.3. Write numbers from 0 to 20. Represent a number of objects with a written numeral 0-20 (with 0 representing a count of no objects).	**EEK.CC.3.** N/A	
Count to tell the number of objects. **K.CC.4.** Understand the relationship between numbers and quantities; connect counting to cardinality. When counting objects, say the number names in the standard order, pairing each object with one and only one number name	**EEK.CC.4.** Demonstrate one-to-one correspondence pairing each object with one and only one number and each name with only one object.	**Level IV AA Students will:** **EEK.CC.4.** Demonstrates one-to-one correspondence with more than one. Ex. When counting objects, say the number names in standard order and pair each object with one and only one number name. Ex. Pass pencils out to classmates and count the pencils as each classmate gets a pencil. Ex. Uses one-to-one correspondence when counting up to 10 common objects in the classroom (crayons, blocks, buttons). Ex. Count out 10 pennies to exchange for a dime. Ex. Sing a counting song and raise the correct number of fingers with each number. Ex. Count dots on dice and move forward corresponding number of spaces on game board. Ex. Round robin count to 10.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
and each number name with one and only one object. Understand that the last number name said tells the number of objects counted. The number of objects is the same regardless of their arrangement or the order in which they were counted. Understand that each successive number name refers to a quantity that is one larger.		**Level III AA Students will:** **EEK.CC.4.** Demonstrate one-to-one correspondence pairing each object with one and only one number and each name with only one object. Ex. Uses one-to-one correspondence when counting up to five common objects in classroom (crayons, blocks, buttons). Ex. Create sets of objects to five. Ex. Place corresponding number of beans in an egg carton with each section labeled 1-5. Ex. Move beads on an abacus as another student counts one to five. Ex. Given an egg carton, place five stickers in each section. **Level II AA Students will:** **EEK.CC.4.** Demonstrate one object's correspondence with one object. Ex. Uses one-to-one correspondence when counting up to three common objects in classroom (crayons, blocks, buttons). Ex. Given bowls, place three balls in each. Ex. Match objects by pairing each object with one and only one other number. Ex. Given "one" letter in each student's mailbox to go home. **Level I AA Students will:** **EEK.CC.4.** With guidance and support, count one object. Ex. Place "one" letter in each student's mailbox to go home. Ex. Put one object in each section of an egg carton. Ex. Indicate "one" object when asked, "Where is one <name of familiar object>?" Ex. Give one pencil to each classmate.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
K.CC.5. Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1–20, count out that many objects.	**EEK.CC.5.** Count out up to three objects from a larger set, pairing each object with one and only one number name to tell how many.	**Level IV AA Students will:** **EEK.CC.5.** Counts five objects out of a group of more than five objects. Counts a given set of five objects, pairing each object with one and only one number name and when asked, "how many", says five without recounting. Ex. Given a box of crayons, select five crayons as requested by teacher. Ex. Given a set of five objects, count out three objects. Ex. From an array of five objects, count each object in the group only one time and tell how many was in the group without recounting the objects. Ex. Count five children out of all the children only one time and tell how many without recounting. **Level III AA Students will:** **EEK.CC.5.** Count out up to three objects from a larger set, pairing each object with one and only one number name to tell how many. Ex. Given an array of objects, count out three of the objects, counting each object only once and tell how many. Ex. Given a box of crayons, select three crayons as requested by teacher. Ex. Count out three counting bears from a group of five. Ex. Pass out three pages to each student from a stack of paper, counting one, two, three each time, and tell how many they gave to the students. **Level II AA Students will:** **EEK.CC.5.** Counts either one or two objects out of a group of five objects. Ex. Given a box of crayons, select either one or two crayons as requested by teacher. Ex. Count out two counting bears from a group of five.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level I AA Students will: **EEK.CC.5.** Identify one object out of a group of objects. Ex. Identify between a set with one or two apples when asked, “show me one apple” and make a choice. Ex. Go to the prize box and pick one object.
Compare numbers. **K.CC.6.** Identify whether the number of objects in one group is greater than, less than, or equal to the number of objects in another group, e.g., by using matching and counting strategies.	**EEK.CC.6.** Identify whether the number of objects in one group is more or less than (when the quantities are clearly different) or equal to the number of objects in another group.	**Level IV AA Students will:** **EEK.CC.6.** Identify whether the number of objects in one group is more or less than or equal to the number of objects in another group. Ex. Identify which group has more from two groups created by the teacher (e.g., The teacher creates two groups of manipulative objects whose total quantity is within three. Given two groups of blocks, for example, one group has seven blocks and the other has four, the student is able to identify which group has more blocks. The teacher asks which group has more and the student identifies it. Ex. Given two groups of blocks, one group has eight blocks and other has five, identify which group has less blocks. Ex. Given five papers to pass out to a group of eight students, indicate that there are MORE students than papers by counting the people and then counting the papers. **Level III AA Students will:** **EEK.CC.6.** Identify whether the number of objects in one group is more or less (when the quantities are clearly different) or equal to the number of objects in another group. Ex. Given a choice of two boxes of blocks, one box with nine blocks and one box with four blocks, identify which box has more blocks. Ex. Given a choice of two boxes of blocks, one box with eight blocks and one box with four blocks, identify which box has fewer blocks.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level II AA Students will: **EEK.CC.6.** Given two groups of dramatically different quantities of objects, identify which group has more. Ex. When two groups of objects are counted out to the student, identify which has more objects than another group (e.g., using matching and counting strategies). Ex. Given two bowls of snacks with a large difference in quantity, identify which has more. Ex. Given a choice of two boxes of blocks with a difference in quantity of at least twice the other, identify which has more. **Level I AA Students will:** **EEK.CC.6.** Explore groups that have more and less. Ex. Using sand/water/ball tables with drastically different quantities of materials, explore the quantity while the teacher is talking about the language of more. Ex. Place silly bands/bangles/bells with drastically different quantities on the arms or legs of the students and explore the quantity of more while the teacher uses the language of more. Ex. Given two groups of buttons with very different amounts, identify the group that has "more" by pointing to picture symbols of more/less, big/small.
KK.CC.7. Compare two numbers between 1 and 10 presented as written numerals.	**EEK.CC.7.** N/A	

Kindergarten Mathematics Standards: Operations and Algebraic Thinking

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Understand addition as putting together and adding to, and understand subtraction as taking apart and taking from. **K.OA.1.** Represent addition and subtraction with objects, fingers, mental images, drawings[1], sounds (e.g., claps), acting out situations, verbal explanations, expressions, or equations.	**EEK.OA.1.** Represent addition as "putting together" or subtraction as "taking from" in everyday activities.	**Level IV AA Students will:** **EEK.OA.1.** Represent addition as "putting together" and subtraction as "taking from" with quantities to 10. Ex. Combine two sets of objects, pictures, or things to make one set of 10 through the use of assistive technology or AAC device. Ex. Take away one set of objects from 10 and determine how many remain. Ex. Using a simple story context and objects, the student puts together and takes from as appropriate by directly modeling the problem with objects, actions, or symbols. Ex. Follow directions to gather enough materials for everyone and then passes them out to each student. Ex. Put a counting bear with a group to add or take away a counting bear to subtract. **Level III AA Students will:** **EEK.OA.1.** Represent addition as "putting together" or subtraction as "taking from" in everyday activities. Ex. Identify the total number of crayons when one student has three crayons and another student has two, and they put their crayons together to share. Describe the action as put together. Ex. Add to a group of crayons when told to add to group. Ex. Take away from a group of crayons when told to take away from the

[1] Drawings need not show details, but should show the mathematics in the problem. (This applies wherever drawings are mentioned in the Standards.)

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		group. Ex. Given five stickers, give another student one of the five stickers, and describes the action as take away. Ex. Join linking cubes to show action/process of putting together or addition. Ex. Break apart linking cubes/snap blocks/bristle blocks/pop-beads to show action/process of taking from or subtraction. **Level II AA Students will:** **EEK.OA.1.** Follow directions to "put together" by adding one or "take from" by taking one. Ex. Given a bowl of counting bears, add a counting bear to the bowl. The teacher calls the action "putting together" or addition. Ex. Take one when the teacher is passing out supplies and directs the students to take one. The teacher calls the action "taking away" or subtraction. Ex. Place popsicle sticks into a circle and use language to describe addition or "putting together". Ex. Using cubes, create towers by adding or taking away one cube at a time. Ex. Remove popsicle sticks from a circle and use language to describe subtraction or "taking from". **Level I AA Students will:** **EEK.OA.1.** "Put together" or "take from" with teacher. Ex. The teacher and student together add a block to a stack while teacher says, "put together." Ex. The teacher and student together take a block from a stack while the teacher says, "take away."

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
K.OA.2. Solve addition and subtraction word problems, and add and subtract within 10, e.g., by using objects or drawings to represent the problem.	**EEK.OA.2.** N/A	
K.OA.3. Decompose numbers less than or equal to 10 into pairs in more than one way by using objects or drawings, and record each decomposition by a drawing or equation (e.g., 5 = 2 + 3 and 5 = 4 + 1).	**EEK.OA.3.** N/A	
K.OA.4. For any number from 1 to 9, find the number that makes 10 when added to the given number, e.g., by using objects or drawings, and record the answer with a drawing or equation.	**EEK.OA.4.** N/A	
K.OA.5. Fluently add and subtract within 5.	**EEK.OA.5.** N/A	

Kindergarten Mathematics Standards: Number and Operations in Base Ten

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Work with numbers 11-19 to gain foundations for place value. **K.NBT.1.** Compose and decompose numbers from 11 to 19 into ten ones and some further ones, e.g., by using objects or drawings, and record each composition or decomposition by a drawing or equation (such as 18 = 10 + 8); understand that these numbers are composed of ten ones and one, two, three, four, five, six, seven, eight, or nine ones.	**EEK.NBT.1.** N/A (See EEK.NBT.1.4 and EEK.NBT.1.6)	

Kindergarten Mathematics Standards: Measurement and Data

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Describe and compare measurable attributes. **K.MD.1.** Describe measurable attributes of objects, such as length or weight. Describe several measurable attributes of a single object. **K.MD.2.** Directly compare two objects with a measurable attribute in common, to see which object has "more of"/"less of" the attribute, and describe the difference. *For example, directly compare the heights of two children and describe one child as taller/shorter.* **Classify objects and count the number of objects in each category.** **K.MD.3.** Classify objects into given categories;	**EEK.MD.1-3.** Classify objects according to attributes (big/small, heavy/light).	**Level IV AA Students will:** **EEK.MD.1-3.** Order objects according to attributes (big/smaller/smallest, heavy/lighter/lightest). Ex. Given two backpacks of different weight, describe or demonstrate which one is heavier. Ex. Given two cubes of different sizes, describe or demonstrate which cube is bigger and which cube is smaller. Ex. Compare heights of two classmates to a standard such as a meter stick. Ex. Compare sports balls (baseball, basketball, tennis ball, etc.) using various lengths of yarn. Ex. Given blocks of varying sizes, identify which are heavier/lighter and smaller/bigger. **Level III AA Students will:** **EEK.MD.1-3.** Classify objects according to attributes (big/small, heavy/light)**.** Ex. Given a big book and a small book, describe or demonstrate which one is bigger and which one is smaller. Ex. Given the shoe of a student and the teacher, identify which one is bigger and which one is smaller. Ex. Sort heavy and light objects according to weight. Ex. Given the hand of a student in the class and the hand of the teacher, identify which one is bigger and which one is smaller. Ex. Given two objects of varying weight, describe or demonstrate which is heavy/light or large/small. **Level II AA Students will:** **EEK.MD.1-3.** Using a model or a template, sort objects by one attribute

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
count the numbers of objects in each category and sort the categories by count.[2]		(big/small or heavy/light). Ex. Sort counting bears by size using a model or template. Ex. Given two objects, where one is at least twice the size of the other, identify which one is bigger and which one is smaller with descriptive prompts from the teacher. Ex. Identify bigger ball when shown a beach ball and a tennis ball, and listening to the teacher use voice inflections and kinesthetic motions to exaggerate bigger and smaller. Ex. Identify the bigger ball when shown a golf ball and beach ball and listening to the teacher using voice inflections and motions to exaggerate. Ex. Sort objects in the classroom into groups of heavy and light (e.g., bowling ball, beach ball, and a rock). Ex. Given two pictures of real-life objects, select the bigger one. **Level I AA Students will:** **EEK.MD.1-3.** Match objects by attribute big and small. Ex. Touch a large object (such as a pumpkin) as teacher describes it as big when compared to a smaller pumpkin toy. Ex. Indicate small pumpkin as teacher describes it as small when compared with a large pumpkin. Ex. Indicate if they want the big ball or the small ball.

[2] Limit category counts to be less than or equal to 10.

Kindergarten Mathematics Standards: Geometry

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Identify and describe shapes (squares, circles, triangles, rectangles, hexagons, cubes, cones, cylinders, and spheres). **K.G.1.** Describe objects in the environment using names of shapes, and describe the relative positions of these objects using terms such as *above*, *below*, *beside*, *in front of*, *behind*, and *next to*.	**EEK.G.1.** Identify words of proximity to describe the relative position.	**Level IV AA Students will:** **EEK.G.1.** Use words referring to frames of reference or demonstrate relative position. Ex. Given manipulatives, follow directions to place them in proper position (put the dog behind the boy). Ex. When looking at birds outside the window, tell where the bird is (e.g., in the tree, or on the wire). Ex. Given a picture, indicate the object that is in the named position (point to the person standing in front of the window). Ex. Looking at a picture in a book, use the correct word to describe the position of items in the pictures. Ex. Play "Simon Says" using positional words. Ex. "Is the ball next to you, in front of you, or behind you?" Ex. Given a set of building blocks, stack them to demonstrate beside and between. **Level III AA Students will:** **EEK.G.1.** Identify words of proximity to describe the relative position. Ex. Given manipulatives, follow direction to place them in proper position (one block "on top" of another). Ex. Given a picture, indicate the object that is in the named position (point to the person standing between the trees). Ex. Indicate where another teacher is relative to their position when walking side-by-side (e.g., "Am I walking next to you or beside you? Beside me?"). Ex. Indicate the relative position of a desk (e.g., beside). Ex. Given manipulatives, follow direction to place them in proper position (put the dog under the table).

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level II AA Students will: **EEK.G.1.** Respond to spatial words that describe relative position of an object using position terms (e.g., on, in, off). Ex. Given a picture, indicate the object that is in the named position (e.g., point to the person standing on the ladder). Ex. Play hide-and-seek with an object and tell the teacher where to hide it (on or in something). Another person comes in the room to find the object. The students tell them where the object is located (on or in something). Ex. After listening to a story, such as *Hop on Pop,* indicate answers to positional questions (e.g., "Is the ball in the box or outside of the box?"). Ex. Follow teacher directions when cleaning up from an activity by putting items away, such as put your crayons "in" your pencil box. Ex. Indicate choice when the teacher asks the student a series of questions, such as "do you want your hat 'on' your head or 'in' your backpack?" while preparing to go home. **Level I AA Students will:** **EEK.G.1.** Repeat positional words during an activity or lesson in which the teacher demonstrates the relative position of an object. Ex. Repeat or indicate the positional word the teacher uses as (s)he moves the student to physically demonstrate position terms (on, in). Ex. Repeat "in" as the teacher puts on a student's shoes and describes the action as putting the students' feet in the shoe.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
K.G.2. Correctly name shapes regardless of their orientations or overall size. **K.G.3.** Identify shapes as two-dimensional (lying in a plane, "flat"; or three-dimensional, "solid").	**EEK.G.2-3.** Match two-dimensional shapes (circle, square, triangle).	**Level IV AA Students will:** **EEK.G.2-3.** Match two-dimensional shapes that vary in size (circle, square, triangle). Ex. Given an assortment of shapes that vary in size, match the shapes according to shape and size. Ex. Using computer software, select a triangle and match it to a target triangle that is a different size. Ex. Given a circle, go on a "Circle Hunt" to find other examples of circles around the school. **Level III AA Students will:** **EEK.G.2-3.** Match two-dimensional shapes (circle, square, triangle). Ex. Given a collection of pairs of identically sized shapes, match the shapes. Ex. Match shapes in an interactive whiteboard activity. Ex. Given four poker chips and four blocks, match the objects based on shape. **Level II AA Students will:** **EEK.G.2-3.** Match a shape to its duplicate. Ex. Given one shape and shown two shapes, select the matching shape from the two choices to one of hers/his. Ex. Match a colored construction paper circle to an outline on paper. Ex. Complete a shape-sorting box. **Level I AA Students will:** **EEK.G.2-3.** Repeat a model to match shapes. Ex. Match shaped objects with teacher model. Repeat after observing a teacher-directed matching activity routine involving shapes.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. Match shaped objects with teacher prompts. Repeat after observing the teacher match the correct shaped object to the same object. Ex. Repeat after observing the teacher use pictures cut from magazines that show circles and squares. Teacher holds up a picture and asks what shape it is, then places it on a large circle or square mat.

COMMON CORE ESSENTIAL ELEMENTS AND ACHIEVEMENT DESCRIPTORS FOR FIRST-GRADE

First Grade Mathematics Standards: Operations and Algebraic Thinking

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Represent and solve problems involving addition and subtraction. **1.OA.1.** Use addition and subtraction within 20 to solve word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem.	**EE1.OA.1.a.** Use language to describe putting together and taking apart, aspects of addition and subtraction.	**Level IV AA Students will:** **EE1.OA.1.a.** Use words like take away, subtract, give, add, more, and same quantity, when putting together and taking apart. Ex. When gathering and distributing classroom supplies, appropriately use words like “more” and “take away” (handing out paper, pencils, or other tools used in a lesson). Ex. When picking teams for P.E., use the language of “I need one more student” or “I need to take away one more from my team.” Ex. Request “one more” or “take away” one or more when the teacher has set up an activity where there is an uneven number of supplies. Ex. During an activity, use “add,” “more,” “less,” etc. to indicate when a different amount is needed. **Level III AA Students will:** **EE1.OA.1.a.** Use language to describe putting together and taking apart, aspects of addition and subtraction. Ex. After the teacher shows six blocks and removes two, label the action as “take away” or informal language with the same meaning. Ex. Appropriately use “more” and “give” to express desire for more snacks or blocks. Ex. Use one-to-one correspondence to line up two sets of objects and ask which group has more/less. Ex. During practice of adding __ more to a numeral, show correct flashcard when asked, “I have two; who has two more (four)?”

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level II AA Students will: **EE1.OA.1.a.** Put together or take away. Ex. Take away one crayon from the box**.** Ex. Put together red blocks and green blocks when asked. Ex. Give coins to purchase an item or take change at end of purchase. Ex. Give the teacher two blocks and then two more blocks. **Level I AA Students will:** **EE1.OA.1.a.** Follow directions to put together or take away an object with a verbal prompt. Ex. In a classroom routine and when presented with a component needed for the routine, give component(s) when asked to put together for the activity. Ex. Take a paper or object from peer when passed out. Ex. Offer paper or object to peer to put together with group's work when collected at the end of the lesson.
	EE1.OA.1.b. Recognize two groups that have the same or equal quantity.	**Level IV AA Students will:** **EE1.OA.1.b.** Create two groups that have the same or equal quantity. Ex. Fill two book bags with five books each. Ex. Put an equal number of chairs at two tables. Ex. Count out and pass books/material in groups of two items to each student at beginning of lesson. **Level III AA Students will:** **EE1.OA.1.b**. Recognize two groups that have the same or equal quantity. Ex. When presented with two groups of items, indicate if they have the same quantity. "Are they equal?" Ex. During an art activity, recognize that everyone has an equal amount of

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		supplies (everyone has two googly eyes, one sheet of paper, and one glue stick.) Ex. While playing a game with dice, recognize when the same quantity is rolled on each die. Ex. Given three groups of objects arranged on the table, two with the same number of objects, one with a different number of objects, identify which two sets of objects are the same/equal. **Level II AA Students will:** **EE1.OA.1.b.** Add one more to a group to make it the same or equal to the other. Ex. At the request of the teacher, add one more object to make the groups equal after the teacher makes two groups of objects, one group having two objects and one group only one object. Ex. Add one more chair at the request of the teacher when there are two students and one chair. Ex. Use 10 frames to add beans to a quantity to make one more in order to match the teacher model. Ex. Add one more student to a group to play a game or complete a cooperative group with teacher prompts. **Level I AA Students will:** **EE1.OA.1.b.** Replicate a group of objects. Ex. Given two blocks and shown a model of two blocks together, duplicate the model. Ex. Given the outline of two circles, place two disks on the circles to duplicate the model.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
1.OA.2. Solve word problems that call for addition of three whole numbers whose sum is less than or equal to 20, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem.	**EE1.OA.2.** Use "putting together" to solve problems with two sets.	**Level IV AA Students will:** **EE1.OA.2.** Use "putting together" to solve problems using three sets. Ex. Given a simple story that presents a problem involving three sets, put the sets together to make one (e.g., John went to a party and brought one gift, Karen went to the party and brought two gifts, Tom went to the party and brought one gift; how many gifts did they have altogether?). Ex. Put together objects to solve a problem (e.g., Sarah put two apples in the basket, Javier put three apples in the basket, Sasha put one apple in the basket; how many apples are in the basket?). Ex. Draw objects next to a vertical addition problem to solve. Ex. Utilize a pictorial math program on the computer to solve for three quantity addition problems. **Level III AA Students will:** **EE1.OA.2.** Use "putting together" to solve problems with two sets. Ex. Take attendance for a group of five or fewer students. Determine number of boys and number of girls. Put together number of boys and girls to determine how many classmates total. Ex. Using name cards, determine for a group of five or fewer students the number of children who want to buy lunch from the cafeteria, and the number of children who brought a sack lunch. Put together the number of students eating lunch. Ex. Line up for special class on numbers on classroom floor and tell how many students are in line. Ex. Use counting sticks to solve a problem. **Level II AA Students will:** **EEI.OA.2.** Use "putting together" to solve a problem with one set and adding one more.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. Given a set of counting bears (fewer than five), put together one more to make the next number. Ex. When cleaning up the activity center, "put together" the toys, to make the next number (e.g., "I have two blocks. Can you put them together with one more to make three?"). Ex. Use dry erase board to solve a problem by adding one more. **Level I AA Students will:** **EE1.OA.2.** Put in an item from a group, using technology or objects. Ex. Drop one more bean bag into a bucket with a verbal prompt. Ex. Drop one ping-pong ball into a Pringles can with hole cut into lid. Ex. Follow directions to add one counting block to a group.
Understand and apply properties of operations and the relationship between addition and subtraction. **1.OA.3.** Apply properties of operations as strategies to add and subtract.[3] *Examples: If 8 + 3 = 11 is known, then 3 + 8 = 11 is also known. (Commutative property of addition.) To*	**EE1.OA.3.** N/A	

[3] Students need not use formal terms for these properties.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
add 2 + 6 + 4, the second two numbers can be added to make a 10, so 2 + 6 + 4 = 2 + 10 = 12. (Associative property of addition.)		
1.OA.4. Understand subtraction as an unknown-addend problem. *For example, subtract 10 – 8 by finding the number that makes 10 when added to 8. Add and subtract within 20.*	**EE1.OA.4.** N/A (See EENBT.1.4 and EENBT.1.6)	
Add and subtract within 20. **1.OA.5.** Relate counting to addition and subtraction (e.g., by counting on 2 to add 2).	**EE1.OA.5.a.** Use manipulatives or visual representations to indicate the number that results when adding one more.	**Level IV AA Students will:** **EE1.OA.5.a.** Indicate the numeral that results when adding one more to the numbers. Ex. With nine beads on the string, indicate "10" after adding one more. Ex. After taking attendance, indicate how many students are present when adding one more student. Ex. Stand on large floor number line, determine how many, and then add one more to determine sum. Ex. Use table number line to line up counting sticks, then add one more to each. Ex. When teaching time to the hour, teacher says it is 2:00, (and points to clock) what time will it be in one hour? **Level III AA Students will:** **EE1.OA.5.a.** Use manipulatives or visual representations to indicate the

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		number that results when adding one more. Ex. There are four crackers on the table. "If I add one more, how many will I have?" Answer is five. Ex. If three children are sitting at the table with four chairs, indicate "four" when asked, "How many will we have when Linda arrives?" Ex. Using tokens as positive reinforcement, teacher points out that the student has five tokens, then adds one more and asks how many. **Level II AA Students will:** **EE1.OA.5.a.** Indicate the numbers that result when adding one more to the numbers from one to five. Ex. Add one more to a set of four objects. Ex. When presented with four beads on a string, add one more. Ex. While following steps to play a game, add one more card to a set of cards. **Level I AA Students will:** **EE1.OA.5.a.** Do or give one more. Ex. When asked, hand or give the teacher one more block. Ex. When asked, clap one more time. Ex. Use a Big Mac switch to request one more song, turn, or item with teacher prompt. Ex. In adaptive P.E., perform one more exercise, ball throw, etc. upon request. Ex. Look at a block when asked to give one more.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
	EE1.OA.5.b. Apply knowledge of "one less" to subtract one from the numbers.	**Level IV AA Students will:** **EE1.OA.5.b.** Indicate the numeral that is one less. Ex. With 14 beads on the string, indicate "13" after subtracting one. Ex. Shown 10 beads on a string, and asked, "What is one less?" indicate "nine." Ex. After taking attendance, indicate how many students are present after one student goes home. Ex. Given a vertical number sentence, draw objects to match first number and then cross out the corresponding amount of the second number to arrive at difference. Ex. Point to the number left when 10 students are standing in a line and one sits down. Ex. Listen to the teacher read *10 Little Monkeys Jumping on the Bed* and tell how many are left at each page. **Level III AA Students will:** **EE1.OA.5.b.** Apply knowledge of "one less" to subtract one from the numbers. Ex. Identify the number remaining when one object is taken away from a group of six objects arranged on the table. Ex. Given five tasks to complete, tell how many tasks are left to complete before lunch as the teacher checks each off the list. Ex. Tell how many chairs are left each time when playing musical chairs as the teacher takes away one chair each time. Ex. Using a computer with touch screen and math software to click and drag objects one at a time away from total, determine how many are left each time an object is dragged away from the total set.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level II AA Students will: **EE1.OA.5.b.** Indicate how many are left when one is taken away from two to four objects. Ex. With four counting cubes, take away one to leave three counting cubes. Ex. When presented with four beads on a string, take away one and indicate how many are left. Ex. Given four quarters, spend one at the school store and then tell the teacher how many quarters are left in bank. Ex. Using materials presented at a table, each student takes one as the group counts backwards. **Level I AA Students will:** **EE1.OA.5.b.** Remove or take one away. Ex. Erase one mark from a group of two on a dry erase board. Ex. Take away one counting bear from a group of three. Ex. Take one block from a group of two.
1.OA.6. Add and subtract within 20, demonstrating fluency for addition and subtraction within 10. Use strategies such as counting on; making ten (e.g., 8 + 6 = 8 + 2 + 4 = 10 + 4 = 14); decomposing a number leading to a ten (e.g., 13 – 4 = 13 – 3 – 1 = 10 – 1 = 9); using the relationship	**EE1.OA.6**. N/A	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
between addition and subtraction (e.g., knowing that 8 + 4 = 12, one knows 12 – 8 = 4); and creating equivalent but easier or known sums (e.g., adding 6 + 7 by creating the known equivalent 6 + 6 + 1 = 12 + 1 = 13).		
Work with addition and subtraction equations. **1.OA.7.** Understand the meaning of the equal sign, and determine if equations involving addition and subtraction are true or false. For example, which of the following equations are true and which are false? 6 = 6, 7 = 8 – 1, 5 + 2 = 2 + 5, 4 + 1 = 5 + 2.	**EE1.OA.7.** N/A (See EE1.OA.1.b)	
1.OA.8. Determine the unknown whole number in an addition or subtraction equation relating three whole numbers. *For example, determine the*	**EE1.OA.8.** N/A	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
unknown number that makes the equation true in each of the equations 8 + ? = 11, 5 = _ – 3, 6 + 6 = _.		

First Grade Mathematics Standards: Number and Operations in Base Ten

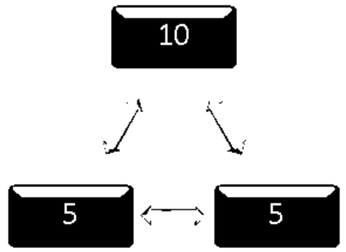
CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Extend the counting sequence. **1.NBT.1.** Count to 120, starting at any number less than 120. In this range, read and write numerals and represent a number of objects with a written numeral.	**EE1.NBT.1.a.** Count by ones.	**Level IV AA Students will:** **EE1.NBT.1.a.** Count from 1 - 30 with meaning; cardinality. Ex. Participate in a classroom chant to count numbers 1 – 30. Ex. Recite the count sequence 1 – 30. Ex. Sing numbers to 30. **Level III AA Students will:** **EE1NBT.1.a.** Count by ones. Ex. Participate in a classroom chant to count numbers 1 – 20. Ex. Recite the count sequence 1 – 20. Ex. Sing numbers to 20. **Level II AA Students will:** **EE1.NBT.1.a.** Count to 10. Ex. Participate in a classroom chant 1 -10. Ex. Recite numbers 1-10. Ex. Sing numbers 1-10. **Level I AA Students will:** **EE1.NBT.1.a.** Count to two. Ex. Sing numbers up to two with teacher. Ex. Count along using a voice output communicative device that will count in order (1-2) upon each activation. Ex. Activate a pre-programmed sequenced communication device repeatedly to recite the numbers one and two.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
	EE1.NBT.1.b. Count as many as 10 objects and represent the quantity with the corresponding numeral.	**Level IV AA Students will:** **EE1.NBT.1.b.** Count up to 20 objects and represent the quantity with a numeral. Ex. Count a number of dots on a card and write or select the corresponding numeral. Ex. Count the number of names on the attendance chart and write the corresponding number up to 20. Ex. Count up number of pennies/tokens in bank at end of day and record on balance sheet. Ex. Using two 10 frames, count out disks in a bag and record result to classroom graph. **Level III AA Students will:** **EE1.NBT.1.b.** Count as many as 10 objects and represent the quantity with the corresponding numeral. Ex. Teacher will show the student numeral nine and ask them to give them that many blocks. Ex. When shown the number five, count five crayons. Ex. Match a numeral card to a group of objects. Ex. Write or draw the numeral that corresponds with the number of counting sticks. **Level II AA Students will:** **EE1.NBT.1.b.** Count as many as five objects and/or represent the quantity with the appropriate numeral. Ex. Tap objects while counting. Ex. During teacher-led counting/clapping routine, clap once for each number the teacher recites.

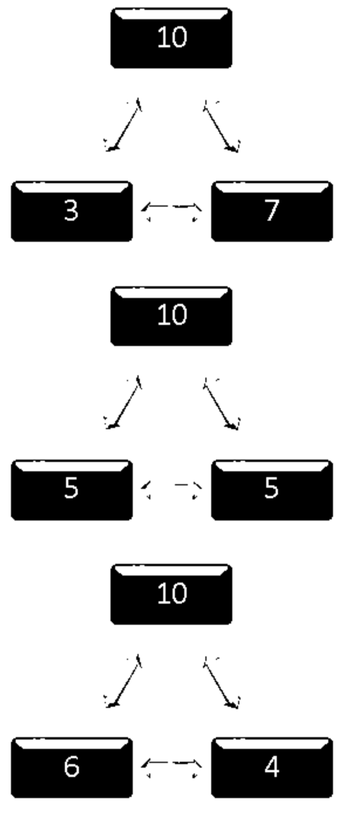
CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level I AA Students will: **EE1.NBT.1.b.** Count up to two objects. Ex. Use tapping, switching, blinking, clapping, chanting to count two objects. Ex. Hand items to peer one at a time, while peer counts. Ex. Use eye gaze with large number line to look at each number as teacher counts.
Understand place value. **1.NBT.2.** Understand that the two digits of a two-digit number represent amounts of tens and ones. Understand the following as special cases: ▪ 10 can be thought of as a bundle of ten ones — called a "ten." ▪ The numbers from 11 to 19 are composed of a ten and one, two, three, four, five, six, seven, eight, or nine ones. ▪ The numbers 10, 20, 30, 40, 50, 60, 70, 80, 90 refer to one, two, three, four, five, six,	**EE1.NBT.2.** Create sets of 10.	**Level IV AA Students will:** **EE1.NBT.2.** Create multiple sets of ten with an odd number of objects (remainders). Ex. Given a bowl of 27 counting bears and baggies, put 10 at a time in each baggie and leave the leftovers in the bowl. Ex. Given a box of 32 paperclips and envelopes, put 10 at a time in each envelope. Ex. Use a 10 compartment egg carton to count out 10 pennies to exchange for a dime. Put remainders back in bank. **Level III AA Students will:** **EE1.NBT.2.** Create sets of 10. Ex. Given 20 crayons, divide them into two sets of 10. Ex. Given 30 playing cards, pass out 10 cards to three players. Ex. During calendar, students count out 10 straws to represent 10 days in school and bundles them and moves the bundle to the tens place pocket. Ex. Five students work cooperatively to count out 10 pennies each, combine and roll for the bank. **Level II AA Students will:** **EE1.NBT.2**. Create one set of 10 to match another set of 10.

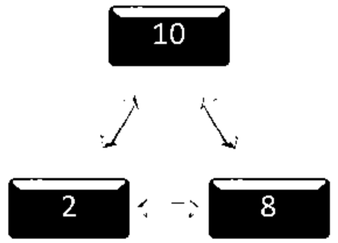
CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
seven, eight, or nine tens (and 0 ones).		Ex. Create one set of 10 using a jig, model, or template to match another set of 10. Ex. Given a set of 10 objects arranged in a row, make another row of 10 objects. Ex. Given a hula hoop, group a set of 10 beanbags in it. Ex. Count out enough toy rings for each of 10 fingers and put them on and check for accuracy. Ex. Make a "bean stick" by counting out 10 beans and gluing them on a popsicle stick to match a model. Ex. Access a switch that says "stop" or "that's it" when watching or listening to another individual arrange sets or groups of 10. **Level I AA Students will:** **EE1.NBT.2.** Identify a set of five. Ex. Select a set of five objects from a choice of two or more sets. Ex. Choose from a set of markers and a set of crayons. (Exposure to vocabulary: set) Ex. Choose from two sets of pictures the one that matches the model set of five.
1.NBT.3. Compare two two-digit numbers based on meanings of the tens and ones digits, recording the results of comparisons with the symbols >, =, and <.	**EE1.NBT.3.** Compare two groups of 10 or fewer items when the quantity of items in each group is similar.	**Level IV AA Students will:** **EE1.NBT.3.** Choose the larger/smaller set of items that are <10, >10 when the sets differ by three or fewer. Ex. Given two stacks of books, identify which set has <10, >10. Ex. Given two pencil boxes, identify which pencil box contains <10, >10 pencils. Ex. Given two stacks of cups, identify which set has <10, >10. Ex. Given two class lines of students, identify which set has <10, >10.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level III AA Students will: **EE1.NBT.3.** Compare two groups of 10 or fewer items when the quantity of items in each group is similar. Ex. Given two pencil boxes, one with five and one with 10 pencils, identify which pencil box contains the smaller set of items. Ex. Given one set of cubes with 1-4 cubes, and a second set of cubes with 6-10, identify the set with less than five. **Level II AA Students will:** **EE1.NBT.3.** Choose the matching set of items. Ex. Given three pencil boxes, identify which two pencil boxes contain the same number of items. Ex. Given three bracelets, match a second set of three bracelets from two choices. Ex. Given one set of counting cubes with 1-4 cubes, and a second set of counting cubes with 6-9 cubes, identify the larger set. **Level I AA Students will:** **EE1.NBT.3.** Match sets of one, two, or three objects .showing the same number of objects. Ex. Given three sets of objects of one or two objects, match the two showing the same number.
Use place value understanding and properties of operations to add and subtract.	**EE1.NBT.4.** Compose numbers less than or equal to five in more than one way.	**Level IV AA Students will:** **EE1.NBT.4.** Compose numbers less than or equal to 10 in more than one way. Ex. Given a bowl of pennies, and make sets of 10 with different numbers of pennies. Ex. Given lanyards or string and two colors of beads, create bracelets with

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
1.NBT.4. Add within 100, including adding a two-digit number and a one-digit number, and adding a two-digit number and a multiple of 10, using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method and explain the reasoning used. Understand that in adding two-digit numbers, one adds tens and tens, ones and ones; and sometimes it is necessary to compose a ten.		varying combinations of 10 colored beads. (One bracelet with 10 blue beads, one bracelet with five blue beads, five red beads, etc.). Ex. Using a triangle graphic organizer, place random amounts of manipulatives in two base angles and move/combine them at the top and count how many.  **Level III AA Students will:** **EE1.NBT.4.** Compose numbers less than or equal to five in more than one way. Ex. Given a set of red counting cubes and a set of green counting cubes, create a set of only red, a set of only green, and a set of mixed red and green totaling five in each case. Ex. Given a five-piece inset puzzle and two trays, take out and sort the puzzle pieces into the trays in more than one way. Ex. Place colored macaroni pieces on each number on a number line up to five in any combination, then string. Ex. Shake two sizes of markers or painted beans in a cup and spill. Ask students to count each color and then count all together. Ex. Draw circles and squares to make five in any combination. Ex. Use a muffin pan with five wells to place one colored block in each well, then count to find total.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level II AA Students will: **EE1.NBT.4.** Identify (subitize) sets of one to three objects. Ex. Given a set of two stickers and a set of three stickers on a page, find the set of three stickers when asked for three. Ex. Given a domino with one dot and a domino with three dots, locate the domino with one dot when asked for one. Ex. Given sets of one to three objects, indicate the set with three objects when asked for three. If the student counts, teacher asks again for three and reinforce, "This is three." Ex. Teacher holds up 1-3 fingers and asks how many. If student counts, teacher asks again for final number and reinforce, "This is three." **Level I AA Students will:** **EE1.NBT.4.** Repeat the number of objects in sets of 1-3 objects. Ex. Watch as the teacher uses one scarf, saying, "I have one scarf. How many?" Ex. Attend to a finger-play of "Three Little Monkeys" told with finger-puppets and repeats how many monkeys. Ex. Repeat when teacher says how many eyes, nose, ears, mouth, etc. he/she has. Ex. Point to or indicate items of clothing as teacher counts how many (e.g., "I have two shoes. How many shoes?" "I have one hat. How many hats?" "I have two mittens. How many mittens?" "I have one coat. How many coats?").
1.NBT.5. Given a two-digit number, mentally find 10 more or 10 less than the number, without having to	**EE1.NBT.5.** N/A (See EE1.OA.5.a and EE1.OA.5.b)	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
count; explain the reasoning used.		
1.NBT.6. Subtract multiples of 10 in the range 10-90 from multiples of 10 in the range 10-90 (positive or zero differences), using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method and explain the reasoning used.	**EE1.NBT.6.** Decompose numbers less than or equal to five in more than one way.	**Level IV AA Students will:** **EE1.NBT.6.** Decompose numbers less than or equal to 10 in more than one way. Ex. Given 10 or fewer bean bags and two baskets, toss bean bags into baskets creating different sets each time using a dry erase board. Ex. Given 10 or fewer counting blocks, arrange them into two different group combinations. Ex. Given a triangle graphic organizer with up to 10 manipulatives in the tip, separate the total into two (any size) groups in the base angles. 

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		 Ex. Ask students how many ways they can create 10 cents. **Level III AA Students will:** **EE1.NBT.6.** Decompose numbers less than or equal to five in more than one way. Ex. Given five books, divide them into two groups in more than one way. Ex. Given five matchbox cars and two cardboard "garages," "park" the cars in the garages in varying ways. (First time, student may put two cars in one garage and three cars in the other garage, and teacher asks, "Can you do it a different way this time?" and student continues to distribute the cars in varying ways.) Ex. Given five counting blocks, divide them into two groups in more than one way. Ex. Use teacher-made dice to roll combinations totaling up to five. Ex. Play a finger game where two students put up random number of fingers on one hand each to create five. If they do, the students' team earns a point. Ex. Use a dry erase board to decompose numbers less than five in more than one way. **Level II AA Students will:** **EE1.NBT.6.** Decompose numbers less than or equal to five in one way. Ex. Given a handful of blocks (up to five), separate into two piles in any

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		order. Count and label each pile with teacher assistance. Ex. Sort up to five items into two groups. Ex. Given a group of five tokens composed of two different colors, count out total, sort with teacher by color and count each group. **Level I AA Students will:** **EE1.NBT.6.** Identify two sets of the same object (less than five) as they are being decomposed. Ex. Asked to find the same item as shown somewhere else in the room, bring two of the same items together to make a bigger set. Ex. Repeat as the teacher decomposes two objects into two groups (e.g., Teacher has two balls, rolls one to the students. Teacher says, “You have one ball, I have one ball. How many balls do you have?” Student rolls it back at prompt. Teacher says, "Now, I have two balls. “ How many balls do I have?” Repeat with various combinations.). Ex. Repeat as the teacher decomposes two counting bears on the table in a pile (e.g., Teacher says, “Here are two bears. How many bears are there? Take one. Now there is one bear on the table. How many bears are on the table now?”). Ex. Repeat as the teacher decomposes two books (e.g., Teacher counts aloud the number of books as they are handed to each student. Teacher says, “There are two books. How many books are there? Here is one for you. How many books do you have? Here is one for you. How many books do you have?”).

First Grade Mathematics Standards: Measurement and Data

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Measure lengths indirectly and by iterating length units. **1.MD.1.** Order three objects by length; compare the lengths of two objects indirectly by using a third object. **1.MD.2.** Express the length of an object as a whole number of length units, by laying multiple copies of a shorter object (the length unit) end to end; understand that the length measurement of an object is the number of same-size length units that span it with no gaps or overlaps. *Limit to contexts where the object being measured is spanned by a whole number of length units with no gaps or overlaps.*	**EE1.MD.1-2.** Use appropriate vocabulary to describe the length of an object using the language of longer/shorter, taller/shorter.	**Level IV AA Students will:** **EE1.MD.1-2.** Measure and compare two similar objects aligned at the same starting point, and describe which is longer/shorter, taller/shorter. Ex. Indicate who is taller and who is shorter when two students stand side-by-side. Ex. Measure the height of their desks and the height of the teacher's desk with interlocking cubes and then lay them down horizontally side-by-side on a table to compare. Ex. Use footprints to measure off length of classroom versus hall and state which is longer/ shorter. Ex. Use a string to measure two objects and tell which is longer. **Level III AA Students will:** **EE1.MD.1-2.** Use appropriate vocabulary to describe the length of an object using the language of longer/shorter, taller/shorter. Ex. Given two pieces of string placed side-by-side, use "longer" and "shorter" to describe their relative lengths (e.g., "Look at these two objects and tell me about their length."). Ex. Given two pencils laid side-by-side, use "longer/shorter" to describe each one. Ex. Given two different kinds of objects, that are similar in all attributes except for length (e.g. pencil to marker), but one is significantly longer than the other, tell which is longer. **Level II AA Students will:** **EE1.MD.1-2.** With guidance and support, select from two everyday objects based on the stated attribute (long/short, tall/short). Ex. Using a model, select the one that is shorter from two options (e.g.,

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		using two sets of pictures the teacher says “Here are two boys. This one is shorter.” “Here are two dogs. Show me the shorter one.”). Ex. Point to or indicate in a picture showing two story characters standing side-by-side the one that is taller (e.g., “In the story, Bob is taller than Joe. Look at the picture. Which one is taller?”). Ex. Using a model of a bar graph, select the bar that is taller on a second graph (e.g., using two bar graphs, the teacher says “Here is the taller bar on this graph.” Show a second bar graph of daily temperatures and say, “Which bar is taller.”). Ex. After being shown one boot and one shoe, identify the “tallest.” **Level I AA Students will:** **EE1.MD.1-2.** Explore tall/short objects. Ex. Focus on the short and tall objects when the teacher is presenting a story about long and short. Ex. Explore soft blocks (one tall, one short) on their wheelchair tray, while teacher says and demonstrates, “Reach up high to touch the tall block, now touch the short block.” Ex. When presented with a model, use clay to make a “long snake and a short snake” and compare them. Ex. First sit and then stand to explore short and tall (e.g., Stand up; Now you are tall. Sit down; Now you are short.)
Tell and write time. **1.MD.3.** Tell and write time in hours and half-hours using analog and digital clocks.	**EE1.MD.3.a.** Demonstrate an understanding of the terms “tomorrow, yesterday, and today.”	**Level IV AA Students will:** **EE1.MD.3.a.** Use the words “today, tomorrow, and yesterday” to refer to personal activities and events. Ex. Using lunch menu, answer questions such as, “What did you have for lunch yesterday?”, “What did you eat today?”, and “What will you have tomorrow?”

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. Use classroom calendar to find today's activities, after being shown yesterday's. Ex. Complete a graphic organizer by placing index card with day of the week written on it and place it in the correct column under "Yesterday," "Today," or "Tomorrow". Ex. Find "Today" in monthly planner when given date by teacher and points to it. Move finger backward and forward to find "Yesterday" and "Tomorrow." **Level III AA Students will:** **EE1.MD.3.a.** Demonstrate understanding of the terms "tomorrow, yesterday, and today." Ex. Indicate yesterday, today, or tomorrow when teacher asks about a favorite activity and when it happened or will happen. Ex. Given a classroom calendar, find a picture of an activity that fits with "What happens tomorrow?" Ex. Given a calendar, find "Today" and place a sticker on it. Ex. Find "Tomorrow's" lunch choice on cafeteria monthly menu. **Level II AA Students will:** **EE1.MD.3.a.** Indicate understanding of the term "today." Ex. When shown two picture cards or math cue cards of daily activities, select the event that happens today. Ex. During calendar activity, answer the question, "Show me today on the calendar. What is the weather like today?" Ex. Indicate "Today" by pointing to the correct day of the week, drawing a line from it to the correct day of the week, or circling the day from a field of three options.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level I AA Students will: **EE1.MD.3.a.** Identify an activity that will take place "today." Ex. Indicate a preference when asked and shown the play items, "Yesterday you played with the blocks. Do you want to play with the blocks or the balls today?" Ex. Attend to class discussion during calendar and then choose pictured activities for today on cards to place on their visual schedule.
	EE1.MD.3.b. Name a day of the week for tomorrow and yesterday.	**Level IV AA Students will:** **EE1.MD.3.b.** Using a calendar, recall the seven days of the week and identify the appropriate day for tomorrow and yesterday. Ex. If today is Monday, what day is tomorrow? Ex. If yesterday was Friday, what day is today? Ex. Fill in the blanks to complete sentences with index cards with the names of the days on them (i.e., Yesterday was _____, today is _____, and tomorrow will be _____.). **Level III AA Students will:** **EE1.MD.3.b.** Name a day of the week for tomorrow and yesterday. Ex. Use a calendar to determine the day before and the day after today. Ex. Given today, identify what tomorrow is? Ex. If today is Tuesday, what is tomorrow? Ex. If today is Monday, what was yesterday? **Level II AA Students will:** **EE1.MD.3.b.** Name a day of the week. Ex. Names the days of the week, but not in order. Ex. When asked, identify today. Ex. Sing a "Days of the Week" song.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. Answer questions by naming the day of the week, "What day do you go to church?" or "What day do we cook?" **Level I AA Students will:** **EE1.MD.3.b.** Identify an activity that is happening today. Ex. Indicate one activity on a picture schedule when asked, "What are we doing today?" Ex. Indicate that today is a school day. Ex. During art class, identify a paint brush as the tool needed for today's activity when presented with a choice of paintbrush and a sock. Ex. Look at visual schedule and using picture symbol, indicate the music symbol to represent the current activity.
	EE1.MD.3.c. Identify activities that come next, before, and after.	**Level IV AA Students will:** **EE1.MD.3.c.** Correctly sequence the activities given the direction to identify what comes next, before, and after in the day's or week's schedule. Ex. Identify what is the first activity of the day, and then identify what comes after that. Ex. Given an activity such as going out to recess, correctly sequence three picture cards from the daily schedule illustrating getting ready to go outside. Ex. Sequence 3-4 events in a story with picture cues. Ex. Repeat a three-step direction and then carry it out (i.e., First, I ___, next, I ___, and last, I ___.) **Level III AA Students will:** **EE1.MD.3.c.** Identify activities that come next, before, and after. Ex. Given a personal schedule, answer questions such as, "What do we

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		need to do next?" Ex. Given digital camera pictures of a child engaged in the day's activities, answer questions such as, "What did you do before lunch today? What did you do next? What did you do after you after that?" Ex. Use a calendar to identify next, before, and after. Ex. Sequence a set of pictures depicting a shoe tying or jacket zipping routine. Ex. At the end of the day, teacher asks students to sequence the day's events to include in the parent communicator. Ex. Use a visual schedule or sequence cards to complete an activity that offer first, second, and third steps. **Level II AA Students will:** **EE1.MD.3.c.** Indicate activities that come next. Ex. Given a daily schedule listing the day's activities, answer the question, "We just finished lunch. What happens next?" Ex. When participating in a transition routine (moving from one activity to a new activity), indicate the next activity. Ex. Tell the next step in a familiar activity (e.g., Teacher communicates classroom routines consistently and then asks students questions to reinforce the learning by asking, "What step comes next to turn in work?"). Ex. Use the classroom schedule to indicate what happens next (e.g., After timer rings to end an activity, the teacher asks students, "What happens next?" and refers to the classroom schedule.). Ex. Given a pattern with two repetitions, identify the "next" object in the pattern sequence.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level I AA Students will: **EE1.MD.3.c.** Recognize the next activity. Ex. Using a picture schedule, identify the next activity by indicating the next picture. Ex. Using a First/Then graphic with self-sticking non-adhesive pictures, remove the First picture when the task is done. Ex. When shown a three-part illustration of an activity with a before-during-after sequence, indicate which of the actions comes next. Ex. Given a picture schedule, choose the next activity picture to indicate what is next. Ex. Pull the self-sticking non-adhesive picture off the schedule at the end of the activity and point to the next activity pictured.
	EE1.MD.3.d. Demonstrate an understanding that telling time is the same every day.	**Level IV AA Students will:** **EE1.MD.3.d.** Demonstrate an understanding of telling time with a clock or watch related to real-life context. Ex. Indicate from a set of tools (e.g., ruler, measuring cup, watch) what you will use to know when it is time for lunch. Ex. Match noon on an analog clock to lunch. Ex. Choose pictures of different style clocks and watches and put into a category, rejecting distracter pictures. Ex. Match a picture of a clock to a clock and tell what a clock is used for. Ex. Match the current time on a clock with the appropriate activity from a picture schedule. Ex. Point to various activities and their corresponding times on clocks that have been posted with corresponding activities on the classroom bulletin board.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level III AA Students will: **EE1.MD.3.d.** Demonstrate an understanding that telling time is the same every day. Ex. Show the schedule for today and tomorrow side-by-side. When teacher indicates we went to lunch at noon today, indicate we will go to lunch at noon tomorrow. Ex. Teacher announces the time to go home every day. Then, the teacher announces the time and asks, "What happens every day at this time?" **Level II AA Students will:** **EE1.MD.3.d.** Demonstrate an understanding of the use of a clock (time). Ex. Indicate the use of a clock when asked what tool is needed to tell time. Ex. Indicate a clock when asked what tool is needed to help you awake from a night's sleep. Ex. Look at the clock, repeat the time after the teacher, and follow the teacher directions when the teacher models, using "Think alouds," by announcing various times throughout the day. Ex. After listening to stories about time, answer questions to demonstrate an understanding of time. Ex. Use objects for transitioning to predict time of day (spoon represents lunch, backpack represents home, book represents reading/language) **Level I AA Students will:** **EE1.MD.3.d.** Recognize representations of different parts of the day; morning, noon, and night. Ex. Point to a picture of a bed when prompted. Ex. Point to a picture of a sunrise when prompted. Ex. Point to a clock when prompted. Ex. Points to food pictures to indicate meal times.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Represent and interpret data. **1.MD.4.** Organize, represent, and interpret data with up to three categories; ask and answer questions about the total number of data points, how many in each category, and how many more or less are in one category than in another.	**EE1.MD.4.** Given a count of the total number of data points in two categories, determine whether there are more or less in each category.	**Level IV AA Students will:** **EE1.MD.4.** Collect and count data into at least two categories to answer questions about the total number of data points and whether there are more or less in one category than in another. Ex. Collect data from a class vote and categorize it to determine the category with the most votes (e.g., the class takes a vote, counts the vote, and decides which choice won). Ex. Collect data about class choices and categorize the count to determine which is the favorite (e.g., hot lunch choices, milk choices, any activity where you are counting and tallying in two or more choices). Ex. Attend to a bar graph of daily temperatures in winter and determine if there were more days of indoor or outdoor recess. **Level III AA Students will:** **EE1.MD.4.** Given a count of the total number of data points in two categories, determine whether there are more or less in each category. Ex. Given a graphical display of data (lunch count) of the number of data points in each category, determine whether there are more or less in each category (e.g., did more students buy cheese sandwich). Ex. Given a pictograph of the number of boys and girls in class, choose the group with more. Ex. Stand next to one of two books for class to vote on what book to read during story time. After teacher counts each group, determine which book won. **Level II AA Students will:** **EE1.MD.4.** Put objects and choices into categories. Ex. Given a picture of the type of drink (e.g., chocolate milk, plain milk, juice), place their choice on a lunch chart to represent the number who

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		wants each type of drink. The teacher counts the number of each drink choice on the chart. Ex. Tape a paper doll to attendance chart to represent oneself (e.g., Each girl has a paper doll representing "girl" and each boy has one representing "boy." After students tape their dolls to the attendance chart, the teacher counts the number of boys and the number of girls on the chart.). Ex. Using a dry erase board, enter a tally into the appropriate column provided by the teacher (e.g., preferred activity of story reading versus block counting, etc.). Ex. Drop one marble into a "yes" or "no" can to answer a question. The teacher counts the number of marbles and the correct answer is revealed. Ex. Use a classroom clicker system to respond to questions, one vote/response per person. **Level I AA Students will:** **EE1.MD.4.** Participate in data collection by voting or otherwise choosing. Ex. Indicate pencil or crayon when asked, "Do you like pencils or crayons better?" Ex. Indicate preference (vote) when asked, "Who wants to play outside?"

First Grade Mathematics Standards: Geometry

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Reason with shapes and their attributes. **1.G.1.** Distinguish between defining attributes (e.g., triangles are closed and three-sided) versus non-defining attributes (e.g., color, orientation, overall size); build and draw shapes to possess defining attributes. **1.G.2.** Compose two-dimensional shapes (rectangles, squares, trapezoids, triangles, half-circles, and quarter-circles) or three-dimensional shapes (cubes, right rectangular prisms, right circular cones, and right circular cylinders) to create a composite shape, and	**EE1.G.1.** Identify common two-dimensional shapes: square, circle, triangle, and rectangle.	**Level IV AA Students will:** **EE1.G.1-2.** Identify attributes of common two-dimensional shapes: square, circle, triangle, and rectangle. Ex. Given shapes of different sizes, and orientations, sort by shape attribute. Ex. Given a triangle and asked, "How many sides does a triangle have?" Indicate three. **Level III AA Students will:** **EE1.G.1-2.** Identify common two-dimensional shapes: square, circle, triangle, and rectangle. Ex. Given an array of shapes, identify the shape when asked. Ex. Given a picture, identify common shapes within the picture. Ex. Given a card with a shape on it, answer, and "Is this a square?" **Level II AA Students will:** **EE1.G.1-2.** Match shape to shape Ex. Match a two-dimensional shape to a two-dimensional shape in their environment. Ex. Given a shape puzzle, complete the puzzle. **Level I AA Students will:** **EE1.G.1-2.** Recognize a shape. Ex. Given a circle and asked "Show me circle," point to the circle.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
compose new shapes from the composite shape.[4]		Ex. Given a card with a shape, point to the shape.
1.G.3. Partition circles and rectangles into two and four equal shares, describe the shares using the words *halves*, *fourths*, and *quarters*, and use the phrases *half of*, *fourth of*, and *quarter of*. Describe the whole as *two of*, or *four of* the shares. Understand for these examples that decomposing into more equal shares creates smaller shares.	**EE1.G.3.** Put together two pieces to make a shape that relates to the whole (i.e., two semicircles to make a circle, two squares to make a rectangle).	**Level IV AA Students will:** **EE1.G.3.** Demonstrate part and whole terminology understanding. Ex. Given an array of half shapes such as tangrams, select two and put them together to make a circle, square, or triangle. Ex. On an interactive whiteboard, move two squares together to form a rectangle and them take them apart again. **Level III AA Students will:** **EE1.G.3.** Put together two pieces to make a shape that relates to the whole (i.e., two semicircles to make a circle, two squares to make a rectangle). Ex. Put together two parts of a circle to create a whole circle. Ex. Put two squares together to form a rectangle. Ex. Given half of an index card with a partial shape or picture, find a peer who has the other half to make a complete shape or picture. **Level II AA Students will:** **EE1.G.3.** Put together two pieces. Ex. Using an inset puzzle as a model, put together a whole circle from half-circle puzzle parts. Ex. Given a template, put together two pieces to form a whole. Ex. Using plastic eggs, practice breaking apart into two equal parts, and put together to make a whole.

[4] Students do not need to learn formal names such as "right rectangular prism."

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level I AA Students will: **EE1.G.3.** Given an inset puzzle or technology equivalent, insert a shape. Ex. Using a one-shape puzzle, insert missing piece. Ex. While using shape-based chart, student inserts shape into open slot. Ex. Match a paper cut-out shape to an outline on picture and glue. Ex. Use a touch window to click and drag a shape from shape bank to insert into outline in picture.

COMMON CORE ESSENTIAL ELEMENTS AND ACHIEVEMENT DESCRIPTORS FOR SECOND GRADE

Second Grade Mathematics Standards: Operations and Algebraic Thinking

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Represent and solve problems involving addition and subtraction. **2.OA.1.** Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem.	**EE2.OA.1.** Add and subtract to solve real world one-step story problems from 0-20 when the result is unknown.	**Level IV AA Students will:** **EE2.OA.1.** Add and subtract to solve real world one-step story problems from 0-20 when any number in the problem is unknown (result, start, change, difference). Ex. During adaptive P.E., there are five students and three balls. Determine how many more balls are needed so every student will have a ball, representing the unknown with a blank (e.g., three balls + __ balls is equal to five balls). Ex. Given a real-world story involving addition or subtraction, represent the problem using numbers and the + or - symbol, and solve the problem, with the unknown as any number. **Level III AA Students will:** **EE2.OA.1.** Add and subtract to solve real world one-step story problems from 0-20 when the result is unknown. Ex. Given concrete objects, represent and solve a story problem with addition or subtraction with the unknown as the result. Ex. Given concrete objects, solve a simple one-step story problem using subtraction. **Level II AA Students will:** **EE2.OA.1.** Given the equation, add to solve real world one-step story problems from 0-10. Ex. Using a dry erase board with pictures in place of numbers, solve a real world addition problem (e.g., add the number of girls and boys to determine the number of pencils needed).

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. Given a felt board story problem about Johnny Appleseed, point to the number or picture showing the total apples that he planted in one day plus another day. **Level I AA Students will:** **EE2.OA.1.** Identify the object(s) that appear in the real world one-step story problem. Ex. Given a story problem and concrete representations of the objects point to the correct object(s). Ex. Given a felt board story problem about Johnny Appleseed and asked what you are adding, indicate apples.
Add and subtract within 20. **2.OA.2.** Fluently add and subtract within 20 using mental strategies.[5] By end of Grade 2, know from memory all sums of two one-digit numbers.	**EE2.OA.2.** N/A (See EE2.NBT.7)	
Work with equal groups of objects to gain foundations for multiplication.	**EE2.OA.3.** Equally distribute even numbers of objects between two groups.	**Level IV AA Students will:** **EE2.OA.3**. Determine that a quantity of objects is even or odd by separating them into two groups. Ex. Given a X quantity of objects, distribute them into two groups. Indicate

[5] See standard 1.OA.6 for a list of mental strategies.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
2.OA.3. Determine whether a group of objects (up to 20) has an odd or even number of members, e.g., by pairing objects or counting them by 2s; write an equation to express an even number as a sum of two equal addends.		that if there are leftovers, the quantity is odd and if the quantity divides evenly, the number is even. Ex. Given two plastic rings and nine cubes distribute the cubes evenly into the rings and determine if there are any leftovers. Indicate if the number of cubes was even or odd. **Level III AA Students will:** **EE2.OA.3.** Equally distribute even numbers of objects between two groups. Ex. Distribute eight objects equally between two boxes and count the total number of objects in each box. Ex. Divide 10 crayons into two equal collection cans. **Level II AA Students will:** **EE2.OA.3.** Separate objects into two groups. Ex. Given an assortment of objects, divide into two groups and indicate how many in each group. Ex. Given counting cubes in two sizes, sort them into two piles. **Level I AA Students will:** **EE2.OA.3.** Make two groups of two. Ex. Given a group of four objects, two each of two unlike objects (e.g., a ball and a box), separate them into two groups of two with like objects in each group. Ex. Given two unlike objects (e.g., a cube and a pyramid), separate them. Then, when shown two objects that match the previously presented objects, place them with the matching object to make a group (two cubes, two pyramids). Ex. Group objects into like sets.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
2.OA.4. Use addition to find the total number of objects arranged in rectangular arrays with up to 5 rows and up to 5 columns; write an equation to express the total as a sum of equal addends.	**EE2.OA.4.** Use addition to find the total number of objects arranged within equal groups up to a total of 10.	**Level IV AA Students will:** **EE2.OA.4.** Use addition to find the total number of objects arranged within equal groups beyond 10. Ex. Using paper plates, put equal amount of objects on each plate (1-6), combine and solve for total number of objects. Ex. Given a pocket chart, arrange 12 red cards into sets of equal groups and tell if there is another way the cards could be put into equal groups. **Level III AA Students will:** **EE2.OA.4.** Use addition to find the total number of objects arranged within equal groups up to a total of 10. Ex. Add two equal groups of counting bears to get a total. Ex. Given four large blocks and four small blocks, match them into like groups and indicate how many objects there are in all. **Level II AA Students will:** **EE2.OA.4.** Recognize that two groups are made up of equal quantities up to a total of less than 10. Ex. Given three sets of objects, find the sets that contain equal amounts in each and state the number. Ex. Given bags of objects, two of which have two objects and one of which have one object, find the bags that contain an equal number of objects. **Level I AA Students will:** **EE2.OA.4.** Differentiate same/different when presented with two objects. Ex. Given two objects (ball and cup), indicate if they are the same or different. Ex. Given a variety of items, match two like items.

Second Grade Mathematics: Number and Operations in Base Ten

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Understand place value. **2.NBT.1.** Understand that the three digits of a three-digit number represent amounts of hundreds, tens, and ones; e.g., 706 equals 7 hundreds, 0 tens, and 6 ones. Understand the following as special cases: ▪ 100 can be thought of as a bundle of ten tens — called a "hundred." ▪ The numbers 100, 200, 300, 400, 500, 600, 700, 800, 900 refer to one, two, three, four, five, six, seven, eight, or nine hundreds (and 0 tens and 0 ones).	**EE2.NBT.1.** Represent numbers through 30 with sets of tens and ones with objects in columns or arrays.	**Level IV AA Students will:** **EE2.NBT.1**. Put numbers through 30 into sets of tens and ones with numbers. Ex. Given a picture of 24 objects, indicate/circle two groups of 10 and four ones. Tell how many tens there are and how many ones there are. Ex. Given a place value chart and the prompt, "Show me '20,'" indicate that the "2" goes in the tens column and the "0" goes in the ones place. **Level III AA Students will:** **EE2.NBT.1**. Represent numbers through 30 with sets of tens and ones with objects in columns or arrays. Ex. Given a vertical pocket chart (3 columns of 10 each), insert colored index cards to fill in the column(s) to indicate the number of tens and ones. Ex. When hearing a story that involves groups of 10, collect groups of 10, and gather them, with remainder ones not included. Ex. Given popsicle sticks less than or equal to 30, make groups of tens and ones. Ex. Given an interactive whiteboard, create groups of tens and ones by pulling over items into a collection area. **Level II AA Students will:** **EE2.NBT.1.** Indicate that 10 ones equals one 10 and zero ones (base 10). Ex. Given 10 objects (i.e., 10 paperclips, 10 discs), place them on a straight-line grid. Ex. Given a model or a template, create one set of 10.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level I AA Students will: **EE2.NBT.1.** Demonstrates one-to-one correspondence. Ex. Given five objects and five boxes, place one object in each box. Ex. Put a note into every student's cubby.
2.NBT.2. Count within 1000; skip-count by 5s, 10s, and 100s.	**EE2.NBT.2.a.** Count from 1 to 30 (count with meaning; cardinality).	**Level IV AA Students will:** **EE2.NBT.2.a.** Count beyond 30 (count with meaning; cardinality). Ex. Count objects beyond 30. Ex. Count tally marks beyond 30. Ex. During calendar time, count up to 31 days on the calendar. Ex. Count the students in line for lunch. Ex. Recognize errors in others' counting from 1 to 30. **Level III AA Students will:** **EE2.NBT.2.a.** Count from 1 to 30 (count with meaning; cardinality). Ex. Count 30 using counting cubes. Ex. Count the number of days (within 30) until a field trip. **Level II AA Students will:** **EE2.NBT.2.a.** Count numbers 1 to 20, skipping numbers or repeating. Ex. Count 1-5. Ex. Count 1-10. Ex. Count 1-20. **Level I AA Students will:** **EE2.NBT.2.a.** Repeat numbers 1 to 30. Ex. During calendar time, repeat the date. Ex. When swinging on the playground, imitate the teacher calling out the swings back and forth. Ex. Count with the teacher from 1 to 30.

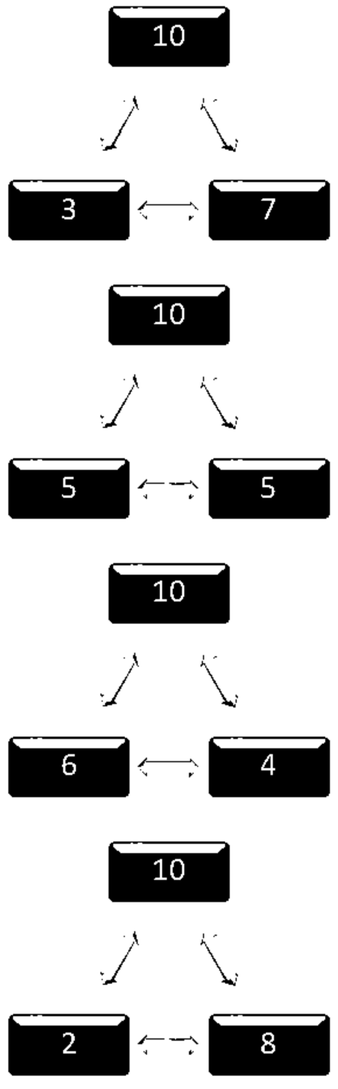
CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
	EE2.NBT.2.b. Name the next number in a sequence between 1 and 10.	**Level IV AA Students will:** **EE2.NBT.2.b.** Count forward beginning from a given number within the known sequence 2 to 10 (instead of having to begin at one). Ex. During calendar time, start on the day's date and count forward up to 10. Ex. Using a number path, start on a given number and count forward up to 10. Ex. Given a number, count forward to 10. Ex. Given two sets and told the quantity in the first set, continue counting on the next set to find the total number of the two sets. **Level III AA Students will:** **EE2.NBT.2.b.** Name the next number in a sequence between 1 and 10. Ex. Given a sequence of numbers, responds with the next number in the sequence (e.g., 5, 6, 7, name 8). Ex. While playing the game, "Say the next number," correctly identify the next number between 1 and 10. Ex. When counting off, say the next number in correct sequence when called on. **Level II AA Students will:** **EE2.NBT.2.b.** Indicate the higher number in a progression of numbers (with or without gaps). Ex. Given a number sequence (e.g., given 1, 2, 3, 4, respond with any higher number). Ex. Given a number, pick a higher number. **Level I AA Students will:** **EE2.NBT.2.b.** Communicate a number.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. When numbering off into groups, respond with any number when it's his or her turn. Ex. When taking lunch counts, indicate his or her part of the group with a number.
2.NBT.3. Read and write numbers to 1000 using base-ten numerals, number names, and expanded form.	**EE2.NBT.3.** Identify number symbols 1 to 30.	**Level IV AA Students will:** **EE2.NBT.3.** Express number symbols beyond 30. Ex. Asked to produce a number, correctly produce the number. Ex. Given a calendar and asked to identify a date, correctly identify the date. Ex. Given a numbers chart and asked to identify a number, correctly identify the number. **Level III AA Students will:** **EE2.NBT.3.** Identify number symbols 1 to 30. Ex. Play a game that requires number symbol recognition from 1 to 30 (e.g., BINGO). Ex. While playing the game "I Spy" with numbers around the room, identify the number called. Ex. Identify number symbols when they are arranged on the desk in front of them. **Level II AA Students will:** **EE2.NBT.3.** Identify number symbols 1-10. Ex. Given number cards from 1-10, win the card by identifying the number on the card. Ex. Given a number path from 1-10, identify the prompted number. Ex. Given numbered paper fish on fishing poles, identify the number on the fish.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. Given number symbols written on the board, identify number symbols from 1 to 10. Ex. Use numbers 1 to 10 to represent quantities. **Level I AA Students will:** **EE2.NBT.3.a.** Differentiate between numbers and letters. Ex. When presented with a letter and a number, pick out the number.
2.NBT.4. Compare two, three-digit numbers based on meanings of the hundreds, tens, and ones digits, using >, =, and < symbols to record the results of comparisons.	**EE2.NBT.4.** Compare sets of objects and numbers using appropriate vocabulary (more, less, equal).	**Level IV AA Students will:** **EE2.NBT.4.** Compare sets of objects and numbers using appropriate vocabulary as equal or more or less when two or fewer units apart. Ex. When given two sets of objects, a box with 10 and a box of nine identify that the box with 10 has one more and associate the numeral. Ex. When given two reward strips with stickers two or less units apart, determine which strip has more reward stickers on it. Ex. Given two groups of three red counters, determine that they are equal. **Level III AA Students will:** **EE2.NBT.4.** Compare sets of objects and numbers using appropriate vocabulary (more, less, equal). Ex. Given a four and a six, determine that six is more than four. Ex. Given two groups of three red counters, determine that they are equal. **Level II AA Students will:** **EE2.NBT.4.** Determine equality of sets of objects using appropriate vocabulary (equal). Ex. Given sets of two bears and two apples, be able to indicate that the sets are equal. Ex. Given two sets, two of which are equal, be able to indicate the sets

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		that are equal. Ex. John has three bears and Susie has two bears. John has one more bear than Susie. **Level I AA Students will:** **EE2.NBT.4.** Match groups of objects. Ex. Given two sets of objects match like groups. Ex. Given a set of two objects, assembles two objects in a group to match the given set. Ex. When presented with three groups of objects (e.g., two groups of one cube and a group of two cubes), match the two with the same number of objects in it.
Use place value understanding and properties of operations to add and subtract. **2.NBT.5.** Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction.	**EE2.NBT.5.a.** Identify the meaning of the "+" sign (i.e., combine, plus, add), and the "=" sign (equal).	**Level IV AA Students will:** **EE2.NBT.5.a.** Identify the meaning of the "+" sign (i.e., combine, plus, add), the "=" sign (equal), and the "-" sign (minus, take away, less). Ex. Given three groups of objects representing a subtraction equation, identify the correct sign to use. Ex. Given a subtraction equation, place the minus sign and the equal sign in the correct places. **Level III AA Students will:** **EE2.NBT.5.a.** Identify the meaning of the "+" sign (i.e., combine, plus, add), and the "=" sign (equal). Ex. Given an equation, point to the plus or equal sign in an equation. Ex. Given three groups of objects (two addends and the sum), identify the "+" sign.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level II Students will: **EE2.NBT.5.a.** Recognize the "+" and "=" signs. Ex. When shown a group of symbols, point to/identify the plus/equal sign when prompted by the teacher. Ex. When shown the plus/equal signs taped on the floor, indicate the sign when prompted by the teacher. Ex. When shown the plus/equal signs drawn on the board, indicate the sign when prompted by the teacher. **Level I AA Students will:** **EE2.NBT.5.a.** Match the "+" and "=" signs. Ex. When given a cue, match the plus sign (e.g., The teacher shows a "+" sign and an "=" then points to the "+" sign. The teacher says, "This is a plus sign. Pick the one that is the same."). Ex. When given a cue, match the equal sign (e.g., The teacher shows a "+" sign and an "=" then points to the "=" sign. The teacher says, "This is an equal sign. Pick the one that is the same."). Ex. When given two cards with plus/equal signs and one distracter, match the appropriate sign.
	EE2.NBT.5.b. Using concrete examples, compose and decompose numbers up to 10 in more than one way.	**Level IV AA Students will:** **EE2.NBT.5.b**. Using numbers or representations, compose and decompose numbers up to 10 in more than one way. Ex. Given pictures of seven grizzly bears, identify one group of three and one group of four as decomposing seven, and one group of two and one group of five as decomposing seven. Ex. When shown the number five, indicate that it is made up of one and four, or two and three. Ex. Shown groups of dots, recognize the quantity automatically.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. Given a triangle graphic organizer, with the number 10 in the tip, place numbers in the base angles to show the decomposition of 10.  Ex. Shown groups of dots for an amount up to 10, recognize without counting the quantity it represents and identify the numeral.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level III AA Students will: **EE2.NBT.5.b.** Using concrete examples, compose and decompose numbers up to 10 in more than one way. Ex. Given eight bears in a row, place a straw and make a group of four and a group of four to show it makes eight. Ex. Given two groups of bears totaling 10 bears, put them together to create one group. Ex. Divide (decompose) 10 counting bears into two groups (e.g., eight and two, five and five, four and six, etc.) in at least two ways; then show with blocks that the total of the two groups is 10 (composed). Ex. Shown groups of dots for an amount up to 10, recognize without counting the quantity it represents. **Level II AA Students will:** **EE2.NBT.5.b.** Using concrete examples, compose and decompose numbers up to five in at least one way. Ex. Given four counters in a row, place a straw and make a group of two and a group of three and show it makes five. Ex. Given a group of five counters that has been divided (decomposed) into two groups of four and one, show with blocks that the total of the two groups is five (composed). Ex. Shown groups of dots for an amount up to five, recognize without counting the quantity it represents and identify the numeral. **Level I AA Students will:** **EE2.NBT.5.b.** Recognize that groups of objects can be put together or taken apart. Ex. Given a group of four counting bears on a circle mat, separate them into two groups.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. Given two separate groups of counters (one and three), put them together to make one group of four. Ex. Shown four objects and one taken away, counts the one taken away to find how many were taken.
2.NBT.6. Add up to four two-digit numbers using strategies based on place value and properties of operations. **2.NBT.7**. Add and subtract within 1000, using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method. Understand that in adding or subtracting three-digit numbers, one adds or subtracts hundreds and hundreds, tens and tens, ones and ones; and sometimes it is necessary to compose or decompose	**EE2.NBT.6-7.** Use objects, representations, and numbers (0-20) to add and subtract.	**Level IV AA Students will:** **EE2.NBT.6-7.** Use objects, representations, and numbers beyond 20 to add and subtract. Ex. Given the lunch cards for the class and two absent students, subtract two to get the lunch count for the day. Ex. Using pictures of objects, tally marks, or number cards with numbers to 20, complete an addition or subtraction equation. Ex. Given 12 counting cubes, count eight more beginning from twelve (e.g., 12, 13, 14, 15, . . . 20). **Level III AA Students will:** **EE2.NBT.6-7.** Use objects, representations, and numbers (0-20) to add and subtract. Ex. Add two sets of objects to sum up to 20. Ex. Given a set of objects up to 20, take away a given number and indicate how many are left. Ex. Use objects to add by counting (e.g., "I have three apples and I get 10 more. How many do I have?" Student counts out three objects and then counts 10 more to find the total.). **Level II AA Students will:** **EE2.NBT.6-7.** Use objects, representations, and numbers (0-10) to add. Ex. Given a number path, move ahead two and indicate the new position. Ex. Given two milks for five students, determine that three more are

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
tens or hundreds.		needed for each student to have one. Ex. Given three counting cubes, determine how many more are needed to make six. Ex. Use objects to add by counting (e.g. "I have three apples and I get two more. How many do I have?" Student counts out three objects and then counts two more to find the total.). **Level I AA Students will:** **EE2.NBT.6-7.** Count objects 1-10. Ex. Given three counting cubes, count one, two, three. Ex. Count the number of marks on a tally board.
2.NBT.8. Mentally add 10 or 100 to a given number 100–900, and mentally subtract 10 or 100 from a given number 100–900. **2.NBT.9.** Explain why addition and subtraction strategies work, using place value and the properties of operations.[6]	**EE2.NBT.8-9.** N/A	

[6] Explanations may be supported by drawings or objects.

Second Grade Mathematics: Measurement and Data

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Measure and estimate lengths in standard units. **2.MD.1.** Measure the length of an object by selecting and using appropriate tools such as rulers, yardsticks, meter sticks, and measuring tapes. **2.MD.2.** Measure the length of an object twice, using length units of different lengths for the two measurements; describe how the two measurements relate to the size of the unit chosen.	**EE2.MD.1.** Measure the length of objects using non-standard units.	**Level IV AA Students will:** **EE2.MD.1.** Measure length of objects using standard tools, such as rulers, yardsticks, and meter sticks, by repeating the use of the measurement tool/unit. Ex. Given a row of three tile squares on the floor, measure the length of the tiles by repeating a ruler end to end. Ex. Given a hallway from the classroom to the bathroom across the hall, measure the distance with a yardstick by repeating the yardstick from end to end. Ex. Measure the top of the desk with a ruler by repeating the ruler from end to end. **Level III AA Students will:** **EE2.MD.1.** Measure the length of objects using non-standard units. Ex. Measure the length of a given distance using a given non-standard measuring device. Ex. Count the tiles on the floor to see how many it is from the door of the classroom to the drinking fountain. **Level II AA Students will:** **EE2.MD.1.** Begin to measure from an end point using a non-standard tool. Ex. Place the measurement tool (paperclip, block), on the left edge. Ex. Given an "All About Me" story and body outline, indicate that he or she needs to start at the feet or head and measure to the other end to measure height. Ex. Given three pictures with an X at the lower left, upper right, and middle, indicate that the picture with the X at the lower left illustrates the correct place to start measuring.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. Lay nine cubes end-to-end next to a book to see how long the book is. **Level I AA Students will:** **EE2.MD.1.** Match objects of like length. Ex. Given three different objects - one shorter and two of the same similar length, match the two similar length objects. Ex. Given three pieces of paper of different length - two short, one long, match the two similar length objects.
2.MD.3. Estimate lengths using units of inches, feet, centimeters, and meters. **2.MD.4.** Measure to determine how much longer one object is than another, expressing the length difference in terms of a standard length unit.	**EE2.MD.3-4.** Order by length using non-standard units.	**Level IV AA Students will:** **EE2.MD.3-4.** Use non-standard units to measure length of objects (i.e., paperclips, blocks). Ex. Determine how many footsteps it takes to cross the classroom. Ex. Determine how many handprints it will take to measure the length (across) a desktop. **Level III AA Students will:** **EE2.MD.3-4.** Order by length using non-standard units. Ex. Given three non-standard units of measurement, such as a paperclip, index card, and construction paper, order them by length, shortest to longest. Ex. Given a classroom of students, order them from shortest to tallest (brick walls help). **Level II AA Students will:** **EE2.MD.3-4.** Compare two non-standard units of length and determine which is shorter and which is longer. Ex. Given two pieces of string of differing lengths, determine which is shorter.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. Given a paperclip and an index card, determine which is shorter. **Level I AA Students will:** **EE2.MD.3-4.** Compare an item to a model that is shorter or longer. Ex. Compare a full-length pencil to a golf pencil, identify that the golf pencil is shorter. Ex. Compare a yardstick to a ruler, identify that the yardstick is longer.
Relate addition and subtraction to length. **2.MD.5.** Use addition and subtraction within 100 to solve word problems involving lengths that are given in the same units, e.g., by using drawings (such as drawings of rulers) and equations with a symbol for the unknown number to represent the problem.	**EE2.MD.5.** Increase or decrease length by adding or subtracting unit(s).	**Level IV AA Students will:** **EE2.MD.5.** Increase or decrease length by adding or subtracting multiple units. Ex. Given a paper chain, increase the length by adding two links. Ex. Given a chain of 10 pop-beads, decrease the length by removing four beads. Ex. Given a row of counting cubes, increase the length by adding three cubes. **Level III AA Students will:** **EE2.MD.5.** Increase or decrease length by adding or subtracting unit(s). Ex. Given a string of three pop-beads, add one to make it longer (a length of four pop-beads). Ex. Given a group of three counting cubes, add one to make it longer - a group of four. Ex. Given a paper chain representing the number of days in the month, tear off a link at the end of each day to make it shorter (possibly countdown to an anticipated event). **Level II AA Students will:** **EE2.MD.5.** Increase length by adding a single unit.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. Given a paper chain representing the first 20 days of school, add another link for one more day. Ex. Given counting cubes, increase the length by adding one more to the stack. **Level I AA Students will:** **EE2.MD.5.** Compare two objects and determine which is longer. Ex. Given a piece of string 12 inches long and a piece of string two inches long, determine which is longer. Ex. Given a short strip of paper and a long strip of paper, determine which is longer.
2.MD.6. Represent whole numbers as lengths from 0 on a number line diagram with equally spaced points corresponding to the numbers 0, 1, 2, . . . , and represent whole-number sums and differences within 100 on a number line diagram.	**EE2.MD.6.** Use a number line to add one more unit of length.	**Level IV AA Students will:** **EE2.MD.6.** Use a number line to add more than one unit of length. Ex. Given a number line with 1-foot units marked, add up to five feet and tell the total. Ex. Given a number line with 1-foot units marked on the floor and a starting point, add feet to reach a specified point. Ex. Tell the total length when adding feet from a given point on the number line. Ex. Tell the distance between two numbers on the number line. **Level III AA Students will:** **EE2.MD.6.** Use a number line to add one more unit of length. Ex. Given the number three on a number line showing length units marked, and asked to add one more, show the number four. Ex. Given the number two on a number path marked by foot units and asked to add one more, show/move to the number three feet. Ex. Given a number line and a starting point on the floor, add one more.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level II AA Students will: **EE2.MD.6.** Count forward on a number line to 10 showing units of length. Ex. Count forward, taking steps from one foot to 10 feet with one-to-one correspondence with or without teacher modeling. Ex. Given a number path and a starting point, count forward to 10 on the number line. Ex. Given a number path and 10 cubes, place a cube on each number as it is counted. **Level I AA Students will:** **EE2.MD.6**. Indicate one more number on a number line and track left to right. Ex. Indicate one more on a number line by tracking to the right. Ex. Given a number line start on the left and move to the right.
Work with time and money. **2.MD.7.** Tell and write time from analog and digital clocks to the nearest five minutes, using a.m. and p.m.	**EE2.MD.7.** Indicate the digit that tells the hour on a digital clock.	**Level IV AA Students will:** **EE2.MD.7.** Tell time to the hour on a digital and analog clock. Ex. When shown two digital clocks and asked to indicate the one that shows "5:00," indicate the correct clock. Ex. When shown an analog and a digital clock and a time check sheet and prompt, indicate the new hour on the digital clock (e.g., 5:00, 12:00). **Level III AA Students will:** **EE2.MD.7.** Indicate the digit that tells the hour on a digital clock. Ex. Given a digital clock, indicate the number(s) in the hour position. Ex. Given cards showing digital clocks - with one clock having the hour circled and one clock with the minutes circled, indicate the clock with the hour circled. Ex. Using a picture schedule, match the hour of one activity to the correct

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		picture of a digital clock. **Level II AA Students will:** **EE2.MD.7.** Indicate the relationship between a clock and their daily schedule. Ex. Given their schedules and two clocks with a specific activity highlighted, match the time on their schedule to the time on the digital clock. Ex. Select a clock showing noon when given two clocks, one set at 6:30 and one set at noon, when asked, "When do we go to lunch?" **Level I AA Students will:** **EE2.MD.7.** Indicate that a clock is used to tell time. Ex. Given a clock and a shoe, and asked, "Which tells time?" indicate that the clock tells time. Ex. Given two kinds of digital clocks and a distracter, match the two clocks as time-telling tools.
2.MD.8. Solve word problems involving dollar bills, quarters, dimes, nickels, and pennies, using $ and ¢ symbols appropriately. Example: If you have 2 dimes and 3 pennies, how many cents do you have?	**EE2.MD.8.** Recognize that money has value.	**Level IV AA Students will:** **EE2.MD.8.** Recognize that money is used in exchange for goods. Ex. Given a classroom store, purchases goods with money. Ex. Given a school cafeteria, purchase goods with a predetermined amount of money. **Level III AA Students will:** **EE2.MD.8.** Recognize that money has value. Ex. Given blocks and quarters and asked, "If you want to buy a juice, which would you use?", indicate quarters. Ex. Given a schoolbook fair and asked, "If you want to buy a book at the

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		book fair, which would you need, a dollar or an apple?", indicate dollar. **Level II AA Students will:** **EE2.MD.8.** Sort money from other objects. Ex. Given three objects, select the coin. Ex. Given three objects, select the dollar. **Level I AA Students will:** **EE2.MD.8.** Understand that goods (items) have value. Ex. Given a group of goods (items), select a preferred item. Ex. Given a reward box, makes a desired selection.
Represent and interpret data. **2.MD.9.** Generate measurement data by measuring lengths of several objects to the nearest whole unit, or by making repeated measurements of the same object. Show the measurements by making a line plot, where the horizontal scale is marked off in whole-number units.	**EE2.MD.9-10.** Create picture graphs from collected measurement data.	**Level IV AA Students will:** **EE2.MD.9-10.** Organize, represent, and interpret length/height data using concrete objects to create picture graphs. Ex. Make a decision based on the measurement data and information from graph. Ex. Compare data. Teacher draws height mark on wall at 3.5 feet. How many people are taller than the mark? How many people are shorter than the mark? Ex. Collect, graph, and interpret data about class hot and cold lunch preferences. Ex. When entering the classroom, place an icon in the appropriate bar on the graph (e.g., in/not in, buy lunch/bag lunch) and answer questions based on that graph. **Level III AA Students will:** **EE2.MD.9-10.** Create picture graphs from collected measurement data. Ex. Place picture card on the graph in a row for one of two possible choices

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
2.MD.10. Draw a picture graph and a bar graph (with single-unit scale) to represent a data set with up to four categories. Solve simple put-together, take-apart, and compare problems using information presented in a bar graph.		(e.g., likes peanut butter and jelly, likes macaroni and cheese). Ex. Given pictures of lunch choices, place selection on a graph with pictures from other students making the same selection to form a picture graph. **Level II AA Students will:** **EE2.MD.9-10.** Create picture graphs from collected measurement data using model. Ex. Given a model, create a picture graph using colored disks or paper squares. Ex. Given a model, create a picture graph using different shapes sorted into groups. **Level I AA Students will:** **EE2.MD.9-10.** Contribute to data collection. Ex. Select a picture that represents personal choice from options presented during data collection. Ex. Sort items into two groups.

Second Grade Mathematics Standards: Geometry

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Reason with shapes and their attributes. **2.G.1.** Recognize and draw shapes having specified attributes, such as a given number of angles or a given number of equal faces.[7] Identify triangles, quadrilaterals, pentagons, hexagons, and cubes.	**EE2.G.1.** Describe attributes of two-dimensional shapes.	**Level IV AA Students will:** **EE2.G.1.** Describe mathematical attributes of two- and three-dimensional shapes. Ex. Play a game with a partner where one student describes attributes of a shape from a shape card, and the other student must select from a set of four shape cards which one fits the description. Ex. After the teacher places two- and three-dimensional shapes into a bag, feel one of the shapes and describe it without looking. Ex. Describe the number of sides for basic shapes (e.g., three – triangle, four – square). **Level III AA Students will:** **EE2.G.1.** Describe attributes of two-dimensional shapes. Ex. Given an array of colors and sizes, select attributes that describe the selected shape. Ex. Provided with a group of two-dimensional shapes, describe common attributes. Ex. Given a group of objects, sort them by any attribute; then identify what attribute was used to sort (i.e., size, shape, color). Ex. Play "I Spy" and find items in the environment with one common attribute (i.e., all circles, all red items, all things smaller than my nose). **Level II AA Students will:** **EE2.G.1.** Sort by one attribute (shape).

[7] Sizes are compared directly or visually, not compared by measuring.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. Pull out the all of the circles from a bowl of circles and squares. Ex. Put all the triangles into a bowl from a pile of triangles and rectangles. Ex. Stack dishes by shape after cleaning (bowls, cups, spoons, etc.). Ex. Put away blocks sorted by shape. **Level I AA Students will:** **EE2.G.1.** Explore shapes with different attributes. Ex. Color all the squares blue and all the circles red with teacher prompt (e.g., "Here is a circle; color it red."). Ex. Using sand/water table, locate the shapes hidden in various materials. Ex. Play a game called "Same or Different" where the teacher holds up two objects and ask students if the objects are exactly the same or different. Ex. Identify things that are similar (e.g., yellow, square, big, little, soft, hard).
2.G.2. Partition a rectangle into rows and columns of same-size squares and count to find the total number of them.	**EE2.G.2.** N/A	
2.G.3. Partition circles and rectangles into two, three, or four equal shares, describe the shares using the words halves, thirds, half of, a third of, etc., and describe the whole as two halves, three thirds, four fourths. Recognize that	**EE2.G.3.** N/A	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
equal shares of identical wholes need not have the same shape.		

COMMON CORE ESSENTIAL ELEMENTS AND ACHIEVEMENT DESCRIPTORS FOR THIRD GRADE

Third Grade Mathematics Standards: Operations and Algebraic Thinking

<table>
<tr><th>CCSS Grade-Level Clusters</th><th>Common Core
Essential Elements</th><th>Instructional Achievement Level Descriptor</th></tr>
<tr>
<td>Represent and solve problems involving multiplication and division.

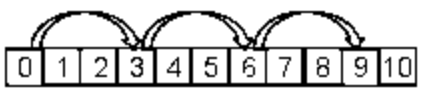
3.OA.1. Interpret products of whole numbers, e.g., interpret 5 × 7 as the total number of objects in 5 groups of 7 objects each. For example, describe a context in which a total number of objects can be expressed as 5 × 7.

3.OA.2. Interpret whole-number quotients of whole numbers, e.g., interpret 56 ÷ 8 as the number of objects in each share when 56 objects are partitioned equally into 8 shares, or as a number of shares when 56 objects are partitioned into equal shares of 8 objects each. For example,</td>
<td>EE3.OA.1-2. Use repeated addition and equal groups to find the total number of objects to find the sum.</td>
<td>Level IV AA Students will:
EE3.OA.1-2. Use repeated addition to find the total number of objects arranged in a square or rectangular array.
Ex. Using tiles in a template, identify the total number of tiles by adding the tiles in the template.

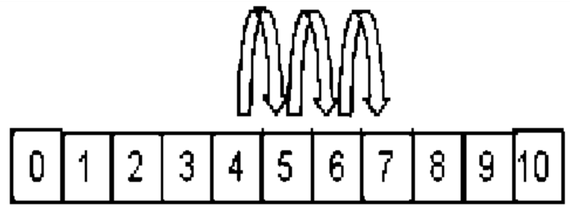
<table>
<tr><td>1</td><td>1</td><td>1</td></tr>
<tr><td>1</td><td>1</td><td>1</td></tr>
<tr><td>1</td><td>1</td><td>1</td></tr>
</table>
3 + 3 + 3 = 9

Ex. Fill space of squares and rectangles with 1-inch tiles, add tiles in rows or columns to determine total number of tiles it takes to fill the shape (square/rectangle).
Ex. Use an abacus to find the total.

Level III AA Students will:
EE3.OA.1-2. Use repeated addition and equal groups to find the total number of objects to find the sum.
Ex. Two birds + two Birds + two birds = six birds.
Ex. Given a repeated addition number sentence, use a number line to find the sum.</td>
</tr>
</table>

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
describe a context in which a number of shares or a number of groups can be expressed as 56 ÷ 8.		3 + 3 + 3 = 9  0 1 2 3 4 5 6 7 8 9 10 **Level II AA Students will:** **EE3.OA.1-2.** Use addition to find the total number of objects. Ex. Three apples + four apples = six apples. Ex. Add to find the total number of stars. Ex. Skip count by twos to tell how many. **Level I AA Students will:** **EE3.OA.1-2.** Identify which group has more or less when objects are added or taken away. Ex. When an object is added to a group of three, "Is this more?" and "Is this less?" Ex. When an object is taken from a group of three, "Is this more?" and "Is this less?"
3.OA.3. Use multiplication and division within 100 to solve word problems in situations involving equal groups, arrays, and measurement quantities, e.g., by using drawings and equations with a symbol	**EE3.OA.3.** See EE3.OA.1. for repeated addition, a foundational skill for multiplication and division. (Multiplication begins in grade 4 and division begins in grade 5).	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
for the unknown number to represent the problem.		
3.OA.4. Determine the unknown whole number in a multiplication or division equation relating three whole numbers. *For example, determine the unknown number that makes the equation true in each of the equations 8 × ? = 48, 5 = _ ÷ 3, 6 × 6 = ?*	**EE3.OA.4.** Solve addition and subtraction problems when result is unknown with number 0-30.	**Level IV AA Students will:** **EE3.OA.4.** Solve addition and subtraction problems when any number in the problem is unknown (result, start, change, difference) with numbers to 50. Ex. Using base-10 pieces, add and subtract two-digit numbers to find the sum and the difference. Ex. Use pictures of numbers to add and subtract two-digit numbers to find the sum and the difference. **Level III AA Students will:** **EE3.OA.4.** Solve addition and subtraction problems when result is unknown with number 0-30. Ex. Using base-10 pieces or counters, add and subtract. Ex. Use a 100s chart to find the sum or difference of given problems. Ex. Use count on strategies to add (e.g., When asked what is 5 + 2, the student says 5 . . . 6 . . . 7). **Level II AA Students will:** **EE3.OA.4.** Solve addition and subtraction problems with numbers 0-10. Ex. Use counters to add and subtract. Ex. Use number lines to add or subtract.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		 4 + 3 = 7 Ex. Match the symbol to more or less than. Ex. Add one to a number by indicating the next number when asked (e.g., when the teacher says 3, 4, 5, the student says 6). **Level I AA Students will:** **EE3.OA.4.** Identify numbers 1 to 9. Ex .Given a set of five, match it to the number. Ex .Given a set of three, identify the number of objects on number lines.
Understand properties of multiplication and the relationship between multiplication and division. **3.OA.5.** Apply properties of operations as strategies to multiply and divide.[8] *Examples: If 6 × 4 = 24 is*	**EE3.OA.5.** N/A (Multiplication begins at grade 4).	

[8] Students need not use formal terms for these properties.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
known, then 4 × 6 = 24 is also known. (Commutative property of multiplication.) 3 × 5 × 2 can be found by 3 × 5 = 15, then 15 × 2 = 30, or by 5 × 2 = 10, then 3 × 10 = 30. (Associative property of multiplication.) Knowing that 8 × 5 = 40 and 8 × 2 = 16, one can find 8 × 7 as 8 × (5 + 2) = (8 × 5) + (8 × 2) = 40 + 16 = 56. (Distributive property.)		
3.OA.6. Understand division as an unknown-factor problem. *For example, find 32 ÷ 8 by finding the number that makes 32 when multiplied by 8.*	**EE3.OA.6.** N/A (Division begins at grade 5).	
Multiply and divide within 100. **3.OA.7.** Fluently multiply and divide within 100, using strategies such as the relationship between	**EE3.OA.7**. N/A (Multiplication begins grade 4 and division begins in grade 5).	

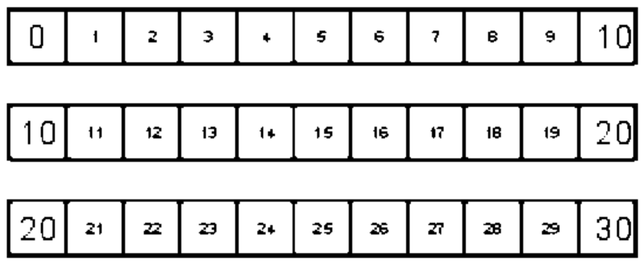
CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
multiplication and division (e.g., knowing that 8 × 5 = 40, one knows 40 ÷ 5 = 8) or properties of operations. By the end of Grade 3, know from memory all products of two one-digit numbers.		
Solve problems involving the four operations, and identify and explain patterns in arithmetic. **3.OA.8.** Solve two-step word problems using the four operations. Represent these problems using equations with a letter standing for the unknown quantity. Assess the reasonableness of answers using mental computation and estimation strategies including rounding.[9]	**EE3.OA.8.** Add to solve real world one-step story problems from 0-30.	**Level IV AA Students will:** **EE3.OA.8.** Add to solve real world one-step story problems with sums up to 50 using various problem-solving models. Ex. Solve by adding (e.g. "There are 25 birds in a tree and 10 more joined them. How many birds are in a tree?"). Ex. Solve by adding (e.g., "I have 15 snacks on the cart and 25 snacks in the cupboard, how many snacks do I have all together?) Ex. Solve by adding (e.g., "Add the pencils in two boxes and tell how many pencils we have.") **Level III AA Students will:** **EE3.OA.8.** Add to solve real world one-step story problems from 0-30. Represent the problem in pictures or with objects. Ex. Solve by adding (e.g., "Here are 10 pencils. We need 10 more for each person to get a pencil. How many will we need in all?") Ex. Solve by adding (e.g., "Connie had five marbles. Juan gave her eight

[9] This standard is limited to problems posed with whole numbers and having whole-number answers; students should know how to perform operations in the conventional order when there are no parentheses to specify a particular order.

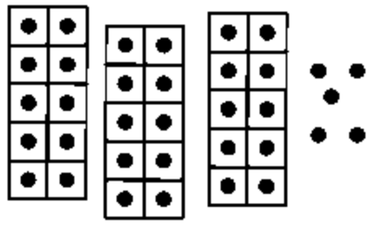
CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		more marbles. How many marbles does Connie have all together?") Ex. Solve by adding (e.g., "Add the crayons in these two boxes and show me how many we have in all.") **Level II AA Students will:** **EE3.OA.8.** Add to solve word problems identified through symbol representation. Ex. Complete word problems that have pictures rather than words. Ex. Solve by adding (e.g., "There are three ducks in the pond, two more joined. How many ducks are in the pond?" [picture representation]) **Level I AA Students will:** **EE3.OA.8.** Identify the object(s) that appear in a real world one-step story problem. Ex. Given a simple word problem and asked "What is the problem about?" point to an object from a choice of two that represents what the problem was about (e.g., box, toy). Ex. Indicate which object a word problem is about from an array of two choices.
3.OA.9. Identify arithmetic patterns (including patterns in the addition table or multiplication table), and explain them using properties of operations. *For example, observe that 4 times a number is always even, and*	**EE3.OA.9.** Identify arithmetic patterns.	**Level IV AA Students will:** **EE3.OA.9.** Complete a complex arithmetic pattern. Ex. Complete the pattern using more than two numbers (i.e., A, B, C, A, B, C). Ex. Using a 100s number chart, complete the pattern identified. **Level III AA Students will:** **EE3.OA.9.** Identify arithmetic patterns. Ex. When provided arithmetic patterns on a 100s chart, identify the next

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
explain why 4 times a number can be decomposed into two equal addends.		number in the pattern. Ex. When given two number stamps, stamp an arithmetic pattern. **Level II AA Students will:** **EE3.OA.9.** Identify a pattern. Ex. Make pattern jumps on a number line. Ex. Sing songs and identify the pattern in the song. **Level I AA Students will:** **EE3.OA.9.** Follow patterns. Ex. Sing "Head, Shoulders, Knees, and Toes" and mimic the pattern. Ex. Using tactile objects (fur, sand, sand, fur) in a pattern, repeat the pattern. Ex. Using manipulatives, mimic the teacher to create a pattern.

Third Grade Mathematics Standards: Number and Operations in Base Ten

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Use place value understanding and properties of operations to perform multi-digit arithmetic.[10] **3.NBT.1**. Use place value understanding to round whole numbers to the nearest 10 or 100.	**EE3.NBT.1.** Identify the two 10s a number comes in between on a number line (numbers 0-30).	**Level IV AA Students will:** **EE3.NBT.1.** Identify the two 10s a number comes in between and tell which is closest (numbers 0-50). Ex. Use a color beaded number line to identify the number and round to the closest 10. Ex. Given a number line separated into tens (0-10, 10-20, etc.), stand on a number and identify the 10 that is closer. **Level III AA Students will:** **EE3.NBT.1.** Identify the two 10s a number comes in between on a number line (numbers 0-30). Ex. Use a color beaded number line to identify the two 10s a number falls between. Ex. Given the number 14, they would identify 10 and 20.  **Level II AA Students will:** **EE3.NBT.1.** Identify tens on a number line. Ex. Given a number line, circle the tens.

[10] A range of algorithms may be used.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. Stand on a number chart on 10, 20, 30, etc. **Level I AA Students will:** **EE3.NBT.1.** Identify a number. Ex. Point to any number from one to three on a number line. Ex. Participate in a cake walk. When the music stops, look to see if they are on the number that is called out. Ex. Identify a number when point to or presented on a card. Ex. Given a number from one to three, point to the number symbol.
3.NBT.2. Fluently add and subtract within 1000 using strategies and algorithms based on place value, properties of operations, and/or the relationship between addition and subtraction.	**EE3.NBT.2.** Identify place value to tens.	**Level IV AA Students will:** **EE3.NBT.2.** Identify place value to 50. Ex. Build numbers with place value pieces. Ex. Identify the number in the ones and tens place value (i.e., the price of an item). Ex. Write the number in expanded form – 43 = 40 + 3. **Level III AA Students will:** **EE3.NBT.2.** Identify place value to tens. Ex. When given two-digit number cards, identify the number in the tens place value. Ex. When given a group of 10 frame models, arrange and count the value of the number.  I saw three groups of 10 and five extras, so three groups of 10 = 30 and 5 more makes 35.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level II AA Students will: **EE3.NBT.2.** Count to 10 using one-to-one correspondence. Ex. Given a bag of Skittles, pull 10 Skittles out of the bag. Ex. Select a domino and tell what number the dots represent. Ex. Shown a set of 10 objects, create a duplicate collection. Ex. Given a container of pennies, count out 10 from the container. **Level I AA Students will:** **EE3.NBT.2.** Identify more or less. Ex. Given two collections of objects (group of 10, group of 20), indicate, "Which has more?" Ex. Given math manipulatives representing a single unit and multiple units, point to the multiple unit representation when asked "which is more?"
3.NBT.3. Multiply one-digit whole numbers by multiples of 10 in the range 10-90 (e.g., 9 × 80, 5 × 60) using strategies based on place value and properties of operations.	**EE3.NBT.3**. Count by tens using money.	**Level IV AA Students will:** **EE3.NBT.3.** Compare the value of money based on place value. Ex. Use money (dimes and pennies) to represent place value. Ex. Given 15 pennies, create a one group of 10 and a group of five ones. **Level III AA Students will:** **EE3.NBT.3.** Count by tens using money. Ex. Given three dimes, count by 10 to determine total. Ex. Given five dimes, count by 10 to determine total. **Level II AA Students will:** **EE3.NBT.3.** Identify whole numbers to 10. Ex. Given sets of 10 pennies, pair with numbers. Ex. Given sets of 10 pennies, pair with dimes.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level I AA Students will: **EE3.NBT.3.** Count pennies to 10.

Third Grade Mathematics Standards: Number and Operations--Fractions[11]

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Develop understanding of fractions as numbers. **3.NF.1.** Understand a fraction 1/*b* as the quantity formed by 1 part when *a* whole is partitioned into *b* equal parts; understand a fraction *a*/*b* as the quantity formed by *a* parts of size 1/*b*. **3.NF.2.** Understand a fraction as a number on the number line; represent fractions on a number line diagram. ▪ Represent a fraction 1/*b* on a number line diagram by defining the interval from 0 to 1 as the whole and partitioning it into *b* equal parts. Recognize	**EE3.NF.1-3.** Differentiate a fractional part from a whole.	**Level IV AA Students will:** **EE3.NF.1-3.** Identify halves or fourths as related to the whole. Ex. Identify pictures or objects that are split into fourths. Ex. Fold a square piece of paper into four equal parts and identify it as four parts of a whole. Ex. Complete a picture of half an object with the other half to make the whole. Ex. Given a set of pictures, color a half of each whole. Ex. Shown four halves, assemble them into two wholes and state the number of wholes. **Level III AA Students will:** **EE3.NF.1-3.** Differentiate a fractional part from a whole. Ex. Sort pictures of whole objects and parts into the appropriate category. Ex. Use a variety of real-world objects (pizza, segmented chocolate bar, etc.) to demonstrate that each piece represents a part of the whole. Ex. Shown four halves, assemble them into two wholes. **Level II AA Students will:** **EE3.NF.1-3.** Recognize that fractions are part of a whole. Ex. Using a self-sticking non-adhesive shape, take apart and put together fractional parts of a whole. Ex. Utilize wooden shapes, separate into halves and put back together into whole.

[11] Grade 3 expectations in this domain are limited to fractions with denominators 2, 3, 4, 6, 8.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
that each part has size $1/b$ and that the endpoint of the part based at 0 locates the number $1/b$ on the number line. ▪ Represent a fraction a/b on a number line diagram by marking off a lengths $1/b$ from 0. Recognize that the resulting interval has size a/b and that its endpoint locates the number a/b on the number line. **3.NF.3.** Explain equivalence of fractions in special cases, and compare fractions by reasoning about their size. ▪ Understand two fractions as equivalent (equal) if they are the same size, or the same point on a number line. ▪ Recognize and generate simple		**Level I AA Students will:** **EE3.NF.1-3.** Identify a whole. Ex. Given a part of and the whole real-world object (pizza, segmented chocolate bar, segmented toy pie, etc.), point to the whole. Ex. Given a puzzle with missing pieces and a puzzle with complete pieces, identify the whole.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
equivalent fractions, (e.g., 1/2 = 2/4, 4/6 = 2/3). Explain why the fractions are equivalent, e.g., by using a visual fraction model. ▪ Express whole numbers as fractions, and recognize fractions that are equivalent to whole numbers. *Examples: Express 3 in the form 3 = 3/1; recognize that 6/1 = 6; locate 4/4 and 1 at the same point of a number line diagram.* ▪ Compare two fractions with the same numerator or the same denominator by reasoning about their size. Recognize that comparisons are valid only when the two fractions refer to the same whole. Record the results of comparisons with the		

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
symbols >, =, or <, and justify the conclusions, e.g., by using a visual fraction model.		

Third Grade Mathematics Standards: Measurement and Data

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Solve problems involving measurement and estimation of intervals of time, liquid volumes, and masses of objects. **3.MD.1**. Tell and write time to the nearest minute and measure time intervals in minutes. Solve word problems involving addition and subtraction of time intervals in minutes, e.g., by representing the problem on a number line diagram.	**EE3.MD.1.** Tell time to the hour on a digital clock.	**Level IV AA Students will:** **EE3.MD.1.** Tell time to the half hour using a digital clock. Ex. Look at a digital clock and read the time. Ex. When looking at a schedule, identify the hour. **Level III AA Students will:** **EE3.MD.1.** Tell time to the hour on a digital clock. Ex. Given a time written to the hour, write the digital time. Ex. Identify the time of a digital clock that is set to the hour. Ex. Given a time on a digital clock, say the time to the hour. **Level II AA Students will:** **EE3.MD.1.** Identify which is the hour on a digital clock. Ex. Relate the hour with the time on their daily schedule. Ex. Given cards showing digital clocks - with one clock having the hour circled and one clock with the minutes circled, indicate the clock with the hour circled. **Level I AA Students will:** **EE3.MD.1.** Differentiate a digital clock from other measurement tools as a tool for telling time. Ex. Given a digital clock and a measuring cup, identify the clock for telling time. Ex. Asked, "How do we know when it is time to go to lunch?" indicate a clock.
3.MD.2. Measure and estimate liquid volumes and masses of objects	**EE3.MD.2.** Identify standard units of measure for mass and liquid.	**Level IV AA Students will:** **EE3.MD.2.** Measure liquid volumes and masses of objects using standard units of grams (g), kilograms (kg), and liters (l).

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using standard units of grams (g), kilograms (kg), and liters (l).[12] Add, subtract, multiply, or divide to solve one-step word problems involving masses or volumes that are given in the same units, e.g., by using drawings (such as a beaker with a measurement scale) to represent the problem.[13]		Ex. Measure out items in a recipe. Ex. Compare the mass of two items using a two-pan balance (balance scale). Ex. Given a standard unit scale, weigh 10 grams of sand. **Level III AA Students will:** **EE3.MD.2.** Identify standard units of measure for mass and liquid. Ex. Sort the following real-world items as being measured by grams or liters when shown the measurement tools (apple measured in grams and juice in liters). Ex. When shown pictures of the tool, identify what would be measured grams or liters. **Level II AA Students will:** **EE3.MD.2.** Select the appropriate tool to measure a solid or a liquid. Ex. When provided two pictures, one showing a ruler and one showing a scale, identify which tool measures mass. Ex. When provided two tools, a measuring cup and a scale, identify which tool measures liquid. Ex. Select from a variety of tools the appropriate tool to measure either mass or volume. Ex. Given a rock and a glass of water, identify which would be measured using a measuring cup.

[12] Excludes compound units such as cm3 and finding the geometric volume of a container.
[13] Excludes multiplicative comparison problems (problems involving notions of "times as much".

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		Level I AA Students will: **EE3.MD.2.** Determine if an object is a solid and a liquid. Ex. Place objects from the room into the appropriate measurement category (solid or liquid). Ex. Given a rock and a glass of water, identify which is solid.
Represent and interpret data. **3.MD.3.** Draw a scaled picture graph and a scaled bar graph to represent a data set with several categories. Solve one- and two-step "how many more" and "how many less" problems using information presented in scaled bar graphs. *For example, draw a bar graph in which each square in the bar graph might represent 5 pets.*	**EE3.MD.3.** Use picture or bar graph data to answer questions about data.	**Level IV AA Students will:** **EE3.MD.3.** Interpret data to answer questions. Ex. Identify how they know there were no rainy days that week based on the chart. Ex. State two facts about the data on a graph. **Level III AA Students will:** **EE3.MD.3.** Use picture or bar graph data to answer questions about data. Ex. Identify from a picture or bar graph how many students in the class were identified as wearing blue shirts. Ex. State how many days were sunny as charted on a weather chart. **Level II AA Students will:** **EE3.MD.3.** Organize data. Ex. Take data collected from the lunch choices and place data into appropriate categories. Ex. Place data on a chart to represent the data collected. **Level I AA Students will:** **EE3.MD.3.** Collect data. Ex. Using two posters, one for the students with brown hair, and one for the students with "yellow" hair, place their picture on the poster board that indicates what color hair they have.

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		Ex. Use a daily survey to collect data on different interest.
3.MD.4. Generate measurement data by measuring lengths using rulers marked with halves and fourths of an inch. Show the data by making a line plot, where the horizontal scale is marked off in appropriate units—whole numbers, halves, or quarters.	**EE3.MD.4.** Measure length of objects using standard tools, such as rulers, yardsticks, and meter sticks.	**Level IV AA Students will:** **EE3.MD.4.** Measure length of objects using standard tools, such as rulers, yardsticks, and meter sticks, by repeating the use of the measurement tool/unit. Ex. Given a row of three tile squares on the floor, measure the length of the tiles by repeating a ruler end to end. Ex. Given a hallway from the classroom to the bathroom across the hall, measure the distance with a yardstick by repeating the yardstick from end to end. Ex. Give one ruler length of yarn to each classmate for a project. **Level III AA Students will:** **EE3.MD.4.** Measure length of objects using standard tools, such as rulers, yardsticks, and meter sticks. Ex. Given an object and a measuring tool, use the tool to mark the length of the object. Ex. Given a ruler and snowfall, mark the depth of the snow with a ruler. Ex. Given a yardstick, measure different lengths or widths of the room and record the measurement. **Level II AA Students will:** **EE3.MD.4.** Measure length with non-standard units of measurement. Ex. Identify the length of items in the classroom using a yardstick end-to-end and record as number of yardsticks. Ex. When provided two non-standard measuring units, identify which one is most appropriate for what is to be measured (pencil or long stick to measure the length of the classroom).

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level I AA Students will: **EE3.MD.4.** Place a standard measuring tool where one would begin to measure the length of an object. Ex. Given a string, place the ruler at the end of the string where one would begin a measure. Ex. Shown a picture of a boy standing against a height measure, and asked where you would look to find the boy's height, indicate the top of the boy's head. Ex. Given a bookshelf and a ruler, place the ruler on the lower left corner of the bookshelf front. (Anything with a definite lower left edge that will not allow the student to go beyond it will work.)
Geometric measurement: understand concepts of area and relate area to multiplication and to addition. **3.MD.5.** Recognize area as an attribute of plane figures and understand concepts of area measurement. ▪ A square with side length of 1 unit, called "a unit square," is said to have "one square unit" of area, and can be used to measure	**EE3.MD.5-7.** N/A (Area begins at grade 6).	

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area. ▪ A plane figure, which can be covered without gaps or overlaps by n unit squares, is said to have an area of *n* square units. **3.MD.6.** Measure areas by counting unit squares (square cm, square m, square in, square ft, and improvised units). **3.MD.7.** Relate area to the operations of multiplication and addition. ▪ Find the area of a rectangle with whole-number side lengths by tiling it, and show that the area is the same as would be found by multiplying the side lengths. ▪ Multiply side lengths to find areas of rectangles with whole-number		

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side lengths in the context of solving real world and mathematical problems, and represent whole-number products as rectangular areas in mathematical reasoning. ▪ Use tiling to show in a concrete case that the area of a rectangle with whole-number side lengths a and $b + c$ is the sum of $a \times b$ and $a \times c$. Use area models to represent the distributive property in mathematical reasoning. ▪ Recognize area as additive. Find areas of rectilinear figures by decomposing them into non-overlapping rectangles and adding the areas of the non-overlapping parts,		

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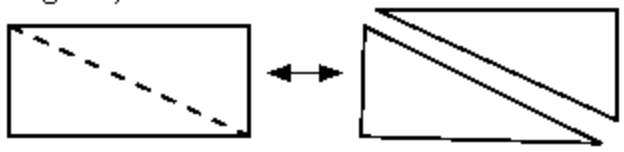
applying this technique to solve real world problems.		
Geometric measurement: recognize perimeter as an attribute of plane figures and distinguish between linear and area measures. **3.MD.8.** Solve real world and mathematical problems involving perimeters of polygons, including finding the perimeter given the side lengths, finding an unknown side length, and exhibiting rectangles with the same perimeter and different areas or with the same area and different perimeters.	**EE3.MD.8.** N/A (Perimeter begins at grade 7).	

Third Grade Mathematics Standards: Geometry

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Reason with shapes and their attributes. **3.G.1.** Understand that shapes in different categories (e.g., rhombuses, rectangles, and others) may share attributes (e.g., having four sides), and that the shared attributes can define a larger category (e.g., quadrilaterals). Recognize rhombuses, rectangles, and squares as examples of quadrilaterals, and draw examples of quadrilaterals that do not belong to any of these subcategories.	**EE3.G.1.** Recognize that shapes in different categories can share attributes.	**Level IV AA Students will:** **DD3.G.1.** Identify the shared attributes of shapes in different categories. Ex. Given a Venn diagram, sort attributes of shapes (i.e., straight edges, curved edges, both). Ex. Trace the shared attributes of two different shapes. **Level III AA Students will:** **EE3.G.1.** Recognize that shapes in different categories can share attributes. Ex. Shown different shapes answers, "What is the same?" Ex. Place in the appropriate category shapes with common attributes. **Level II AA Students will:** **EE3.G.1.** Sort shapes by attributes. Ex. Given a sorting map, sort shapes by given attributes. Ex. Given a sorting map, sort different size same shapes into the same category (e.g., large and small triangle would go in the same category). **Level I AA Students will:** **EE3.G.1.** Match shapes (e.g., squares, rectangles, circles, triangles). Ex. Match shapes to the shape of objects within the classroom. Ex. Match shapes that are the same.
3.G.2. Partition shapes into parts with equal areas. Express the area of each part as a unit fraction of the whole. *For example,*	**EE3.G.2.** Recognize that shapes can be partitioned into equal areas.	**Level IV AA Students will:** **3.G.2.** Given shapes with multiple lines of symmetry, will be able to identify equal areas. Ex. Complete simple tangram puzzles with tangram pieces.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
partition a shape into 4 parts with equal area, and describe the area of each part as 1/4 of the area of the shape.		Ex. Identify equal areas on complex shapes (i.e., stars, rectangle cut on the diagonal)  **Level III AA Students will:** **EE3.G.2.** Recognize that shapes can be partitioned into equal areas. Ex. Given a shape, cut the shape into equal areas. Ex. Cut a pizza into equal areas to hand out to students in the class. **Level II AA Students will:** **EE3.G.2.** Create shapes. Ex. Work a pattern block puzzle that results in a shape. Ex. Given three small rectangles, rearrange them into a larger rectangle. **Level I AA Students will:** **EE3.G.2.** Match shapes. Ex. Match a picture of a shape, to a shape in the classroom. Ex. Match two shapes from an array of three in which one is different.

COMMON CORE ESSENTIAL ELEMENTS AND ACHIEVEMENT DESCRIPTORS FOR FOURTH GRADE

Fourth Grade Mathematics Standards: Operations and Algebraic Thinking

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Use the four operations with whole numbers to solve problems. **4.OA.1.** Interpret a multiplication equation as a comparison, e.g., interpret 35 = 5 × 7 as a statement that 35 is 5 times as many as 7 and 7 times as many as 5. Represent verbal statements of multiplicative comparisons as multiplication equations. **4.OA.2.** Multiply or divide to solve word problems involving multiplicative comparison, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem, distinguishing	**EE4.OA.1-2.** Demonstrate the connection between repeated addition and multiplication.	**Level IV AA Students will:** **EE4.OA.1-2.** Apply repeated addition to solve a multiplication problem represented with numbers. Ex. Presented with a multiplication problem such as 3 x 6, use egg cartons and concrete objects to create arrays (e.g., sort three objects into six egg slots or six objects into three slots). Ex. When presented with two choices of arrays on the smart board and a multiplication problem, identify (i.e., eye gaze) the correct array. Ex. Use skip counting on a number line to solve multiplication problems (e.g., move two digits five times for the problem 2 x 5). **Level III AA Students will:** **EE4.OA.1-2.** Demonstrate the connection between repeated addition and multiplication. Ex. Skip count by two, five, and 10 to solve multiplication problems. Ex. Using three groups of two objects, communicate that 2 + 2 + 2 is equal to 3 x 2. Ex. Using plastic eggs and an egg carton to hold the eggs in place, place an object in each egg to illustrate 6 + 6 = 12 or 6 x 2 = 12. Ex. Represent the chairs in a class with three rows of four chairs in each (e.g., identify 4 + 4 + 4). **Level II AA Students will:** **EE4.OA.1-2.** Demonstrate repeated addition to sums of 10. Ex. Skip count by two and five to 10. Ex. Add 1 + 1 + 1.

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multiplicative comparison from additive comparison.		Ex. Add 2 + 2 + 2. Ex. Add 3 + 3 + 3. Ex. Add 2 + 2 + 2 + 2 + 2 to equal 10. Ex. Presented with a picture of two chairs in a row and given four pictures of individual chairs, arrange the additional four chairs into equal rows and count all of the chairs. **Level I AA Students will:** **EE4.OA.1-2.** Make a set of 10 and count to 10. Ex. Using fingers count to 10. Ex. Using a 10 frame, place a cube in each square. Ex. Use a switch to count to 10. Ex. Count like objects to make a set of 10.
4.OA.3. Solve multistep word problems posed with whole numbers and having whole-number answers using the four operations, including problems in which remainders must be interpreted. Represent these problems using equations with a letter standing for the unknown quantity. Assess the reasonableness of answers using mental computation and estimation strategies	**EE4.OA.3.** Solve one-step word problems using addition or subtraction.	**Level IV AA Students will:** **EE4.OA.3.** Solve two-step problems using addition or subtraction when a number in the problem is unknown (result, start, change, difference). Ex. Use a number line to solve two-step problems. Ex. Use a hundreds chart to solve a two-step problem. Ex. Solve a two-step word problem involving addition (e.g., "If Amy has 10 sheets of paper and you have 10 more sheets than Amy, how many sheets do you have? [addition – compare total unknown]). Ex. Solve a two-step word problem involving subtractions (e.g., "Sandi has 10 cats and 20 dogs – does she have more cats or dogs? How many more?" [subtraction - compare difference unknown]). **Level III AA Students will:** **EE4.OA.3.** Solve one-step problems using addition or subtraction. Ex. Use manipulatives to add or subtract two groups.

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including rounding.		Ex. Use manipulatives on a number line to solve addition or subtraction problems. Ex. Solve one-step word problem involving addition (e.g., "If Sam gave away 10 apples and has five apples left how many did he start with?" [addition – start unknown]). Ex. Solve one-step word problem involving subtractions (e.g., "If June had 50 dollars and spent ten, how much does she have left?" [subtraction – classic take away]). Ex. Solve one-step word problem involving addition (e.g., "If Jessie had 20 cakes and bought five more, how many does he have now?" [addition join-part/part – whole]). Ex. Solve one-step word problem involving subtractions (e.g., "If Sandy wanted to collect 35 cards and she already has 15, how many more does she need?" [subtraction deficit missing amount]). **Level II AA Students will:** **EE4.OA.3.** Solve one-step addition or subtraction problems when there is an unknown (result, start, change, difference) up to 10. Ex. Given a group of five items, determine how many more are need to make 10. Ex. Given a group of eight items, determine how many to take away to make five. **Level I AA Students will:** **EE4.OA.3.** Add up to five. Ex. Given a group of two, add objects to a total of five. Ex. Given a group of three, add objects to a total of five.

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Gain familiarity with factors and multiples. **4.OA.4.** Find all factor pairs for a whole number in the range 1–100. Recognize that a whole number is a multiple of each of its factors. Determine whether a given whole number in the range 1–100 is a multiple of a given one-digit number. Determine whether a given whole number in the range 1–100 is prime or composite.	**EE4.OA.4.** Show one way to arrive at product.	**Level IV AA Students will:** **EE4.OA.4.** Show multiple ways to arrive at the same product. Ex. Given a product, use manipulatives to create groups that represent the product. Ex. Given a number (product) of the day, match their factor cards to another student's factor card to equal the product. Ex. Given an equation on a dry erase board (e.g., 2 x 4 = 8), make equal groups to show possible factors for eight (e.g., one group of eight, two groups of four, four groups of two). **Level III AA Students will:** **EE4.OA.4.** Show one way to arrive at a product. Ex. Using a group of manipulatives, separate into equal groups. Ex. Provided with counters, pieces of string, or yarn and a work map, make equal sets to arrive at the product. Ex. Given eight objects that represent the product, make equal sets to represent the factors (e.g., 2 + 2 + 2 + 2) and count to arrive at the product (e.g., 8). **Level II AA Students will:** **EE4.OA.4.** Make equal sets and count to determine the product. Ex. Using two spinners, spin first spinner to determine the number of groups and the second spinner to determine how many in each group. Supply the numbers from the spinners as factors in the multiplication equation (e.g., __ x __ = ___). **Level I AA Students will:** **EE4.OA.4.** Replicate one way to arrive at a product. Ex. Copy a teacher-created model using manipulatives.

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		Ex. Given a set, replicate the equal set.
Generate and analyze patterns. **4.OA.5.** Generate a number or shape pattern that follows a given rule. Identify apparent features of the pattern that were not explicit in the rule itself. *For example, given the rule "Add 3" and the starting number 1, generate terms in the resulting sequence and observe that the terms appear to alternate between odd and even numbers. Explain informally why the numbers will continue to alternate in this way.*	**EE4.OA.5.** Use repeating patterns to make predictions.	**Level IV AA Students will:** **EE4.OA.5.** Create a pattern based on a given rule and their prediction of what comes next. Ex. Given an AABCAABC rule, create a pattern based on the rule. Ex. Given a die with plus two, or plus three, rolls the die and creates a number pattern based on the outcome. **Level III AA Students will:** **EE4.OA.5.** Use repeating patterns to make predictions. Ex. Using a number line, predict what the next number will be when you apply the rule "add 2." Ex. Using a shape pattern (e.g., squares, circles, triangles) predict what will come next in the series of three shapes. Ex. Given a simple ABCABC pattern, indicate, "What comes next?" **Level II AA Students will:** **EE4.OA.5.** Replicate a pattern. Ex. Using wooden beads, copy a pattern. Ex. Rhythmic or tactile patterns. **Level I AA Students will:** **EE4.OA.5.** Differentiate between a pattern and a non-pattern. Ex. A pile of blocks vs. an ABAB pattern of blocks. Ex. Play listening game to determine rhythmic patterns versus non-patterns.

Fourth Grade Mathematics Standards: Numbers and Operations in Base Ten

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Generalize place value understanding for multi-digit whole numbers. **4.NBT.1.** Recognize that in a multi-digit whole number, a digit in one place represents ten times what it represents in the place to its right. *For example, recognize that 700 ÷ 70 = 10 by applying concepts of place value and division.*	**EE4.NBT.1.** Compare numbers to each other based on place value groups by composing and decomposing to 50.	**Level IV AA Students will:** **EE4.NBT.1.** Compare numbers to each other based on place value groups by composing and decomposing greater than 50. Ex. Given a number over 50, use place value blocks to indicate the value of each digit. Ex. Using popsicle sticks with beans glued to it in groups of 10 and loose beans, illustrate a multi-digit number. Ex. Show a number on the number line and answer the number of tens and ones in the given number. Ex. Decompose numbers to 50 in multiple ways (e.g., 36 is three 10s and six ones, or two 10s and 16 ones, or 36 ones). **Level III AA Students will:** **EE4.NBT.1.** Compare numbers to each other based on place value groups by composing and decomposing to 50. Ex. Given a two digit number up to 50, use place value blocks to indicate the tens value and the ones value. Ex. Use money (dimes and pennies) to represent place value. Ex. Decompose numbers to 50 (e.g., 15 is one 10 and five ones, 22 is two 10s and two ones, 36 is three 10s and six ones, 41 is four 10s and a one, 57 is five 10s and seven ones). Ex. Decompose numbers in one way (e.g. 36 is three sets of 10 and six ones). **Level II AA Students will:** **EE4.NBT.1.** Compose and decompose whole numbers to 20. Ex. Given 15 pennies, create a group of one 10 and a group of five ones. Ex. Use a number balance to determine what two numbers are needed to

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		equal the number on the other side. **Level I AA Students will:** **EE4.NBT.1.** Identify whole numbers to 10. Ex. Given sets, pair with numbers. Ex. Given numbers, match to sets.
4.NBT.2. Read and write multi-digit whole numbers using base-ten numerals, number names, and expanded form. Compare two multi-digit numbers based on meanings of the digits in each place, using >, =, and < symbols to record the results of comparisons.	**EE4.NBT.2.** Compare whole numbers (<, >, =).	**Level IV AA Students will:** **EE4.NBT.2.** Compare whole numbers using symbols (<, >, =). Ex. Utilize a number line to compare two numbers greater than 50 and place a card with the correct symbol on the line to show the relationship (<, >). Ex. During P.E., compare scores of a game to determine the winner. Use the symbol to show the relationship between the scores. Ex. State or match meaning of >, <, and = as greater than, less than, or equal to. **Level III AA Students will:** **EE4.NBT.2.** Compare whole numbers (<, >, =). Ex. Given two groups of blocks, close or equal in value, determine which is greater, less, or equal. Ex. Using a floor number line, two students stand on two different numbers and determine which is greater or less than. **Level II AA Students will:** **EE4.NBT.2.** Compare whole numbers (<, >, =) from 0-20. Ex. Given two groups of objects, seven blocks and 10 blocks, determine which is greater or which is less. Ex. Play a fish game: One fish and two ponds, each with a certain number

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		of bugs, turn fish towards the pond with the most bugs. **Level I AA Students will:** **EE4.NBT.2.** Compare whole numbers (<, >) from 0-10. Ex. Use a 10 frame with two tactile dots and a 10 frame with 10 tactile dots, determine which is more or less. Ex. Given two sets of objects, determine which is more.
4.NBT.3. Use place value understanding to round multi-digit whole numbers to any place.	**EE4.NBT.3.** Round one- and two-digit whole numbers from 0—50 to the nearest 10.	**Level IV AA Students will:** **EE4.NBT.3.** Round one- and two-digit numbers, greater than 50, to the nearest 10. Ex. Roll the dice to count up the rounding tape and state the nearest 10. Ex. Using a hundreds chart and a given number between 50-100, round to the nearest tens place. **Level III AA Students will:** **EE4.NBT.3.** Round single one- and two-digit whole numbers from 0-50 to the nearest 10. Ex. Poster boards, distributed around the room, labeled by tens up to 50, be given a number, and asked to go to the nearest 10. Ex. Using pennies earned, exchange for dimes. **Level II AA Students will:** **EE4.NBT.3.** Round single one-digit numbers to the nearest 10. Ex. Using paper plates labeled zero and 10, given a card with a number zero to 10, place it on the correct plate. Ex. Use a number line to round to the nearest 10.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level I AA Students will: **EE4.NBT.3.** Identify numbers that are more or less than five on a number line. Ex. Place their fingers on five on a number line and count to find a number greater than five. Ex. Shown five on a number line, identify a number that is less than five.
Use place value understanding and properties of operations to perform multi-digit arithmetic. **4.NBT.4.** Fluently add and subtract multi-digit whole numbers using the standard algorithm.	**EE4.NBT 4.** Add and subtract double-digit whole numbers.	**Level IV AA Students will:** **EE4.NBT.4.** Add and subtract multi-digit whole numbers. Ex. Given base ten pieces, make exchanges to solve multi-digit addition and subtraction problems. Ex. Use a calculator and show how the problem is solved. **Level III AA Students will:** **EE4.NBT.4.** Add and subtract double-digit whole numbers. Ex. Use a sorting box divided into two sections with manipulatives to add, subtract, and regroup to solve addition and subtraction problems. Ex. Use break-apart numbers (e.g., 20 + 30 = 50, 3 + 5 = 8, 40 + 8 = 48). Ex. Use a number line to demonstrate addition by tens. **Level II AA Students will:** **EE4.NBT.4.** Solve addition with numbers 20-50 and subtraction problems with numbers 0-20. Ex. Use counters to add and subtract. Ex. Use number lines to add or subtract. Ex. Produce addends to 10 fluently. Ex. The teacher orally states 14 – 1 = 13 and use magnetic symbols to display the problem.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level I AA Students will: **EE4.NBT.4.** Solve single digit addition problems to add one to another number. Ex .Use counters to add one to another number. Ex .Use number lines to add one to another number.
4.NBT.5. Multiply a whole number of up to four digits by a one-digit whole number, and multiply two two-digit numbers, using strategies based on place value and the properties of operations. Illustrate and explain the calculation by using equations, rectangular arrays, and/or area models.	**EE4.NBT 5.** N/A (See EE. 4.OA.1.)	
4.NBT.6. Find whole-number quotients and remainders with up to four-digit dividends and one-digit divisors, using strategies based on place value, the properties of operations, and/or the relationship between multiplication and division. Illustrate and explain the	**EE4.NBT 6.** N/A	

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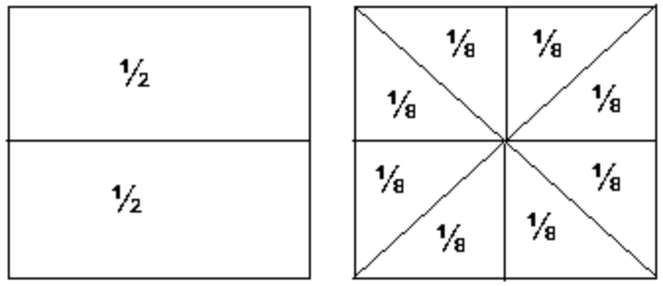
calculation by using equations, rectangular arrays, and/or area models.		

Fourth Grade Mathematics Standards: Number and Operations–Fractions[14]

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Extend understanding of fraction equivalence and ordering. **4.NF.1.** Explain why a fraction a/b is equivalent to a fraction $(n \times a)/(n \times b)$ by using visual fraction models, with attention to how the number and size of the parts differ even though the two fractions themselves are the same size. Use this principle to recognize and generate equivalent fractions. **4.NF.2.** Compare two fractions with different numerators and different denominators, e.g., by creating common denominators or	**EE4.NF.1-2.** Understand 2/4 = 1/2.	**Level IV AA Students will:** **EE4.NF.1-2.** Understand two fractions having unlike denominators are equivalent if they represent the same size portion of a whole. Ex. Given two squares of paper, one scored for 1/2s and one scored for 1/8s, fold the each paper as scored, then unfold the paper scored for 1/3s and compare to the one folded into 1/2 to find the same size portion (e.g., 4/8 = 1/2).  Ex. Use tangrams. **Level III AA Students will:** **EE4.NF.1-2.** Understand 2/4 = 1/2. Ex. Given two rectangles, cut one rectangle into half and a second into fourths and compare the rectangles to determine how many fourths equal a half. Ex. Working with two rectangles of the same size, fold one rectangle in half and the other in fourths and compare to find how many fourths equal half.

[14] Grade 4 expectations in this domain are limited to fractions with denominators 2, 3, 4, 5, 6, 8, 10, 12, 100.

numerators, or by comparing to a benchmark fraction such as 1/2. Recognize that comparisons are valid only when the two fractions refer to the same whole. Record the results of comparisons with symbols >, =, or <, and justify the conclusions, e.g., by using a visual fraction model.		Ex. Using a picture of two circles, cut one in half and the other in fourths and compare them to find how many fourths equal half. **Level II AA Students will:** **EE4.NF.1-2.** Understand 4/4 or 2/2 = 1. Ex. Complete two- and four-piece puzzles. Ex. File folder game with self-sticking non-adhesive pieces that make a whole. **Level I AA Students will:** **EE4.NF.1-2.** Understand that two halves is equivalent to one whole. Ex. Wooden shapes are separated into halves and put back together into a whole. Ex. Plastic eggs are broken into halves and put back to whole.
Build fractions from unit fractions by applying and extending previous understandings of operations on whole numbers. **4.NF.3.** Understand a fraction a/b with $a > 1$ as a sum of fractions $1/b$. ▪ Understand addition and subtraction of fractions as joining and separating parts referring to the same whole. ▪ Decompose a fraction	**EE4.NF.3.** Differentiate between whole, half, and fourth.	**Level IV AA Students will:** **EE4.NF.3.** Differentiate fractional parts less than 1/4. Ex. With fraction bars labeled 1/2, compare the 1/2 to fraction bars less than. Ex. Using squares, fold it in 1/2, 1/4, 1/8, . . . **Level III AA Students will:** **EE4.NF.3.** Differentiate between whole, half, and fourth. Ex. Use fraction strips and fraction tiles to identify whole and half, and which is more. Ex. Using squares of paper, fold it in 1/2 and 1/4 and identify the parts. **Level II AA Students will:** **EE4.NF.3.** Differentiate between whole and half. Ex. Given a whole sandwich versus a half sandwich cut horizontally, vertically, and diagonally select the whole or half upon request. Ex. Show the halfway point on a number line.

into a sum of fractions with the same denominator in more than one way, recording each decomposition by an equation. Justify decompositions, e.g., by using a visual fraction model. *Examples: 3/8 = 1/8 + 1/8 + 1/8 ; 3/8 = 1/8 + 2/8 ; 2 1/8 = 1 + 1 + 1/8 = 8/8 + 8/8 + 1/8.* ▪ Add and subtract mixed numbers with like denominators, e.g., by replacing each mixed number with an equivalent fraction, and/or by using properties of operations and the relationship between addition and subtraction. ▪ Solve word problems involving addition and subtraction of fractions referring to the same whole and having like		Ex. With pictures cut into halves and pictures not cut, sort the pictures into halves and wholes. **Level I AA Students will:** **EE4.NF.3.** Recognize that fractions are part of a whole. Ex. Using a self-sticking non-adhesive shape, take apart and put together fractional parts of a whole. Ex. Utilize wooden shapes, separate into halves and put back together into whole. Ex. Shown pictures of the whole class and part of the class, select the picture that shows part of the class upon request.

denominators, e.g., by using visual fraction models and equations to represent the problem.		
4.NF.4. Apply and extend previous understandings of multiplication to multiply a fraction by a whole number. ▪ Understand a fraction *a*/*b* as a multiple of 1/*b*. *For example, use a visual fraction model to represent 5/4 as the product 5 × (1/4), recording the conclusion by the equation 5/4 = 5 × (1/4).* ▪ Understand a multiple of a/b as a multiple of 1/b, and use this understanding to multiply a fraction by a whole number. *For example, use a visual fraction model to express 3 × (2/5) as 6 × (1/5), recognizing this product as 6/5. (In*	**EE4.NF.4.** N/A (See EE. 4.OA.1-2.)	

general, n × (a/b) = (n × a)/b.). ▪ Solve word problems involving multiplication of a fraction by a whole number, e.g., by using visual fraction models and equations to represent the problem. *For example, if each person at a party will eat 3/8 of a pound of roast beef, and there will be 5 people at the party, how many pounds of roast beef will be needed? Between what two whole numbers does your answer lie?*		
Understand decimal notation for fractions, and compare decimal fractions. **4.NF.5.** Express a fraction with denominator 10 as an equivalent fraction with denominator 100, and use this technique to add two fractions with respective	**EE4.NF.5.** N/A (Decimals begin at grade 7).	

denominators 10 and 100.[15] *For example, express 3/10 as 30/100, and add 3/10 + 4/100 = 34/100.* **4.NF.6.** Use decimal notation for fractions with denominators 10 or 100. *For example, rewrite 0.62 as 62/100; describe a length as 0.62 meters; locate 0.62 on a number line diagram.* **4.NF.7.** Compare two decimals to hundredths by reasoning about their size. Recognize that comparisons are valid only when the two decimals refer to the same whole. Record the results of comparisons with the symbols >, =, or <, and justify the conclusions, e.g., by using a visual model.		

[15] Students who can generate equivalent fractions can develop strategies for adding fractions with unlike denominators in general. But addition and subtraction with unlike denominators in general is not a requirement at this grade.

Fourth Grade Mathematics Standards: Measurement and Data

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Solve problems involving measurement and conversion of measurements from a larger unit to a smaller unit. **4.MD.1.** Know relative sizes of measurement units within one system of units including km, m, cm; kg, g; lb, oz.; l, ml; hr, min, sec. Within a single system of measurement, express measurements in a larger unit in terms of a smaller unit. Record measurement equivalents in a two-column table. *For example, know that 1 ft. is 12 times as long as 1 in. Express the length of a 4 ft. snake as 48 in. Generate a conversion table for feet and inches listing the number pairs (1, 12), (2, 24), (3, 36), . . .*	**EE4.MD.1.** Identify the smaller measurement units that divide a larger unit within a measurement system.	**Level IV AA Students will:** **EE4.MD.1.** Solve problems by demonstrating whole units can be broken into smaller units. Ex. Use a one-cup measure to pour water into a pint jar to determine how many plants could be watered if each plant needs one cup of water. Ex. Pour soil from a 1/2-cup measuring cup into a pint to see how many starter pots could be filled with a pint of soil. Ex. Determine which is better for measuring a desktop, a ruler or a yardstick. Measure the tablet, mark the length on the ruler, and compare it to the yardstick. Ex. Pour tablespoons of water into a 1/2 cup a tablespoon at a time and determine how many one-tablespoon portions there are in a cup. **Level III AA Students will:** **EE4.MD.1.** Identify the smaller measurement units that divide a larger unit within a measurement system. Ex. Identify how many inches are the smaller units on a ruler. Ex. Identify how many feet are the smaller units on a yardstick. Ex. Identify how many cups are the smaller units on a pint measuring cup. Ex. Given several measurement tools, match three rulers to one-yard stick. **Level II AA Students will:** **EE4.MD.1.** Identify standard units of measurements. Ex. Use different measurement tools to measure sand in a tray. Ex. Use the inch worms on a foot ruler or yard stick to make the connection that while they both measure, one unit is smaller than the other.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level I AA Students will: **EE4.MD.1.** Use measurement tools. Ex. Compare the length of a ruler to the length of a book. Ex. Use a balance scale to compare different sets of objects to determine which objects are <, >, or =.
4.MD.2. Use the four operations to solve word problems involving distances, intervals of time, liquid volumes, masses of objects, and money, including problems involving simple fractions or decimals, and problems that require expressing measurements given in a larger unit in terms of a smaller unit. Represent measurement quantities using diagrams such as number line diagrams that feature a measurement scale.	**EE4.MD.2.a.** Tell time to the half hour using a digital or to the hour using an analog clock.	**Level IV AA Students will:** **EE4.MD.2.a.** Tell time to the quarter hour using a digital or analog clock. Ex. Indicate time to the quarter hour on a digital clock. Ex. Place clock hands to show the quarter hour. **Level III AA Students will:** **EE4.MD.2.a.** Tell time to the half hour using a digital clock or to the hour using an analog clock. Ex. Identify which clock shows a stated time on a digital clock (i.e., 2:30). Ex. Move hands on a clock to show a stated half hour. Ex. Say the hour on an analog clock. **Level II AA Students will:** **EE4.MD.2.a.** Relate time to the hour to activities. Ex. Look at clock - 2:00 is time to go home. Ex. Identify activity on schedule by matching the hour on the schedule to the hour on the clock. Ex. Point to hour for next activity on personal schedule. **Level I AA Students will:** **EE4.MD.2.a.** Differentiate a digital and analog clock from other measurement tools as a tool for telling time. Ex. Given a digital or analog clock and a ruler, identify the clock for telling

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		time. Ex. Asked "How do we know when it is time to go to lunch?", indicate a clock.
	EE4.MD.2.b. Select the appropriate measurement tool from two related options to solve problems.	**Level IV AA Students will:** **EE4.MD.2.b.** Use the appropriate measurement tools to solve problems. Ex. Select and use the appropriate measuring tool to measure different quantities for assigned tasks (e.g., cup for liquid and powder; scale for solids). Ex. On a field trip to the grocery store, use the scale to determine how much a bag of apples weighs. **Level III AA Students will:** **EE4.MD.2.b.** Select the appropriate measurement tool from two related options to solve problems. Ex. During a science experiment, select the best tool to use to measure various ingredients (e.g., tablespoon or cup, ruler or yardstick). Ex. Given a book, select the appropriate measuring tool to use to measure its length (e.g., ruler or yardstick). **Level II AA Students will:** **EE4.MD.2.b.** Select the appropriate measurement tool from two unrelated options to solve problems. Ex. Given options of unrelated measuring tools, choose the best tool for a particular task (e.g., "When making cookies, which would you use to measure flour, a cup or ruler?"). Ex. In a field trip to the grocery store, show which measuring tool should be used to weigh a bag of apples. Allow students to practice by choosing other fruits or vegetables to weigh.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level I AA Students will: **EE4.MD.2.b.** Identify measurement tools. Ex. Sort non-standard and standard measurement tools into two different groups. Ex. Using pictures of standard and non-standard tools, identify which can be used to measure different items.
	EE4.MD.2.c. Use standard measurement to compare lengths of objects.	**Level IV AA Students will:** **EE4.MD.2.c.** Use standard measurements to compare length of objects and indicate how many each is by standard measures. Ex. Given a pencil and book, mark the length of each on a ruler to tell which is longer and approximately how many each is by inches. Ex. Given a tape measure, mark the length of a bookcase and the teacher's desk on the tape measure to show which is longer and approximately how many each is by feet. **Level III AA Students will:** **EE4.MD.2.c.** Use standard measurement to compare lengths of objects. Ex. Given a pencil and book, mark the length of each on a ruler to tell which is longer. Ex. Given a tape measure, mark the length of a bookcase and the teacher's desk on the tape measure to show which is longer. **Level II AA Students will:** **EE4.MD.2.c.** Measure length of objects using standard tools, such as rulers, yardsticks, and meter sticks. Ex. Given an object and a measuring tool, use the tool to mark the length of the object. Ex. Given a ruler and sand in a bucket, mark the depth of the sand on a

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		ruler. Ex. Given a yardstick, measure different lengths or widths of the room and record the length on the yardstick in number of yardsticks. **Level I AA Students will:** **EE4.MD.2.c.** Identify items as long or short. Ex. Given two different items, one much longer than the first, indicate long/short. Ex. After traveling to somewhere in the classroom and somewhere outside of room, indicate each distance as long or short.
	EE4.MD.2.d. Identify objects that have volume.	**Level IV AA Students will:** **EE4.MD.2.d.** Determine volume of a cube by counting units of measure. Ex. Use cubes to fill a box (small number, how many) and count the number of cubes needed to fill the box. Ex. Use liquid to fill bowl (how much, one cup, etc.). **Level III AA Students will:** **EE4.MD.2.d.** Identify objects that have volume. Ex. Given a group of pictures (cup, rock, fork), choose which one can be filled. Ex. Identify objects in the room that can be filled (cup, fish tank, etc.). Ex. Given a square and a cube, indicate cube. **Level II AA Students will:** **EE4.MD.2.d.** Demonstrate solid or full, empty and part full. Ex. Given a piece of paper and a cube, indicate, "Which one takes up more space?" Ex. Fill a cup half full from the water fountain.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. As the teacher is filling a cup, say stop when it is half full. **Level I AA Students will:** **EE4.MD.2.d.** Identify vocabulary related to volume (full, empty). Ex. Match picture of unopened bottle of soda to "full." Ex. Identify an "empty" cup. Ex. Indicate which is full and/or which is empty when holding/feeling a full can of soda and an empty can of soda.
	EE4.MD.2.e. Identify coins (penny, nickel, dime, quarter) and their values.	**Level IV AA Students will:** **EE4.MD.2.e.** Identify relative value of different collections of coins. Ex. When asked what is worth five cents, chooses a nickel. When asked what is worth 25 cents, choose a quarter. Ex. Given two coins, identify the value of each and indicate which is more. Ex. Given 14 pennies and two dimes, indicate which set is worth more. **Level III AA Students will:** **EE4.MD.2.e.** Identify coins (penny, nickel, dime, quarter) and their values. Ex. Given two coins, choose correct coin by name and value. Ex. Shown a coin, names coin. Ex. Show relative values of penny, nickel, dime, quarter by arranging them in order from least to most. **Level II AA Students will:** **EE4.MD.2.e.** Match coins that are alike (penny, nickel, dime, quarter). Ex. Given a group of coins, match coins that are alike. Ex. Given a picture of a quarter, choose a quarter from a group of coins.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level I AA Students will: **EE4.MD.2.e.** Select objects that are used for money. Ex. Given three pictures (two non-coins and one coin), identify which one is a coin. Ex. Given two choices, identify which one is a coin.
4.MD.3. Apply the area and perimeter formulas for rectangles in real world and mathematical problems. *For example, find the width of a rectangular room given the area of the flooring and the length, by viewing the area formula as a multiplication equation with an unknown factor.*	**EE4.MD.3.** N/A (Area begins at 6th grade and perimeter begins at 7th grade).	
Represent and interpret data. **4.MD.4.** Make a line plot to display a data set of measurements in fractions of a unit (1/2, 1/4, 1/8). Solve problems involving addition and subtraction of fractions by using information presented in	**EE4.MD.4.a.** Insert data into a preconstructed bar graph template.	**Level IV AA Students will:** **EE4.MD.4.a.** Insert data into a graph to represent a data set with a scale equal to 10 (0 to 10 by ones). Ex. Using a bar graph, enter one unit for each student to show their favorite activity in the correct category (lunch, physical therapy, music, P.E.) to determine most popular and least popular. Ex. Go to the lost and found, categorize and count types of items and graph them to determine most and least. **Level III AA Students will:** **EE4.MD.4.a.** Insert data into a preconstructed bar graph template.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
line plots. *For example, from a line plot find and interpret the difference in length between the longest and shortest specimens in an insect collection.*		Ex. Clean out desks, sort objects found into reusable, recyclable, reducible, or take home items and graph results with one bar for each – reuse, recycle, reduce, or take home. Ex. Given a preconstructed bar graph and data, enter the data on the bar graph by shading one unit of the bar for each piece of data. **Level II AA Students will:** **EE4.MD.4.a.** Identify an appropriate scale for the data set. Ex. Identify if it is appropriate to use degrees or ounces on a weather graph. Ex. Determine if it is appropriate to use inches or pounds on a height graph. **Level I AA Students will:** **EE4.MD.4.a.** Given a topic, identify appropriate data to collect. Ex. Using a weather graph, identify appropriate data given the choice between a picture of the sun and a picture of a shoe. Ex. Given the topic of snacks, determine whether jelly beans or books are appropriate for the graph.
	EE4.MD.4.b. Interpret data from a variety of graphs to answer questions.	**Level IV AA Students will:** **EE4.MD.4.b.** Create their own questions that can be answered by the data on a picture and bar graph. Ex. Cut simple graphs from newspapers/magazines and glue them onto card stock, create questions/answers based on the graph. Ex. Create their own questions/answers based on the information from a graph showing class preferences between two different activities.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level III AA Students will: **EE4.MD.4.b.** Interpret data from a variety of graphs to answer questions. Ex. Answer questions based on information provided in a picture schedule. Ex. Tell how many sunny days there were in a month, based on a weather graph. **Level II AA Students will:** **EE4.MD.4.b.** Make observational statements about data in a picture and bar graph. Ex. Tell you what they observe on a graph of students' eye colors. Ex. Show students a graph of the Big 12 football teams and ask them what they think it is about. **Level I AA Students will:** **EE4.MD.4.b.** Demonstrate awareness that symbols may be used to represent objects and events. Ex. Picture of ice cream represents a favorite flavor. Ex. Picture of snow represents a snowy day.
Geometric measurement: understand concepts of angle and measure angles. **4.MD.5.** Recognize angles as geometric shapes that are formed wherever two rays share a common endpoint, and understand concepts of angle	**EE4.MD.5.** Recognize angles in geometric shapes.	**Level IV AA Students will:** **EE4.MD.5.** Label different types of angles in geometric shapes. Ex. Construct geometric shapes using counting sticks. Then determine whether angles are right angles or not. Ex. Given a square, determine whether the angles are right angles or not and state a square has four angles. **Level III AA Students will:** **EE4.MD.5.** Recognize angles in geometric shapes. Ex. Draw an arc to identify the angles after teacher draws a geometric

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
measurement: ▪ An angle is measured with reference to a circle with its center at the common endpoint of the rays, by considering the fraction of the circular arc between the points where the two rays intersect the circle. An angle that turns through 1/360 of a circle is called a "one-degree angle," and can be used to measure angles. ▪ An angle that turns through *n* one-degree angles is said to have an angle measure of *n* degrees.		shape on a whiteboard. Ex. Given pictures of different geometric shapes and angles that match the shapes, overlay shapes with matching angles. **Level II AA Students will:** **EE4.MD.5.** Identify an angle. Ex. Wipe away the shape that does not contain an angle when teacher draws a shape with an angle and a circle. Ex. Identify as many angles as they can see or feel on the playground. Ex. Given an angle template, hold it to shapes in the classroom and tell if it matches. Ex. Given a set of four shapes (one with angles and three with no angles), indicate the shape with angles. **Level I AA Students will:** **EE4.MD.5.** Identify shapes that contain angles. Ex. Given a square and a circle, identify the square. Ex. Find an object that is shaped like a square in the classroom.
4.MD.6. Measure angles in whole-number degrees using a protractor. Sketch angles of specified measure.	**EE4.MD.6.** Identify angles as larger and smaller.	**Level IV AA Students will:** **EE4.MD.6.** Construct angles of various sizes. Ex. Construct right and acute angles. Ex. Replicate angles from geometric shapes containing right and acute angles.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level III AA Students will: **EE4.MD.6.** Identify angles as larger and smaller. Ex. Given an angle shaded to less than 45^{o} and one shaded to more than 120^{o}, indicate "Which is larger?" Ex. Given two fraction puzzles pieces, one containing a significantly larger angle than the other, indicate "Which is smaller?" **Level II AA Students will:** **EE4.MD.6.** Differentiate angles in shapes. Ex. Given an angle and a circle, indicates "Which is an angle?" Ex. Given a ball and a cube, indicate "Which has an angle?" **Level I AA Students will:** **EE4.MD.6.** Replicate an angle. Ex. Use popsicle sticks to replicate a given angle. Ex. Bend a pipe cleaner to replicate a given angle.
4.MD.7. Recognize angle measure as additive. When an angle is decomposed into non-overlapping parts, the angle measure of the whole is the sum of the angle measures of the parts. Solve addition and subtraction problems to find unknown angles on a diagram in real world and	**EE4.MD.7.** N/A (See EE4.MD.5.)	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
mathematical problems, e.g., by using an equation with a symbol for the unknown angle measure.		

Fourth Grade Mathematics Standards: Geometry

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Draw and identify lines and angles, and classify shapes by properties of their lines and angles. **4.G.1.** Draw points, lines, line segments, rays, angles (right, acute, obtuse), and perpendicular and parallel lines. Identify these in two-dimensional figures.	**EE4.G.1.** Distinguish between parallel and intersecting lines.	**Level IV AA Students will:** **EE4.G.1.** Create a representation of parallel and intersecting lines. Ex. Using popsicle sticks, create parallel and intersecting lines. Ex. Play "Simon Says" to illustrate parallel and intersecting lines with arm movements (or eye gaze a picture of students making the correct movements). **Level III AA Students will:** **EE4.G.1.** Distinguish between parallel and intersecting lines. Ex. Using a road map rug, trace over the parallel lines and then trace over the intersecting lines. Ex. Using a map of the school on an interactive whiteboard, trace the classrooms that are in a parallel line and the hallways that intersect. Ex. Find parallel lines in shapes. **Level II AA Students will:** **EE4.G.1.** Identify an intersecting line. Ex. Use sidewalk chalk to draw an intersecting line. Ex. Go on an environment hunt and identify intersecting lines. Ex. Trace intersecting lines (e.g., roads or hallways) on a map. **Level I AA Students will:** **EE4.G.1.** Identify a line. Ex. Using yarn, stretch and glue a line on paper. Ex. Draw a line when directed. Ex. Walk on a line taped to the floor when directed. Ex. Given a line and a circle, indicate which is the line.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
4.G.2. Classify two-dimensional figures based on the presence or absence of parallel or perpendicular lines, or the presence or absence of angles of a specified size. Recognize right triangles as a category, and identify right triangles.	**EE4.G.2.** Distinguish between different attributes of shapes (lines, curves, angles).	**Level IV AA Students will:** **EE4.G.2.** Classify shapes according to attributes. Ex. After reading "The Button Box," determine which attributes can be used to sort geometric buttons (buttons can also be felt by visually impaired students or teacher can trace the shapes into the palm of a hand). Ex. Given several shapes, classify the shapes according to attributes such as shape and angles. (Teacher will trace geometric shape into student's palm and, after given choices of shapes, activate a switch to indicate a category of attribute.) **Level III AA Students will:** **EE4.G.2.** Distinguish between different attributes of shapes (lines, curves, angles). Ex. Sort different types of objects to show lines, curves, and angles. Ex. Find pictures that represent lines, angles, and curves. Ex. Draw a picture and identify the lines, angles, and curves used in the picture. **Level II AA Students will:** **EE4.G.2.** Identify attributes of geometric shapes. Ex. Use attribute blocks to sort shapes. Ex. Assigned a shape, cut out magazine pictures to represent the assigned shape. **Level I AA Students will:** **EE4.G.2.** Identify curves. Ex. Assemble a selection of curved items. Ex. Using a road map, use toy cars to find curves.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. Given a square and a circle, indicate which is curved/round.
4.G.3. Recognize a line of symmetry for a two-dimensional figure as a line across the figure such that the figure can be folded along the line into matching parts. Identify line-symmetric figures and draw lines of symmetry.	**EE4.G.3.** Recognize a line of symmetry in a simple shape.	**Level IV AA Students will:** **EE4.G.3.** Locate the line of symmetry in a geometric shape. Ex. Fold paper, in a geometric shape, and have student trace the fold line to identify the line of symmetry. Ex. Using magnetic shapes, match a given pattern of shapes to create a symmetrical design. **Level III AA Students will:** **EE4.G.3.** Recognize a line of symmetry in a simple shape. Ex. Place dots of paint on a coffee filter and fold in half. Place a pipe cleaner on the line of symmetry. Ex. Use a symmetry mirror, move it around on shapes until the students see that both sides match. **Level II AA Students will:** **EE4.G.3.** Recognize polygons. Ex. Given a "mystery bag" with a geometric shape in it, find three objects, from around the school that match the shape and bring them back to class. Takes turns showing their items and have the rest of the students guess what the "mystery shape" is. Ex. Identify polygons in pictures/shape. **Level I AA Students will:** **EE4.G.3.** Recognize simple shapes (square, triangle, and rectangle). Ex. Identify the shapes of environmental signs. Ex. Match the name to a shape from two choices.

COMMON CORE ESSENTIAL ELEMENTS AND ACHIEVEMENT DESCRIPTORS FOR FIFTH GRADE

Fifth Grade Mathematics Standards: Operation and Algebraic Thinking

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Write and interpret numerical expressions. **5.OA.1.** Use parentheses, brackets, or braces in numerical expressions, and evaluate expressions with these symbols. **5.OA.2.** Write simple expressions that record calculations with numbers, and interpret numerical expressions without evaluating them. *For example, express the calculation "add 8 and 7, then multiply by 2" as 2 × (8 + 7). Recognize that 3 × (18932 + 921) is three times as large as 18932 + 921, without having to calculate the indicated sum or product.*	**EE5.OA.1-2.** N/A	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Analyze patterns and relationships. **5.OA.3.** Generate two numerical patterns using two given rules. Identify apparent relationships between corresponding terms. Form ordered pairs consisting of corresponding terms from the two patterns, and graph the ordered pairs on a coordinate plane. *For example, given the rule "Add 3" and the starting number 0, and given the rule "Add 6" and the starting number 0, generate terms in the resulting sequences, and observe that the terms in one sequence are twice the corresponding terms in the other sequence. Explain informally why this is so.*	**EE5.OA.3.** Identify and extend numerical patterns.	**Level IV AA Students will:** **EE5.OA.3.** When given a rule, generate the pattern. Ex. Show me a pattern that increases by two and starts at 0 (i.e., 0, 2, 4, 6, . . .). Ex. Show me a pattern that increases by five and starts with 0 (i.e., 0, 5, 10, 15, . . .). **Level III AA Students will:** **EE5.OA.3.** Identify and extend numerical patterns. Ex. Identify the following pattern as counting by twos and extend the pattern: 2, 4, 6, __, __, __. Ex. Identify the following pattern as counting by tens and extend the pattern: 23, 33, 43, __, __. **Level II AA Students will:** **EE5.OA.3.** Extend a picture pattern. Ex. Given red, red, blue, red, red, _____, identify the missing color. Ex. Square, circle, triangle, square, _____, triangle. Identify the missing shape. **Level I AA Students will:** **EE5.OA.3.** Repeat a pattern. Ex. Teacher claps twice, student claps twice. Ex. Activate a switch or indicate which choice shown repeats the pattern shown.

Fifth Grade Mathematics Standards: Number and Operations in Base Ten

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Understand the place value system. **5.NBT.1.** Recognize that in a multi-digit number, a digit in one place represents 10 times as much as it represents in the place to its right and 1/10 of what it represents in the place to its left.	**EE5.NBT.1.** Compare numbers to each other based on place value groups by composing and decomposing to 99.	**Level IV AA Students will:** **EE5.NBT.1.** Compare numbers by composing and decomposing in two different ways. Ex. Decompose numbers by place value and compare by hundreds, tens, and ones (with the understanding that one 100, two 10s, and three ones combined is 123 ones). Ex. Compose numbers based on place value and compare to another number on the number line. Ex. Compare two numbers with different numbers in the tens place (e.g., 20 compared to 60 on the number line and explain 20 has two 10s or 20 ones and 60 is made of six 10s or 60 ones as it is written. **Level III AA Students will:** **EE5.NBT.1.** Compare numbers to each other based on place value groups by composing and decomposing to 99. Ex. Compare two numbers with different numbers in the tens place (e.g., 20 compared to 60 on the number line). Ex. Demonstrate the difference between two numbers using dimes (e.g., 10 compared to 50). Ex. Decompose a number into tens and ones, given two different numbers (with the understanding that two 10s and three ones combined is 23 ones). Ex. Compare numbers on a table of ones and tens, given two different numbers. **Level II AA Students will:** **EE5.NBT.1.** Compare numbers to 20. Ex. Using a number line and given two numbers, indicate where on the

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		number line the numbers belong between the 10 markers. Ex. Given two numbers, indicate which one is greater, or less, or which comes first or last. **Level I AA Students will:** **EE5.NBT.1.** Compare numbers 0-10. Ex. Given two numbers, indicate if numbers are same or different. Ex. Find two numbers that are the same/ or two that are different.
5.NBT.2. Explain patterns in the number of zeros of the product when multiplying a number by powers of 10, and explain patterns in the placement of the decimal point when a decimal is multiplied or divided by a power of 10. Use whole-number exponents to denote powers of 10.	**EE5.NBT.2.** Recognize patterns in the number of zeros when multiplying a number by powers of 10.	**Level IV AA Students will:** **EE5.NBT.2.** Extend patterns in the number of zeros when multiplying by the powers of 10 up to 1,000, order numbers to 100. Ex. Place numbers in order. Ex. Given a range of numbers (e.g. 200-300-253), arrange in order. Ex. Indicate (e.g. head stick, pointing) correct order up to 100. Ex. Given 20 dimes, count from 10 to 100 by tens and indicate that it is $2. **Level III AA Students will:** **EE5.NBT.2.** Recognize patterns in the number of zeros when multiplying a number by powers of 10. Ex. Presented with lists of number sentences (e.g., 10 x 1 = 10, 10 x 2 = 20, 10 x 3 = 30), identify the pattern. Ex. Arrange numbers in order when presented with tens place value number cards out of order. Ex. Presented numbers 10, 20, 30, 40, __, indicate the next correct number in the sequence. Ex. Given 10 dimes, count from 10 to 100 by tens and indicate that is $1.

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		Level II AA Students will: **EE5.NBT.2**. Order multiples of ten ranging from 0-50 in sequential order least to greatest. Ex. Presented a range of numbers 0-50, indicate whether they are in correct order. Ex. Presented a range of numbers (e.g., 30-50), indicate if numbers are in correct order. Ex. Given five dimes, count from 10 to 50 by tens and indicate that is 50 cents. **Level I AA Students will:** **EE5.NBT.2.** Indicate the sequential order of numbers to 10. Ex. Indicate if numbers 1-10 are in correct order when presented (in and out of order). Ex. Indicate where on number line each number belongs. Ex. Given 10 pennies, count to 10.
5.NBT.3. Read, write, and compare decimals to 1000ths. ▪ Read and write decimals to 1000ths using base-ten numerals, number names, and expanded form, e.g., 347.392 = 3 × 100 + 4 × 10 + 7 × 1 + 3 × (1/10) + 9 × (1/100) + 2 × (1/1000).	**EE5.NBT.3.** Round two-digit whole numbers to the nearest 10 from 0—90.	**Level IV AA Students will:** **EE5.NBT.3.** Round three-digit whole numbers to hundreds place. Ex. Choose card with correct answer on it after being presented a three-digit number and told to round to nearest hundreds place value. Ex. Given a three-digit number, generate (speaks, types, etc.) the answer for rounding to the nearest hundreds place value. **Level III AA Students will:** **EE5.NBT.3.** Round two-digit whole numbers to the nearest 10 from 0-90. Ex. Given a number between 1-89 and cards with the answer on one, pick correct number when ask to round to nearest 10. Ex. Using a number line, round to nearest 10.

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▪ Compare two decimals to 1000ths based on meanings of the digits in each place, using >, =, and < symbols to record the results of comparisons.		**Level II AA Students will:** **EE5.NBT.3.** Determine if a single-digit number is closer to zero or 10. Ex. Given a number between one and nine, indicate if the number is closer to zero or 10. Ex. Using a number line, indicate if given number is closer to 10 or zero. **Level I AA Students will:** **EE5.NBT.3.** Indicate more or less than five. Ex. Using a pegboard with pegs placed in the holes divided into two different sets, indicate which has more or less. Ex. Presented with a set of five, and another set, indicate if second set is more or less than five. Ex. Presented with three pennies or five pennies, choose which is more. Ex. Given a number line, indicate if two or four is closer to five.
5.NBT.4. Use place value understanding to round decimals to any place.	**EE5.NBT.4.** Round money to a nearest dollar.	**Level IV AA Students will:** **EE5.NBT.4.** Round money to the nearest dime. Ex. Round cents to the nearest tenth of a dollar (e.g., 0.82 is closer to 0.80). Ex. Using advertisements with costs of items, identify how many whole dollars it would take to purchase the item (e.g., if an item costs $3.65, is $3.64 would it take $3.60 or $3.70 to pay for it?). **Level III AA Students will:** **EE5.NBT.4.** Round money to the nearest dollar. Ex. Round coins to the nearest dollar. Ex. Identify how many whole dollars it would take to purchase an item (e.g., if an item costs three dollars and three quarters ($3.75), it would take $4, not $3 to pay for it.

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		Ex. Pick an item from an ad and tell how many dollars it would take to buy the item. **Level II AA Students will:** **EE5.NB.4.** Round money to the nearest dime. Ex. Given 12 pennies, indicate whether one dime or two is closest. Ex. Using pennies earned, exchange for dimes. **Level I AA Students will:** **EE5.NB.4.** Indicate which money amount is more. Ex. Given three pennies or a quarter, indicate the quarter is more. Ex. Offered three pennies and one dime, indicate the dime is more. Ex. Offered a dime and a quarter, indicate the quarter is more.
Perform operations with multi-digit whole numbers and with decimals to hundredths. **5.NBT.5.** Fluently multiply multi-digit whole numbers using the standard algorithm.	**EE5.NBT.5.** Multiply whole numbers up to 5 x 5.	**Level IV AA Students will:** **EE5.NBT.5.** Identify basic multiplication facts for numbers greater than five. Ex. Identify 36 as the answer to 6 x 6. Ex. When shown a flash card with 7 x 3, identify 21 as the answer. **Level III AA Students will:** **EE5.NBT.5.** Multiply whole numbers up 5 x 5. Ex. Choose correct answer for 3 x 3. Ex. When asked what 4 x 4 equals, identify 16 from an array of choices. **Level II AA Students will:** **EE5.NBT.5.** Use repeated addition to show multiplication with single digits 1-5. Ex. Add 2 + 2 + 2 to justify 2 x 3.

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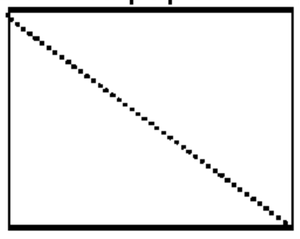
		Ex. When given a picture of a garden with two rows of five carrot plants in each, identify 5 + 5. **Level I AA Students will:** **EE5.NBT.5.** Use concrete representations to show numbers 1-5. Ex. Given pictures of five cars, arrange them into one row. Ex. Count four chairs in a row.
5.NBT.6. Find whole-number quotients of whole numbers with up to four-digit dividends and two-digit divisors, using strategies based on place value, the properties of operations, and/or the relationship between multiplication and division. Illustrate and explain the calculation by using equations, rectangular arrays, and/or area models. **5.NBT.7.** Add, subtract, multiply, and divide decimals to hundredths, using concrete models or drawings and strategies	**EE5.NBT.6-7.** Illustrate the concept of division using fair and equal shares.	**Level IV AA Students will:** **EE5.NBT.6-7.** Apply the concept of fair share and equal shares to solve a division problem. Ex. Divide a snack equally among classmates. Ex. Divide a square piece of paper equally among classmates. Ex. Divide themselves into equal teams. Ex. Divide a quantity into equal shares (e.g., "If I find 20 dollars, how could five people share this?" 20/5=4 (division structure partitive/fair shares). **Level III AA Students will:** **EE5.NBT.6-7.** Illustrate the concept of division using fair and equal shares. Ex. Fold paper in equal shares.  Ex. Given 10 counting cubes divided among three students, recognize when students have the same number (equal share) and when students do not have the same number (not equal share).

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method and explain the reasoning used.		**Level II AA Students will:** **EE5.NBT.6-7.** Construct equal sets. Ex. Using sorting tray and colored blocks to construct equal sets. Ex. Given 16 pencils, share equally onto four students. Ex. Use an organizer to group or partition objects into two or more sets. Ex. Create a model of equal sets by counting the objects in each set. **Level I AA Students will:** **EE5.NBT.6-7.** Replicate an equal set from a model. Ex. Count out three objects after teacher counts out three objects. Ex. Given a set of three objects, finding a matching set.

Fifth Grade Mathematics Standards: Number and Operations--Fractions

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Use equivalent fractions as a strategy to add and subtract fractions. **5.NF.1.** Add and subtract fractions with unlike denominators (including mixed numbers) by replacing given fractions with equivalent fractions in such a way as to produce an equivalent sum or difference of fractions with like denominators. *For example, 2/3 + 5/4 = 8/12 + 15/12 = 23/12. (In general, a/b + c/d = (ad + bc)/bd).*	**EE5.NF.1.** Differentiate between halves, fourths, and eighths.	**Level IV AA Students will**: **EE5.NF.1.** Differentiate fractional parts less than 1/4. Ex. With fraction bars labeled 1/4, compare the 1/4 to fraction bars to those less than 1/4 and identify the fraction using numerals. Ex. Using squares, fold it in 1/4, and then 1/8, and tell which is more and which is less. Ex. Divide a square into 1/4 and then 1/8 and tell which is more. Ex. Divide a circle into the correct fractions when shown the numerical representation of 1/2, 1/4, or 1/8. **Level III AA Students will:** **EE5.NF.1.** Differentiate between halves, fourths, and eighths. Ex. With pictures cut into halves, pictures cut into fourths, and pictures cut in eighths, sort the pictures. Ex. Using fraction bars, identify the bar that is 1/2, 1/4, or 1/8 of the whole using a template. Ex. Given a partitioned shape, shade it to show 1/2, 1/4, or 1/8 when asked. Ex. Using an analog clock, shade the clock to show the quarter hour. **Level II AA Students will:** **EE5.NF.1.** Differentiate between whole and a part. Ex. Given a whole sandwich, cut the sandwich in half (e.g., cut horizontally, vertically, and diagonally), indicate which is half and which is whole. Ex. Draw a square on a dry erase board; then draw a line to cut the square in half. Ex. When playing a game in which the class is divided into two teams, indicate that only half the class is on each team.

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		Level I AA Students will: **EE5.NF.1.** Recognize that fractions are part of a whole. Ex. Assemble a simple puzzle to demonstrate pieces of a whole. Ex. Using a self-sticking non-adhesive shape, take apart and put together fractional parts of a whole.
5.NF.2. Solve word problems involving addition and subtraction of fractions referring to the same whole, including cases of unlike denominators, e.g., by using visual fraction models or equations to represent the problem. Use benchmark fractions and number sense of fractions to estimate mentally and assess the reasonableness of answers. *For example, recognize an incorrect result 2/5 + 1/2 = 3/7, by observing that 3/7 < 1/2.*	**EE5.NF.2.** Solve two-step word problems using addition and subtraction of whole numbers.	**Level IV AA Students will:** **EE5.NF.2.** Solve two-step word problems using addition and subtraction of numbers after showing the problem in numerals. Ex. Susan has 35 compact disks. She bought three more and gave four to her little brother, Dylan. How many compact discs does Susan have now? Show the problem and explain why the answer is reasonable. Ex. Johnny has a bag of 36 cookies. He ate four of them and gave two to Amy. How many cookies does he have? Show the problem and explain why answer is reasonable. **Level III AA Students will:** **EE5.NF.2.** Solve two-step word problems using addition and subtraction of whole numbers. Ex. Billy jumped rope for 10 minutes, played basketball for 15 minutes, and ran for five minutes. How many minutes did he spend exercising? Ex. Jenny has 30 text messages left on her cell phone plan. She sent 10 messages to Gary and received eight messages from her mom. How many text messages are left on her plan? **Level II AA Students will:** **EE5.NF.2.** Solve one-step problems using addition and subtraction. Ex. Connie had five marbles. Juan gave her eight more marbles. How many marbles does Connie have all together?

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		Ex. You have eight pennies. Give me two pennies. How many pennies do you have now? **Level I AA Students will:** **EE5.NF.3.** Recognize words that are used for addition and subtraction. Ex. Using flash cards, indicate whether the word is used for addition or subtraction (e.g., more, increased, less, take away, decreased). Ex. Build a wall of words used for addition—sum, all together, add, more, increased, etc. Ex. Build a wall of words used for subtraction—difference, decreased, take away, less, spent, etc. Ex. Indicate the concept of more (addition) and less (subtraction).
Apply and extend previous understandings of multiplication and division to multiply and divide fractions. **5.NF.3.** Interpret a fraction as division of the numerator by the denominator ($a/b = a \div b$). Solve word problems involving division of whole numbers leading to answers in the form of fractions or mixed numbers, e.g., by using	**EE5.NF.3.** N/A (See EE5.NF.1)	

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visual fraction models or equations to represent the problem. *For example, interpret 3/4 as the result of dividing 3 by 4, noting that 3/4 multiplied by 4 equals 3, and that when 3 wholes are shared equally among 4 people each person has a share of size 3/4. If 9 people want to share a 50-pound sack of rice equally by weight, how many pounds of rice should each person get? Between what two whole numbers does your answer lie?*		
5.NF.4. Apply and extend previous understandings of multiplication to multiply a fraction or whole number by a fraction. ▪ Interpret the product $(a/b) \times q$ as a parts of a partition of q into b equal parts; equivalently, as the result of a sequence of	**EE5.NF.4-5.** N/A	

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operations $a \times q \div b$. *For example, use a visual fraction model to show (2/3) × 4 = 8/3, and create a story context for this equation. Do the same with (2/3) × (4/5) = 8/15. (In general, (a/b) × (c/d) = ac/bd.)* ▪ Find the area of a rectangle with fractional side lengths by tiling it with unit squares of the appropriate unit fraction side lengths, and show that the area is the same as would be found by multiplying the side lengths. Multiply fractional side lengths to find areas of rectangles, and represent fraction products as rectangular areas.		

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5.NF.5. Interpret multiplication as scaling (resizing), by: ▪ Comparing the size of a product to the size of one factor on the basis of the size of the other factor, without performing the indicated multiplication. ▪ Explaining why multiplying a given number by a fraction greater than 1 results in a product greater than the given number (recognizing multiplication by whole numbers greater than 1 as a familiar case); explaining why multiplying a given number by a fraction less than 1 results in a product smaller than the given number; and relating the principle of fraction equivalence		

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$a/b = (n \times a)/(n \times b)$ to the effect of multiplying a/b by 1.		
5.NF.6. Solve real world problems involving multiplication of fractions and mixed numbers, e.g., by using visual fraction models or equations to represent the problem. **5.NF.7.** Apply and extend previous understandings of division to divide unit fractions by whole numbers and whole numbers by unit fractions.[16] ▪ Interpret division of a unit fraction by a non-zero whole number, and compute such quotients. *For example, create a story*	**EE5.NF. 6-7**. N/A	

[16] Students able to multiply fractions in general can develop strategies to divide fractions in general, by reasoning about the relationship between multiplication and division. But division of a fraction by a fraction is not a requirement at this grade.

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context for (1/3) ÷ 4, and use a visual fraction model to show the quotient. Use the relationship between multiplication and division to explain that (1/3) ÷ 4 = 1/12 because (1/12) × 4 = 1/3. ▪ Interpret division of a whole number by a unit fraction, and compute such quotients. *For example, create a story context for 4 ÷ (1/5), and use a visual fraction model to show the quotient. Use the relationship between multiplication and division to explain that 4 ÷ (1/5) = 20 because 20 × (1/5) = 4.* ▪ Solve real world problems involving division of unit fractions by non-zero whole numbers and		

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division of whole numbers by unit fractions, e.g., by using visual fraction models and equations to represent the problem. *For example, how much chocolate will each person get if 3 people share 1/2 lb of chocolate equally? How many 1/3-cup servings are in 2 cups of raisins?*		

Fifth Grade Mathematics Standards: Measurement and Data

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Convert like measurement units within a given measurement system. **5.MD.1.** Convert among different-sized standard measurement units within a given measurement system (e.g., convert 5 cm to 0.05 m), and use these conversions in solving multi-step, real world problems.	**EE5.MD.1.a.** Tell time using an analog or digital clock to the half or quarter hour.	**Level IV AA Students will:** **EE5.MD.1.a.** Tell time using a digital clock to the minute and an analog clock to the nearest five minutes. Ex. Tell time to the minute on a digital clock. Ex. Place hand on a clock within five minutes of the stated time. **Level III AA Students will:** **EE5.MD.1.a.** Tell time using an analog or digital clock to the half or quarter hour. Ex. Indicate time to the quarter hour on a digital clock. Ex. Place clock hands to show the half hour on an analog clock. **Level II AA Students will:** **EE5.MD.1.a.** Tell time to the half hour using a digital clock and to the half hour using an analog clock. Ex. Identify which clock shows a stated time on a digital clock (3:30). Ex. Move hands on a clock to show a stated hour. **Level I AA Students will:** **EE5.MD.1.a.** Identify morning and afternoon. Ex. Identify activity on schedule and relate to morning (before lunch) to afternoon (after lunch).
	EE5.MD.1.b. Use customary units to measure weight and length of objects.	**Level IV AA Students will:** **EE5.MD.1.b.** Use two customary units to measure weight and length of objects. Ex. Weigh an object in pounds and weigh again using ounces. Ex. Weigh objects in ounces and weigh again in pounds.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. Measure a variety objects in inches and measure again in feet. Ex. Measure an object using feet and measure again using inches. **Level III AA Students will:** **EE5.MD.1.b.** Use customary units to measure weight and length of objects. Ex. Weigh a variety of objects in pounds. Ex. Weigh a variety of objects in ounces. Ex. Measure length of objects using feet. Ex. Measure length of objects using inches. **Level II AA Students will:** **EE5.MD.1.b.** Identify customary units of measurement for weight and length. Ex. Given an object, choose pounds or inches to weigh a person. Ex. Shown a scale and a ruler, choose correct tool to measure weight of objects (use inch ruler if possible). **Level I AA Students will:** **EE5.MD.1.b.** Identify which tools are used to weigh. Ex. Identify which tool you use to weigh a person. Ex. Indicate which tool is used to measure length. Ex. Indicate which tool is used to measure flour and sugar in a recipe.
	EE5.MD.1.c. Indicate relative value of collections of coins.	**Level IV AA Students will:** **EE5.MD.1.c.** Indicate relative value of coins and bills to each other. Ex. Given a quarter and a collection of nickels, select five nickels to trade for one quarter. Ex. Given a dollar and offered three quarters in exchange, indicate that the

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		dollar is worth more. Ex. Given a dollar and a collection of dimes, select 10 dimes in exchange for the dollar. **Level III AA Students will:** **EE5.MD.1.c.** Indicate relative value of collections of coins. Ex. When asked what is worth five cents, chooses a nickel. When asked what is worth 25 cents, choose a quarter. Ex. Given two coins, identify the value of each and indicate which is more. Ex. Given 25 pennies and two dimes, indicate which set is worth more. **Level II AA Students will:** **EE5.MD.1.c.** Identify coins (penny, nickel, dime, quarter) and their values. Ex. Given two coins, choose correct coin by name and value. Ex. Shown a coin, names coin. Ex. Show relative values of penny, nickel, dime, quarter by arranging them in order from least to most. **Level I AA Students will:** **EE5.MD.1.c.** Match coins that are alike (penny, nickel, dime, quarter). Ex. Given a group of coins, match coins that are alike. Ex. Given a picture of a quarter, choose a quarter from a group of coins.
Represent and interpret data. **5.MD.2.** Make a line plot to display a data set of measurements in fractions	**EE5.MD.2.a.** Represent and interpret data on a picture, line plot, or bar graph given a model and a graph to complete.	**Level IV AA Students will:** **EE5.MD.2.a.** Collect, organize, and interpret data. Create a graph using a graph template, and display the data on the graph. Ex. Count number of students who like dogs and number who like cats. Show where on the graph to put the bar for dogs and for cats and where to indicate the number of votes and enter the results on the graph.

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of a unit (1/2, 1/4, 1/8). Use operations on fractions for this grade to solve problems involving information presented in line plots. *For example, given different measurements of liquid in identical beakers, find the amount of liquid each beaker would contain if the total amount in all the beakers were redistributed equally.*		Determine if the result shown seems reasonable and why (e.g., graph shows that students have more snakes as pets than dogs). Ex. Based on class observation (how many wore red today), determine how to graph data and show graph telling which was more, less, or the same. **Level III AA Students will:** **EE5.MD.2.a.** Represent and interpret data on a picture, line plot, or bar graph given a model and a graph to complete. Ex. Given data, plot data points on a given graph. Determine which has more, less, or the same. Ex. Take given data from a survey and put the same data on a given graph using a model. Tell one thing the graph says about the survey. **Level II AA Students will:** **EE5.MD.2.a.** Display data on a picture, line plot, or bar graph and answer questions about the graph. Ex. Indicate where data should go on the graph, and shade/color correct amount of spaces on given graph, answer a question about the graph (e.g., Is this about dogs?). Ex. Use objects to display data on graph and indicate type of graph. **Level I AA Students will:** **EE5.MD.2.a.** Identify a simple graph. Ex. Identify a simple picture graph or schedule. Ex. Pick out a graph when presented with a graph and a non-graph.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Geometric measurement: understand concepts of volume and relate volume to multiplication and to addition. **5.MD.3.** Recognize volume as an attribute of solid figures and understand concepts of volume measurement. ▪ A cube with side length 1 unit, called a "unit cube," is said to have "one cubic unit" of volume, and can be used to measure volume. ▪ A solid figure, which can be packed without gaps or overlaps using *n* unit cubes, is said to have a volume of *n* cubic units. **5.MD.4.** Measure volumes by counting unit cubes, using cubic cm, cubic in, cubic ft, and improvised	**EE5.MD.3-5.** Determine volume of a cube by counting units of measure.	**Level IV AA Students will:** **EE5.MD.3-5.** N/A **Level III AA Students will:** **EE5.MD.3-5.** Determine volume of a cube by counting units of measure. Ex. Given cubes that fill a box with no gaps (small number, how many), determine by counting the number of cubes needed to fill the box. Ex. Given a cube 4 x 4 x 4 inches constructed of one square inch cube, disassemble it to determine by counting how many cubes were required. **Level II AA Students will:** **EE5.MD.3-5.** Identify objects that have volume. Ex. Given a group of pictures (cup, rock, fork), choose which one can be filled. Ex. Identify objects in the room that can be filled (e.g., cup, fish tank). Ex. Given a square and a cube, indicate cube. **Level I AA Students will:** **EE5.MD.3-5.** Demonstrate solid or liquid, full or empty. Ex. Given a glass of water and a paper weight, indicate which one you can pour. Ex. Given a glass of water and a paper weight, demonstrate that the water is liquid by pouring into another container. Ex. Given a glass full of water and an empty glass, indicate which one is full and which one is empty.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
units. **5.MD.5.** Relate volume to the operations of multiplication and addition and solve real world and mathematical problems involving volume. ▪ Find the volume of a right rectangular prism with whole-number side lengths by packing it with unit cubes, and show that the volume is the same as would be found by multiplying the edge lengths, equivalently by multiplying the height by the area of the base. Represent threefold whole-number products as volumes, e.g., to represent the associative property of multiplication. ▪ Apply the formulas $V = l \times w \times h$ and $V = b \times h$ for rectangular prisms		

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
to find volumes of right rectangular prisms with whole-number edge lengths in the context of solving real world and mathematical problems. ▪ Recognize volume as additive. Find volumes of solid figures composed of two non-overlapping right rectangular prisms by adding the volumes of the non-overlapping parts, applying this technique to solve real world problems.		

Fifth Grade Mathematics Standards: Geometry

<table>
<tr><th>CCSS Grade-Level Clusters</th><th>Common Core
Essential Elements</th><th>Instructional Achievement Level Descriptor</th></tr>
<tr><td>Graph points on the coordinate plane to solve real-world and mathematical problems.

5.G.1. Use a pair of perpendicular number lines, called axes, to define a coordinate system, with the intersection of the lines (the origin) arranged to coincide with the 0 on each line and a given point in the plane located by using an ordered pair of numbers, called its coordinates. Understand that the first number indicates how far to travel from the origin in the direction of one axis, and the second number indicates how far to travel in the direction of the second axis, with the convention that the names of the two axes and the coordinates correspond</td><td>EE5.G.1-5. Sort two-dimensional figures and describe the common attributes such as angles, number of sides, corners (dimension), and color.</td><td>Level IV AA Students will:
EE5.G.1-5. Sort into quadrant tables and describe figures by two common attributes.
Ex. Sort figures by color and shape.
Ex. Sort figures by congruent and non-congruent.
Ex. Sort figures by angle and number of sides.

<table><tr><td>Blue circles</td><td>Red circles</td></tr><tr><td>Blue squares</td><td>Red squares</td></tr></table>
Level III AA Students will:
EE5.G.1-5. Sort two-dimensional figures and describe the common attributes such as angles, number of sides, corners (dimension), and color.
Ex. Given shapes, sort by angles and indicate how you sorted them.
Ex. Given shapes sorted based on the number of sides, sort them by another attribute.

Level II AA Students will:
EE5.G.1-5. Sort figures based on a given attribute.
Ex. Sort figures by shape.
Ex. Sort figures by size.

Level I AA Students will:
EE5.G.1-5. Indicate two-dimensional shapes named.
Ex. Touch the rough triangle.
Ex. Touch the circle.</td></tr>
</table>

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
(e.g., *x*-axis and *x*-coordinate, *y*-axis and *y*-coordinate). **5.G.2.** Represent real world and mathematical problems by graphing points in the first quadrant of the coordinate plane, and interpret coordinate values of points in the context of the situation. **5.G.3.** Understand that attributes belonging to a category of two-dimensional figures also belong to all subcategories of that category. For example, all rectangles have four right angles and squares are rectangles, so all squares have four right angles. **5.G.4.** Classify two-dimensional figures in a hierarchy based on properties.		

COMMON CORE ELEMENTS AND ACHIEVEMENT DESCRIPTORS FOR SIXTH GRADE

Sixth Grade Mathematics Standards: Ratios and Proportional Relationships

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Understand ratio concepts and use ratio reasoning to solve problems. **6.RP.1.** Understand the concept of a ratio and use ratio language to describe a ratio relationship between two quantities. *For example, "The ratio of wings to beaks in the bird house at the zoo was 2:1, because for every 2 wings there was 1 beak." "For every vote candidate A received, candidate C received nearly three votes."* **6.RP.2.** Understand the concept of a unit rate a/b associated with a ratio a:b with b ≠ 0, and use rate language in the context of a ratio relationship. *For example, "This recipe has a*	**EE6.RP.1.** Demonstrate a simple ratio relationship.	**Level IV AA Students will:** **EE6.RP.1.** Use a ratio to describe a relationship using numbers and objects. Ex. Given an even number of red and twice as many green beads, identify the ratio of green beads compared to red beads. Ex. While preparing a recipe, fill in a ratio of flour to sugar (e.g., one cup of sugar to four cups of flour.) Ex. Compare the number of male students to female students. Ex. Given the quantity of materials available and the number of groups who will conduct a science experiment, use a ratio relationship to describe how much each group will receive. **Level III AA Students will:** **EE6.RP.1.** Demonstrate a simple ratio relationship. Ex. Give a pen and a pencil to each classmate. Ex. After the teacher explains what materials each group needs, use an AAC to tell another student to get two cups for one table. **Level II AA Students will:** **EE6.RP.1.** Complete a pattern given a simple ratio. Ex. Take two steps on a number line each time the teacher says "step." Ex. Give a ratio of two-to-one, complete a AABAABAAB pattern (e.g., jump, jump, clap; jump, jump, clap). **Level I AA Students will:** **EE6.RP.1.** Identify a one-to-one relationship. Ex. Given a stack of napkins, give a napkin to each classmate.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
ratio of 3 cups of flour to 4 cups of sugar, so there is 3/4 cup of flour for each cup of sugar." "We paid $75 for 15 hamburgers, which is a rate of $5 per hamburger."[17] **6.RP.3.** Use ratio and rate reasoning to solve real-world and mathematical problems, e.g., by reasoning about tables of equivalent ratios, tape diagrams, double number line diagrams, or equations. ▪ Make tables of equivalent ratios relating quantities with whole-number measurements, find missing values in the tables, and plot the pairs of values on the		Ex. When sorting mail in the main office, place one copy of the school newsletter in each teacher's mailbox. Ex. Touch each object as teacher counts.

[17] Expectations for unit rates in this grade are limited to non-complex fractions.

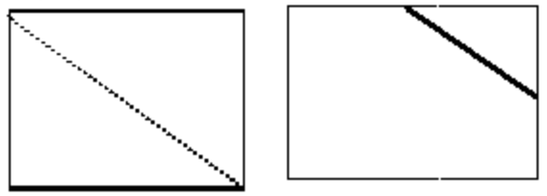
CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
coordinate plane. Use tables to compare ratios. ▪ Solve unit rate problems including those involving unit pricing and constant speed. *For example, if it took 7 hours to mow 4 lawns, then at that rate, how many lawns could be mowed in 35 hours? At what rate were lawns being mowed?* ▪ Find a percent of a quantity as a rate per 100 (e.g., 30% of a quantity means 30/100 times the quantity); solve problems involving finding the whole, given a part and the percent. ▪ Use ratio reasoning to convert measurement units; manipulate and transform units appropriately when		

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
multiplying or dividing quantities.		

Sixth Grade Mathematics Standards: The Number System

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Apply and extend previous understandings of multiplication and division to divide fractions by fractions. **6.NS.1.** Interpret and compute quotients of fractions, and solve word problems involving division of fractions by fractions, e.g., by using visual fraction models and equations to represent the problem. *For example, create a story context for (2/3) ÷ (3/4) and use a visual fraction model to show the quotient; use the relationship between multiplication and division to explain that (2/3) ÷ (3/4) = 8/9 because 3/4 of 8/9 is 2/3. (In general, (a/b) ÷ (c/d) = ad/bc.) How much chocolate will each person get if 3 people share 1/2 lb. of chocolate equally? How*	**EE6.NS.1.** Compare the relationships between two unit fractions.	**Level IV AA Students will:** **EE6.NS.1.** Compare the relationships between the three unit fractions (1/2, 1/4, 1/8). Ex. Given three measuring cups filled to 1/2, 1/4, and 1/8 with water, compare fractional amounts to determine which is greater. Ex. Given pictorial representations of shaded pictures and/or fraction bars, compare fractions to determine which is a smaller or lesser amount. Ex. Using circle shaped fraction puzzles, compare a 1/2, 1/4, and 1/8 to determine which is greater. **Level III AA Students will:** **EE6.NS.1.** Compare the relationships between two unit fractions. Ex. Given two measuring cups of 1/2 and 1/4 full of sand, compare the amounts in each of the measuring cups to a whole cup. Which is more? Ex. Given two measuring cups of 1/4 and 1/8 full of water, compare the amounts in each of the measuring cups to a whole cup. Which is more? Ex. When given a group of even-numbered objects that represents 1/2 and 1/4, determine which set is more or less. Ex. Split an even-numbered group of objects into two equal groups to show one half of the group; then split each group again to show fourths of the whole; and split each group again to show eighths of the whole. **Level II AA Students will:** **EE6.NS.1.** Demonstrate an amount of 1/2. Ex. Fold one piece of paper in half to show two halves in every one whole. Ex. Shade a shape to show 1/2. Ex. Given a whole and a half, identify the half (e.g., a whole or half sandwich).

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
many 3/4-cup servings are in 2/3 of a cup of yogurt? How wide is a rectangular strip of land with length 3/4 mi and area 1/2 square mi? Compute fluently with multi-digit numbers and find common factors and multiples.		Ex. Shown a glass that is full and a glass that is 1/2 (half) full, select the half-full glass. **Level I AA Students will:** **EE6.NS.1.** Distinguish between more or less. Ex. Given two groups of objects with significantly different amounts (three vs. 10), determine which group has more or less. Ex. Given a picture of a familiar symmetrical object cut in half, combine both halves to make a whole.
Compute fluently with multi-digit numbers and find common factors and multiples. **6.NS.2.** Fluently divide multi-digit numbers using the standard algorithm.	**EE6.NS.2**. Apply the concept of fair share and equal shares to divide.	**Level IV AA Students will:** **EE6.NS.2**. Solve a division problem using the concept of equal shares. Ex. Given a real-life division problem, solve the problem using manipulatives. Ex. Given a group of objects, determine what number to give each classmate to create equal shares. Ex. Divide students into four equal groups for a sports tournament. Ex. When planting seeds for a science experiment, divide the seeds into equal shares. **Level III AA Students will:** **EE6.NS.2**. Apply the concept of fair share and equal shares to divide. Ex. When planting seeds for a science experiment, divide the seeds into 10 equal shares. Ex. Divide construction paper equally among classmates. Ex. Divide students in the classroom into two equal teams. Ex. Divide 10 one dollar bills into two fair shares (e.g., “If I find 10 dollars and I divide it equally with someone, how much do we each get?”).

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level II AA Students will: **EE6.NS.2**. Identify the concept of division using fair and equal shares. Ex. Given a paper folded in half, identify whether they are equal shares.  Ex. Distribute cards in a card game giving each student a fair share. Ex. Given a set of books, divide them into two buckets. Ex. Given Ziploc baggies with an equal number of pencils in them, say the number of baggies and the number of pencils in each bag. **Level I AA Students will:** **EE6.NS.2**. Replicate equal sets. Ex. Given a model, replicate equal sets using rings and pattern blocks. Ex. Given a model, place five different colors in equal sets.
6.NS.3. Fluently add, subtract, multiply, and divide multi-digit decimals using the standard algorithm for each operation.	**EE6.NS.3.** Solve two factor multiplication problems with products up to 50 using concrete objects and/or calculators.	**Level IV AA Students will:** **EE6.NS.3.** Solve multiplication problems with whole number products to 50 using numerical representations. Ex. Given a set of multiplication problems in numerical form, find the product. Ex. Given a computer program with multiplication problems, find the product. Ex. Find the product of whole numbers to 20 via multiple algorithms (e.g., different ways to get to 20 = 10 x 2, 2 x 10, 10 + 10 or 5 + 5 + 5 + 5). Ex. Given a story problem, find the product and represent it numerically (e.g., If I have three shirts and two pair of paints how many outfits can one

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		make? If I have five rows of desks and 10 desks in each row, how many desks will I have? If I babysat for five days and earned 10 dollars each day how much money would I make?). **Level III AA Students will:** **EE6.NS.2.** Solve two factor multiplication problems with products up to 50 using concrete objects and/or calculators. Ex. Given a set of manipulatives, make three groups of three and then find the product. Ex. Given a 100s board, show 3 x 10, three sets of 10, and state the product. Ex. Given numbers paired with concrete representations, select the correct answer. **Level II AA Students will:** **EE6.NS.2.** Solve repeated addition problems where the addends are the same (i.e., 5 + 5 + 5 = 15 is equal to three groups of five) using concrete manipulatives and/or a calculator. Ex. Given a story problem, find the sum of a repeated addition problem using objects or their representations (e.g., If I have two rows of desks and three desks in each row how many desks will I have? If I babysat for three days and earned four dollars each day how much money would I make? [Given play money as a manipulative]). Ex. Given a picture of three groups of three pencils, represent and solve the repeated addition problem. Ex. Before starting an art project, gather two pieces each of five different colored papers and describe how many total pieces of paper are required.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level I AA Students will: **EE6.NS.2.** Identify a group of a given quantity. Ex. Given a group of objects with no greater than three items, identify how many are in the group that matches the teacher's handheld numeric symbol (e.g., group of two, group of one, group of three - match to the numbers two, one, and three). Ex. Subitize sets of four (e.g., using a die). Ex. Given a set number of sounds, no greater than three, identify the quantity of sounds heard (e.g., indicating three dots or the number three). Do this twice and identify if the number of sounds are the same or different as the first round. Ex. When shown a repeating pattern of three objects, three objects, three objects, tell the teacher how many objects are in the repeated pattern.
6.NS.4. Find the greatest common factor of two whole numbers less than or equal to 100 and the least common multiple of two whole numbers less than or equal to 12. Use the distributive property to express a sum of two whole numbers 1–100 with a common factor as a multiple of a sum of two whole numbers with no common factor. *For example, express 36 + 8 as*	**EE6.NS.4.** N/A	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
4 (9 + 2). Apply and extend previous understandings of numbers to the system of rational numbers.		
Apply and extend previous understandings of numbers to the system of rational numbers. **6.NS.5.** Understand that positive and negative numbers are used together to describe quantities having opposite directions or values (e.g., temperature above/below zero, elevation above/below sea level, credits/debits, positive/negative electric charge); use positive and negative numbers to represent quantities in real-world contexts, explaining the meaning of 0 in each situation.	**EE6.NS.5-8.** Understand that positive and negative numbers are used together to describe quantities having opposite directions or values (e.g., temperature above/below zero).	**Level IV AA Students will:** **EE6.NS.5-8.** Apply positive and negative numbers to a real-world context from greater than positive 10 and less than negative 10. Ex. Given three negative and positive temperatures on three thermometers, order the temperatures from least to greatest (e.g.,-15, 0, 15). Ex. When given a thermometer reading -5 degrees, tell how much the temperature will have to rise to get to 15 degrees? Ex. Given three bank statements, order the statement balances from least to greatest. **Level III AA Students will:** **EE6.NS.5-8.** Understand that positive and negative numbers are used together to describe quantities having opposite directions or values (e.g., temperature above/below zero). Ex. Given a number line and asked to show the number that is opposite of 5, select -5. Ex. Given two temperatures on two thermometers, one positive and one negative, determine which temperature is the coldest. Ex. Look at the records (wins/losses) of three baseball teams (positive numbers to indicate number of wins and negative numbers to indicate number of losses) and then rank the teams in order from the greatest number of wins/least amount of losses. Ex. Look at a bank statement/checkbook register and tell if there is a

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
6.NS.6. Understand a rational number as a point on the number line. Extend number line diagrams and coordinate axes familiar from previous grades to represent points on the line and in the plane with negative number coordinates. ▪ Recognize opposite signs of numbers as indicating locations on opposite sides of 0 on the number line; recognize that the opposite of the opposite of a number is the number itself, e.g., –(–3) = 3, and that 0 is its own opposite. ▪ Understand signs of numbers in ordered pairs as indicating locations in quadrants of the coordinate plane; recognize that when two ordered pairs differ only by		positive or negative balance (do you have any money or do you owe the bank money?). **Level II AA Students will:** **EE6.NS.5-8.** Order positive numbers from least to greatest. Ex. Given three temperatures above zero, put them in order from coldest to hottest. Ex. Sequence positive numbers correctly on a number line (e.g., temperatures). Ex. Look at three checkbook registers with positive balances and order the balances from least to greatest. Ex. Given temperatures from three seasons put them in order from coldest to hottest. **Level I AA Students will:** **EE6.NS.5-8.** Identify which is greater than and less than using fewer than 10. Ex. Given two sets of manipulatives, identify which has the greater amount or which has the lesser amount. Ex. In a science experiment growing plants, determine how many plants have lived and how many have died to determine if more lived or died. Ex. Joe has three marbles, Frank has six. Who has more? Ex. Farmer John has five cows and nine pigs. Are there more cows or pigs? Ex. Given a representation of a thermometer, indicate which direction implies a greater temperature. Ex. On a number line, which number is closer to zero: three or five? Ex. Given two temperatures above zero, indicate which is greater.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
signs, the locations of the points are related by reflections across one or both axes. ▪ Find and position integers and other rational numbers on a horizontal or vertical number line diagram; find and position pairs of integers and other rational numbers on a coordinate plane. **6.NS.7.** Understand ordering and absolute value of rational numbers. ▪ Interpret statements of inequality as statements about the relative position of two numbers on a number line diagram. *For example, interpret -3 > -7 as a statement that -3 is located to the right of -7 on a number line oriented from left to right.*		

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
▪ Write, interpret, and explain statements of order for rational numbers in real-world contexts. *For example, write -3° C > -7° C to express the fact that -3°C is warmer than -7°C.* ▪ Understand the absolute value of a rational number as its distance from 0 on the number line; interpret absolute value as magnitude for a positive or negative quantity in a real-world situation. *For example, for an account balance of -30 dollars, write |-30| = 30 to describe the size of the debt in dollars.* ▪ Distinguish comparisons of absolute value from statements about order. *For example,*		

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
recognize that an account balance less than -30 dollars represents a debt greater than 30 dollars. **6.NS.8.** Solve real-world and mathematical problems by graphing points in all four quadrants of the coordinate plane. Include use of coordinates and absolute value to find distances between points with the same first coordinate or the same second coordinate.		

Sixth Grade Mathematics Standards: Expressions and Equations

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Apply and extend previous understandings of arithmetic to algebraic expressions. **6.EE.1.** Write and evaluate numerical expressions involving whole-number exponents. **6.EE.2.** Write, read, and evaluate expressions in which letters stand for numbers. ▪ Write expressions that record operations with numbers and with letters standing for numbers. *For example, express the calculation "Subtract y from 5" as 5 – y.* ▪ Identify parts of an expression using mathematical terms (sum, term, product, factor, quotient, coefficient); view one	**EE6.EE.1-2.** Identify equivalent number sentences.	**Level IV AA Students will:** **EE6.EE.1.** Generate a two-step math sentence using appropriate numbers and symbols. Ex. Given a two-step word problem, identify the numerical equivalent (e.g., "John has two apples, Mary has three. John ate one apple. How many apples are left?" Student produces the math sentence (2 + 3 – 1 =) or (2 – 1 + 3 =). Ex. Given a two-step word problem, identify the numerical equivalent (e.g. "Trudy has three cakes. She was given one more. Frank has two cakes. Show who has the greater number of cakes." (3 + 1 > 2), (3 + 1 = 4, 4 > 2). **Level III AA Students will:** **EE6.EE.1.** Identify equivalent number sentences. Ex. Given a word problem, identify the numerical equivalent (e.g. "John has one pencil. He is given five more. How many pencils does he have?" Student identifies 1 + 5 = as an equivalent to the statement.). Ex. Given a word problem, identify the numerical equivalent (e.g. "Teacher places group of three pencils and a group of four pencils to the left of student. Teacher then places a second group of five pencils and two pencils to the right of the student and asks, "does this group of pencils have the same amount as the other group of pencils?" (3 + 4 = 5 + 2). Ex. Given a number problem, select from choices an equivalent problem (e.g., 1 + 3 has the same result as 2 + 2). **Level II AA Students will:** **EE6.EE.1.** Match number sentence with the correct picture representation. Ex. Given a picture showing single addition, identify correct number sentence.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
or more parts of an expression as a single entity. *For example, describe the expression 2 (8 + 7) as a product of two factors; view (8 + 7) as both a single entity and a sum of two terms.* ▪ Evaluate expressions at specific values of their variables. Include expressions that arise from formulas used in real-world problems. Perform arithmetic operations, including those involving whole-number exponents, in the conventional order when there are no parentheses to specify a particular order (Order of Operations). *For example, use the formulas V = s^3 and A = 6 s^2 to find the volume and surface area of a cube with sides of*		Ex. Given a picture and a correct and incorrect number sentence, choose one that is correct. **Level I AA Students will:** **EE6.EE.1.** Identify math symbol "=" as meaning equal to. Ex. Indicate the symbol in a math sentence. Ex. Given picture representations of two equal groups of objects with an equal sign between, responds that they are the same.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
length s = 1/2.		
6.EE.3. Apply the properties of operations to generate equivalent expressions. *For example, apply the distributive property to the expression 3 (2 + x) to produce the equivalent expression 6 + 3x; apply the distributive property to the expression 24x + 18y to produce the equivalent expression 6 (4x + 3y); apply properties of operations to y + y + y to produce the equivalent expression 3y.* **6.EE.4.** Identify when two expressions are equivalent (i.e., when the two expressions name the same number regardless of which value is substituted into them). *For example, the expressions y + y + y and 3y are equivalent because they name the*	**EE6.EE.3-4.** Demonstrate understanding of equivalent expressions.	**Level IV AA Students will:** **EE6.EE.3-4.** Solve equivalent expressions to illustrate that they are equivalent. Ex. Fill in the blank to make a true statement: 2 + 6 = 6 + ___. Ex. Fill in the blank to make a true statement: 3 + 5 = ___ + 3. Ex. Fill in the blank to make a true statement: 4 + ___ = 3 + 4. **Level III AA Students will:** **EE6.EE.3-4.** Demonstrate understanding of equivalent expressions. Ex. Indicate that 2 + 3 is the same as 3 + 2. Ex. Answer yes or no when asked, "Is 2 + 3 equal to 3 + 2?" Ex. Answer yes or no when asked, "Is 2 + 3 equal to 4 + 2?" **Level II AA Students will:** **EE6.EE.3-4.** Recognize different displays of the equal quantities. Ex. Given a model, create an expression using manipulatives (e.g., three blocks plus two blocks equals five blocks). Ex. Given a group of three objects, a group of four objects, and a group of seven objects, match to 3 + 4 = 7. **Level I AA Students will:** **EE6.EE.3-4.** Match different displays of the same quantity. Ex. Match pictures of quantities of objects to their numerical equivalent (e.g., four balls matches to the number 4).

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
same number regardless of which number y stands for. Reason about and solve one-variable equations and inequalities.		
Reason about and solve one-variable equations and inequalities. **6.EE.5.** Understand solving an equation or inequality as a process of answering a question: which values from a specified set, if any, make the equation or inequality true? Use substitution to determine whether a given number in a specified set makes an equation or inequality true. **6.EE.6.** Use variables to represent numbers and write expressions when solving a real-world or mathematical problem; understand that a variable can represent an unknown	**EE6.EE.5-7.** Match an equation to a real-world problem in which variables are used to represent numbers.	**Level IV AA Students will:** **EE6.EE.2.** Using a variable, generate an equivalent equation that represents a real-world problem. Ex. Arrange symbols and numbers to show this equation: Joe has three cups and Sue has some more cups. If they have eight cups together, how would we write this? Answer: 3 + X = 8. Ex. Show how to write this equation: two students have apples, one student has five apples, the other student has more apples, and there are 12 apples altogether. How would you write this? Answer 5 + X = 12. Ex. Together Pete and Joe have five candies. Pete has two. How many does Joe have? Show the problem with manipulatives using X to represent the unknown, how would you write the equation using X. Answer: 2 + X = 7. **Level III AA Students will:** **EE6.EE.2.** Match an equation to a real-world problem in which variables are used to represent numbers. Ex. Match an equation using X to represent how many Fred has: Fred and June have five apples. June has two. Show me this problem. Answer: 2 + X = 5. Ex. Tell that X means "how many" in 2 + □ =5 and insert X in the box. Ex. Match an equation to this word problem: I know Tommy has three tickets. How many more tickets will he need if he wants to take five

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
number, or, depending on the purpose at hand, any number in a specified set. **6.EE.7.** Solve real-world and mathematical problems by writing and solving equations of the form *x* + *p* = *q* and *px* = *q* for cases in which *p*, *q* and *x* are all nonnegative rational numbers. **6.EE.8.** Write an inequality of the form *x* > *c* or *x* < *c* to represent a constraint or condition in a real world or mathematical problem. Recognize that inequalities of the form *x* > *c* or *x* < c have infinitely many solutions; represent solutions of such inequalities on number line diagrams.		friends to a movie? Answer: 3 + X = 5. **Level II AA Students will:** **EE6.EE.2.** Determine what is unknown in an equation. Ex. After hearing a story problem, indicate what is unknown (the teacher labels that as X). Ex. Tell that X means "how many" in 2 + □ =5 and insert X in the box. Ex. Indicate the X when asked, "What number do I not know in this equation? **Level I AA Students will:** **EE6.EE.2.** Identify the letter in a mathematical sentence. Ex. Point to or indicate the letter/fixed/variable. Ex. Indicate "X" in the equation when asked.
Represent and analyze quantitative relationships between dependent and	**EE6.EE.9.** N/A	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
independent variables. **6.EE.9.**Use variables to represent two quantities in a real-world problem that change in relationship to one another; write an equation to express one quantity, thought of as the dependent variable, in terms of the other quantity, thought of as the independent variable. Analyze the relationship between the dependent and independent variables using graphs and tables, and relate these to the equation. For example, in a problem involving motion at constant speed, list and graph ordered pairs of distances and times, and write the equation d = 65t to represent the relationship between distance and time.		

Sixth Grade Mathematics Standards: Geometry

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Solve real-world and mathematical problems involving area, surface area, and volume. **6.G.1.** Find the area of right triangles, other triangles, special quadrilaterals, and polygons by composing into rectangles or decomposing into triangles and other shapes; apply these techniques in the context of solving real world and mathematical problems. **6.G.2.** Find the volume of a right rectangular prism with fractional edge lengths by packing it with unit cubes of the appropriate unit fraction edge lengths, and show that the volume is the same as would be found by multiplying the edge	**EE6.G.1-2.** Demonstrate area.	**Level IV AA Students will:** **EE6.G.1-2.** Find area. Ex. Determine how many tiles in a single layer are required to cover a rectangle. 1 1 1 1 1 1 1 1 1 3 + 3 + 3 = 9 tiles Ex. Determine how many cubes in a single layer are required to cover the bottom of a box and state the number required. **Level III AA Students will:** **EE6.G.1-2.** Demonstrate area. Ex. Given two representations, identify which has area (e.g. line segment, angle, square). Ex. Use squares of colored paper to cover their desk or tray on a wheelchair. Ex. Tell which figure is larger inside. **Level II AA Students will:** **EE6.G.1-2**. Determine what is the larger area.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
lengths of the prism. Apply the formulas $V = l\ w\ h$ and $V = b\ h$ to find volumes of right rectangular prisms with fractional edge lengths in the context of solving real world and mathematical problems.		**Level I AA Students will:** **EE6.G.1-2.** Indicate the inside of a space. Ex. Fill in the inside of a figure when the difference between the inside and outside is clear. Ex. Answer yes or no when asked, "Here is a basket. Here is a ball. Put the ball inside the basket. Is the ball inside or outside the basket?" Ex. Point around the room or spread arms when asked "Are we inside or outside our classroom?" Ex. Point to the inside of a box or frame when asked, "Where is the inside?"
6.G.3. Draw polygons in the coordinate plane given coordinates for the vertices; use coordinates to find the length of a side joining points with the same first coordinate or the same second coordinate. Apply these techniques in the context of solving real-world and mathematical problems.		
6.G.4. Represent three-dimensional figures using nets made up of rectangles and triangles, and use the nets to find the surface area of these figures.	**EE6.G.4.** Identify common three-dimensional shapes.	**Level IV AA Students will:** **EE6.G.4.** Relate real-world items as three-dimensional shapes to their two-dimensional representations. Ex. Match the picture of the soda can to the picture of the cylinder, etc. Ex. Identify in the environment items that are three-dimensional when presented with in the two-dimensional format.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Apply these techniques in the context of solving real-world and mathematical problems.		**Level III AA Students will:** **EE6.G.4.** Identify common three-dimensional shapes. Ex. When presented with a sphere and a cube, name the three-dimensional shape. Ex. Identify spheres and cubes in the classroom. **Level II AA Students will:** **EE6.G.4.** Sort three-dimensional shapes and two-dimensional shapes. Ex. When given a bag of three-dimensional shapes and their two-dimensional pictures, sort into the appropriate three-dimensional or two-dimensional shape. Ex. Label objects as three-dimensional and two-dimensional shapes in the classroom. **Level I AA Students will:** **EE6.G.4.** Match shapes. Ex. When given a picture of a shape, find like shapes in the classroom. Ex. Shape BINGO.

Sixth Grade Mathematics Standards: Statistics and Probability

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Develop understanding of statistical variability. **6.SP.1.** Recognize a statistical question as one that anticipates variability in the data related to the question and accounts for it in the answers. *For example, "How old am I?" is not a statistical question, but "How old are the students in my school?" is a statistical question because one anticipates variability in students' ages.* **6.SP.2.** Understand that a set of data collected to answer a statistical question has a distribution, which can be described by its center, spread, and overall shape.	**EE6.SP.1-2.** Display data on a graph or table that shows variability in the data.	**Level IV AA Students will:** **EE6.SP.1-2.** Collect, display, and describe data on a graph or table. Ex. Collect data for a classroom experiment and chart height of plants, temperature of soil, etc. Ex. Collect data from a class survey of height and create a table showing the variance in height (e.g., shortest person is 4'6", the tallest person is 5'4"). Ex. Collect weather data and graph to show variance (e.g., five sunny days, three cloudy, two rainy). Ex. Describe data laid out on a graph showing a distribution of responses. For example, students have different heights, but there are many with similar heights, while some are much taller or shorter. **Level III AA Students will:** **EE6.SP.1-2.** Display data on a graph or table that shows variability of data. Ex. Given weather data for the week, display it on a graph to show variance (e.g., five sunny days, three cloudy, two rainy). Ex. Given data about the ages of students in the class (e.g., 12, 13, and 14), display data in a table showing the variance in age (e.g., fewest are 12 years old, most are 13 years old). **Level II AA Students will:** **EE6.SP.1-2.** Organize data. Ex. Survey students in the classroom concerning favorites among three choices and represent responses (e.g., how many pick each of three stories or each of three subjects). Ex. Given data, sort to determine how many (e.g., how many students have certain number of siblings).

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		Level I AA Students will: **EE6.SP.1-2.** Sort information into categories of same and different. Ex. After charting the weather for a week, identify if today's weather was the same or different than yesterday. Ex. Given a graphic organizer with three categories of colors identified, sort seven discs of three different colors into the categories and place them in the appropriate place on the graphic organizer.
6.SP.3. Recognize that a measure of center for a numerical data set summarizes all of its values with a single number, while a measure of variation describes how its values vary with a single number.	**EE6.SP.3.** N/A	
Summarize and describe distributions. **6.SP.4.** Display numerical data in plots on a number line, including dot plots, histograms, and box plots.	**EE6.SP.4.** N/A (See EE6.SP.1-2)	
6.SP.5. Summarize numerical data sets in relation to their context, such as by: ▪ Reporting the number of observations.	**EE6.SP.5.** Summarize data distributions on a graph or table.	**Level IV AA Students will:** **EE6.SP.5.** Summarize the data on a graph or table. Ex. When looking at a table of what students like to eat for lunch, summarize the data in multiple ways (i.e., chicken nuggets has the most, pizza has the least). Ex. When looking at a graph of temperatures from the week, summarize

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▪ Describing the nature of the attribute under investigation, including how it was measured and its units of measurement. ▪ Giving quantitative measures of center (median and/or mean) and variability (interquartile range and/or mean absolute deviation), as well as describing any overall pattern and any striking deviations from the overall pattern with reference to the context in which the data were gathered. ▪ Relating the choice of measures of center and variability to the shape of the data distribution and the context in which the data were gathered.		the data in multiple ways (i.e., three days were above 70 degrees, six days were between 60-70 degrees, and two days were 50-60 degrees). **Level III AA Students will:** **EE6.SP.5.** Summarize data distributions on a graph or table. Ex. When looking at a graph of temperatures from the week, summarize the data in one way (i.e., three days were above 70 degrees). Ex. When looking at a table of what students like to eat for lunch, summarize the data in one way (e.g., chicken nuggets has the most; pizza has the least). **Level II AA Students will:** **EE6.SP.5.** Use a graph to determine which category has the most. Ex. Looking at a bar graph on the students' favorite subject in school, identify which is the most preferred subject. Ex. Looking at a pictograph of the students' favorite sports teams, identify which is the most preferred team. **Level I AA Students will:** **EE6.SP.5.** Identify which has more or less. Ex. Given two items on a bar graph, identify which has more or less. Ex. Given two towers of interlocking cubes, identify which has more or less.

COMMON CORE ESSENTIAL ELEMENTS AND ACHIEVEMENT DESCRIPTORS FOR SEVENTH GRADE

Seventh Grade Mathematics Standards: Ratios and Proportional Relationships

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Analyze proportional relationships and use them to solve real-world and mathematical problems. **7.RP.1.** Compute unit rates associated with ratios of fractions, including ratios of lengths, areas and other quantities measured in like or different units. *For example, if a person walks 1/2 mile in each 1/4 hour, compute the unit rate as the complex fraction* $^{1/2}/_{1/4}$ *miles per hour, equivalently 2 miles per hour.* **7.RP.2.** Recognize and represent proportional relationships between quantities. ▪ Decide whether two quantities are in a proportional	**EE7.RP.1-3.** Use a ratio to model or describe a relationship.	**Level IV AA Students will:** **EE7.RP.1-3.** Complete the ratio using numbers to show relationships. Ex. Given one component of a ratio in standard form (1:_) complete the ratio. Ex. Given a family picture, what is the ratio of people wearing hats compared to the total number of people in the picture? Ex. Describe the relationship between miles driven and the time taken by creating a ratio (e.g., Katie knows she can drive one mile in two minutes is 1:2.) **Level III AA Students will:** **EE7.RP.1-3.** Use a ratio to model or describe a relationship. Ex. Given a bag of green and red chips, identify the ratio of green chips compared to red chips. Ex. Use a pictorial representation to show part-whole relationship (e.g., What part of the picture is shaded? Three parts are shaded and one part is not.). **Level II AA Students will:** **EE7.RP.1-3.** Demonstrate a simple ratio relationship. Ex. Using a dry ease board demonstrate a ratio relationship of squares to circles. Ex. When playing a board game, move one space for every dot on the die. Ex. Complete a pattern given a simple ratio.

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relationship, e.g., by testing for equivalent ratios in a table or graphing on a coordinate plane and observing whether the graph is a straight line through the origin. ▪ Identify the constant of proportionality (unit rate) in tables, graphs, equations, diagrams, and verbal descriptions of proportional relationships. ▪ Represent proportional relationships by equations. *For example, if total cost t is proportional to the number n of items purchased at a constant price p, the relationship between the total cost and the number of items can be expressed as t = pn.* ▪ Explain what a point (*x*, *y*) on the graph of a		**Level I AA Students will:** **EE7.RP.1-3.** Identify one item as it relates to another. Ex. When given two baskets with markers, count the number in each basket and compare. Ex. Given two cards with attendance cards, compare the number here and absent. Ex. Given a half an apple and a whole apple, identify "the whole" apple.

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proportional relationship means in terms of the situation, with special attention to the points (0, 0) and (1, *r*) where r is the unit rate. **7.RP.3.** Use proportional relationships to solve multistep ratio and percent problems. Examples: simple interest, tax, markups and markdowns, gratuities and commissions, fees, percent increase and decrease, percent error.		

Seventh Grade Mathematics Standards: The Number System

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Apply and extend previous understandings of operations with fractions to add, subtract, multiply, and divide rational numbers. **7.NS.1.** Apply and extend previous understandings of addition and subtraction to add and subtract rational numbers; represent addition and subtraction on a horizontal or vertical number line diagram. ▪ Describe situations in which opposite quantities combine to make 0. *For example, a hydrogen atom has 0 charge because its two constituents are oppositely charged.* ▪ Understand $p + q$ as the number located a distance $\|q\|$ from p, in the positive or negative direction depending on	**EE7.NS.1.** Add fractions with like denominators (halves, thirds, fourths, and tenths) so the solution is less than or equal to one.	**Level IV AA Students will:** **EE7.NS.1.** Same as Level III AA Students. **Level III AA Students will:** **EE7.NS.1.** Add fractions with like denominators (halves, thirds fourths, and tenths) so the solution is less than or equal to one. Ex. Use fraction bars or fraction circles to add so that answer is less than or equal to one. Match a numerical representation to the model. Ex. Given tenths, construct the whole and recognize that 10 tenths are needed to make a whole. (Connect to money -- 10 dimes = one whole dollar). **Level II AA Students will:** **EE7.NS.1.** Use models to add halves, thirds, and fourths. Ex. Given thirds, construct the whole and add the number of thirds needed to make a whole. Ex. Given fourths, construct the whole and add the number of fourths needed to make a whole. Ex. Given a recipe that calls for a 1/4 cup of sugar, shade a picture of a measuring cup marked into fourths to show how much sugar is needed to double the recipe (1/4 + 1/4 = 2/4 or 1/2). Ex. Demonstrate that a whole can be divided into equal parts, and when reassembled, recreates the whole using a model. **Level I AA Students will:** **EE7.NS.1.** Use models to identify the whole and find the missing pieces of a whole. Ex. Given three choices, identify which is more, a whole or a half.

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whether q is positive or negative. Show that a number and its opposite have a sum of 0 (are additive inverses). Interpret sums of rational numbers by describing real-world contexts. ▪ Understand subtraction of rational numbers as adding the additive inverse, $p - q = p + (-q)$. Show that the distance between two rational numbers on the number line is the absolute value of their difference, and apply this principle in real-world contexts.		Ex. Presented with a whole object and the same object with a piece missing, identify the whole. Ex. Given 1/2 a pizza, identify the missing part (concrete model or touch board). Ex. Shown papers cut in halves, thirds, etc., choose the object cut in halves. Ex. Given boxes with one-third shaded, one-half shaded, and the whole shaded, choose the one with the whole shaded.
Apply properties of operations as strategies to add and subtract rational numbers. **7.NS.2.** Apply and extend previous understandings of	**EE7.NS.2.a.** Solve multiplication problems with products to 100.	**Level IV AA Students will:** **EE7.NS.2.a.** Solve multiplication problems with products to 144. Ex. Given a multiplication problem, solve independently using a variety of methods. Ex. Given the product and three possible multiplication problems, identify the correct multiplication problem for the answer.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
multiplication and division and of fractions to multiply and divide rational numbers. ▪ Understand that multiplication is extended from fractions to rational numbers by requiring that operations continue to satisfy the properties of operations, particularly the distributive property, leading to products such as (–1)(–1) = 1 and the rules for multiplying signed numbers. Interpret products of rational numbers by describing real-world contexts.		**Level III AA Students will:** **EE7.NS.2.a.** Solve multiplication problems with products to 100. Ex. Given the model of a multiplication problem, identify the multiplication problem and the corresponding answer. Ex. Given a multiplication problem (4 x 3) and three answer choices, use a calculator to solve the problem and choose the correct answer. Ex. Given an array of models, show which array depicts a problem (e.g., 5 x 7 = 35). Ex. Solve word problems using multiplication (e.g., I want bring 10 people to my party and I have two party hats for each person. How many party hats do I have?). **Level II AA Students will:** **EE7.NS.2.a.** Solve multiplication problems using factors 1 – 10. Ex. Use repeated addition to solve multiplication problems. Ex. Using a multiplication chart, identify the answer to multiplication problems. Ex. Create arrays to model multiplication facts. Ex. Use 100s board or touch board to model skip counting (i.e., 2, 4, 6, 8 . . .). Ex. Group items to model multiplication (e.g., 3 x 5 could be modeled by three groups with five in each group). **Level I AA Students will:** **EE7.NS.2.a.** Skip count by twos and tens. Ex. Model repeated addition. Ex. Use a 100s board or touch board to skip count (i.e., 2, 4, 6, 8, . . .). Ex. Given bundles of pipe cleaners (10 in each bundle), skip count to find the total.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
▪ Understand that integers can be divided, provided that the divisor is not zero, and every quotient of integers (with non-zero divisor) is a rational number. If p and q are integers, then $-(p/q) = (-p)/q = p/(-q)$. Interpret quotients of rational numbers by describing real-world contexts.	**EE7.NS.2.b.** Solve division problems with divisors up to five and also with a divisor of 10 without remainders.	**Level IV AA Students will:** **EE7.NS.2.b.** Solve division problems with divisors up to 10 using numbers. Ex. Given a real-world problem, find the solution using division (e.g., "If I have the area of a hall that is 50 feet and one side has a length of 5 feet, how long is the other side?). Ex. Given a problem involving money, find the solution using division (e.g., "If a friend and I find 20 dollars, how will we split it up so that we each get the same amount?"). Ex. If I have a large bowl with eight cups of beans, how many two-cup servings can I get out of that bowl? Ex. Given a computer program with division problems, find the quotient. Ex. When planting seeds for a science experiment, divide the seeds into 10 equal shares and represent the problem in numerals. **Level III AA Students will:** **EE7.NS.2.b.** Solve division problems with divisors up to five and also with a divisor of 10 without remainders. Ex. Use money to solve division problems (e.g., If a friend and I find 10 dollars, how will we split it up so that we each get the same amount? Divide the paper money to find the answer.). Ex. Given 10 manipulatives, divide into two equal groups of five. Show that 10 / 2 = 5. Ex. Divide the classroom into four equal groups for a sports tournament. Ex. Use the number line to show how many times you can subtract five out of 15. Ex. If you give each person two cups of soup and you have 10 cups of soup, how many people could come to your soup party?

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		Level II AA Students will: **EE7.NS.2.b.** Determine how many times a number can be subtracted from an equally divisible number. Ex. Given a number divisible by five or 10, subtract out five or 10, show the number of times this number can be subtracted (e.g., "Show me how many sets of five pipe cleaners you can divide 20 pipe cleaners into"). Ex. Given a number line, demonstrate how many times a number can be subtracted from an equally divisible number (e.g., "Show me how many times can you subtract five from 25 using the number line"). Ex. Given pictures of pairs of shoes, subtract pairs to determine how many people (e.g., "If there are 10 shoes in the room, how many people are there?"). **Level I AA Students will:** **EE7.NS.2.b.** Associate value with the number one by recognizing the group/set that has more than one. Ex. Given a stack of library books and a single book, identify which set has more than one. Ex. Compose a set with more than one manipulative.
▪ Apply properties of operations as strategies to multiply and divide rational numbers. ▪ Convert a rational number to a decimal using long division; know that the decimal form of a rational	**EE7.NS.2.c-d.** Compare fractions to fractions and decimals to decimals using rational numbers less than one.	**Level IV AA Students will:** **EE8.NS.2.c-d.** Compare and order fractions and decimals when all numbers are fractions or when all numbers are decimals or when fractions and decimals are mixed. Ex. Divide a whole pizza into different fractions (1/4 and 1/2). Ex. Order fractions or decimals from least to greatest (1/4, 1/2, and 3/4) on a number line. Ex. Sort fractions and decimals and match monetary amounts (1/4 of a dollar = 25¢, 1/2 of a dollar = $0.50).

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number terminates in 0s or eventually repeats.		**Level III AA Students will:** **EE8.NS.2.c-d.** Compare fractions to fractions and decimals to decimals using rationale numbers less than one. Ex. Compare two fractions and locate them on a number line. Ex. Use pictorial representations to compare fractions to fractions and decimals to decimals. Ex. Point to the measuring cup that shows 1/2. Ex. Given a quarter and a dime, show which has a smaller value. Ex. Given two clocks, one on the hour and one on the half hour, choose which shows a half hour. **Level II AA Students will:** **EE8.NS.2.c-d.** Identify the location of a fraction or decimal used in the real world and/or on a number line. Ex. Label the location of a fraction or decimal on a number line. Ex. Given a number 2 1/2, point to the number on a number line. Ex. Locate a decimal used in the real world on a number line to tell which is more (e.g., "If an item cost $0.58 and another item cost $0.59 cents, find both amounts on the number line and tell which costs more."). Ex. Locate a fraction used in the real world on a number line to tell which is more (e.g., If I have 3/4 of a pie and you have 1/2 of a pie using the number line, show who has more pie. Find the location of the number 0.5 on a number line.). **Level I AA Students will:** **EE8.NS.2.c-d.** Identify decimals or fractions. Ex. Given a whole number and a decimal, choose the decimal. Ex. Given a ball, a block, and a decimal, point to the decimal. Ex. Select 1/2 of an object when asked to show 1/2 (i.e., 1/2 of an apple).

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
7.NS.3. Solve real-world and mathematical problems involving the four operations with rational numbers.[18]	**EE7.NS.3.** Demonstrate the value of various money amounts using decimals.	**Level IV AA Students will:** **EE7.NS.3.** Determine the total value of money written as a decimal given real-world situations. Ex. Use a calculator to determine how much money they have total in decimal form. Ex. Count money using decimals/calculator to "shop" for items and determine how much money to pay the cashier when given the total of the purchase. **Level III AA Students will:** **EE7.NS.3.** Demonstrate the value of various money amounts using decimals. Ex. Given a variety of coins and bills, write the value of the given money using a decimal. Ex. Given a variety of coins, bills, and cards with amounts written with decimals, match the cards to the value of the coins. Ex. Use a calculator to show the value of coins in decimals (e.g., quarters ($0.25), dimes ($0.10) nickels ($0.05), and pennies ($0.01). **Level II AA Students will:** **EE7.NS.3.** Identify the decimal value of various coins. Ex. Given pictures of coins, identify the value of each coin in cents. Ex. Given cards with different coin amounts written in decimals ($0.05, $0.10, $0.20, etc.), match the amount with the correct coin. Ex. Given more than one of the same coin, identify the total value of the

[18] Computations with rational numbers extend the rules for manipulating fractions to complex fractions.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		given coins. **Level I AA Students will:** **EE7.NS.3.** Identify money. Ex. Given a group of coins representing different values, sort coins by like amounts. Ex. Given a picture of a coin, match real coins to the picture. Ex. Differentiate between dollar money and change (coins). Ex. Choose money versus non-money (e.g., colored chips, etc.) to pay for purchases.

Seventh Grade Mathematics Standards: Expressions and Equations

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Use properties of operations to generate equivalent expressions. **7.EE.1.** Apply properties of operations as strategies to add, subtract, factor, and expand linear expressions with rational coefficients. **7.EE.2.** Understand that rewriting an expression in different forms in a problem context can shed light on the problem and how the quantities in it are related. *For example, a + 0.05a = 1.05a means that "increase by 5%" is the same as "multiply by 1.05."*	**EE7.EE.1-2.** Use the relationship within addition and/or multiplication to illustrate that two expressions are equivalent.	**Level IV AA Students will:** **EE7.EE.1-2.** Apply the commutative property to complete an equation. Ex. Given 12 objects and an equation with three groups on one side of the equals sign and two groups on other side, create a balanced equation by recognizing that the side with three groups will have two objects in each group, and the side with two groups will have three objects in each group. Ex. 5 x 7 = ____ x _____ (7 x 5) Ex. ____ + ____ = 4 + 8 (8 + 4) **Level III AA Students will:** **EE7.EE.1-2.** Use the relationship within addition and/or multiplication to illustrate that two expressions are equivalent. Ex. 4 + 7 = 7 + ____ Ex. 2 x 4 = ____ x 2 Ex. 3 + ____ = 5 + 3 **Level II AA Students will:** **EE7.EE.1-2.** Use the relationship within addition to illustrate that two expressions are equivalent. Ex. Given a model showing five objects plus two objects on one side of an equals sign and two objects on the other side, recognize that five objects are needed to get the same amount. Ex. Is 2 + 3 = to 3 + 2? Answer yes/no. Ex. Is 2 + 3 = to 4 + 2? Answer yes/no. **Level I AA Students will:** **EE7.EE.1-2.** Understand that different displays of the same quantity are equal.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. Recognize that three discs and three squares are the same quantity. Ex. Recognize that different arrangements of the same amount are equal (e.g., different arrangements of 4 dots – connection to subitizing).
Solve real-life and mathematical problems using numerical and algebraic expressions and equations. **7.EE.3.** Solve multi-step real-life and mathematical problems posed with positive and negative rational numbers in any form (whole numbers, fractions, and decimals), using tools strategically. Apply properties of operations to calculate with numbers in any form; convert between forms as appropriate; and assess the reasonableness of answers using mental computation and estimation strategies. *For example: If a woman making $25 an hour gets a 10% raise, she will make an*	**EE7.EE.3-4.** Use the concept of equality with models to solve one-step addition and subtraction equations.	**Level IV AA Students will:** **EE7.EE.3-4.** Solve two-step addition and subtraction equations. Ex. After determining that 5 + 5 = 10, decompose 10 into three and seven. Ex. After determining that 9 - 6 = 3, determine that three is composed of 3 + 1). **Level III AA Students will:** **EE7.EE.3-4.** Use the concept of equality with models to solve one-step addition and subtraction equations. Ex. If there is a quantity of five on one side of the equation and a quantity of two on the other side, what quantity is added to make it equal? Ex. If I have three balls and I get some more balls – how many did I get if I now have seven? Ex. Given 4 + ___ = 12, identify the missing amount using models. Ex. Given 12 - ___ = 5, identify the missing amount using models. Ex. Given 10 = 2 + _____, identify the missing amount using models. **Level II AA Students will:** **EE7.EE.3-4.** Identify the amount needed to equal the value on the given side of an equation. Ex. Three objects + two objects will equal five objects. Ex. Given a number from 2 to 10, decompose the number to create a balanced equation (connection to decomposition of numbers).

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additional 1/10 of her salary an hour, or $2.50, for a new salary of $27.50. If you want to place a towel bar 9 3/4 inches long in the center of a door that is 27 1/2 inches wide, you will need to place the bar about 9 inches from each edge; this estimate can be used as a check on the exact computation. **7.EE.4.** Use variables to represent quantities in a real-world or mathematical problem, and construct simple equations and inequalities to solve problems by reasoning about the quantities. ▪ Solve word problems leading to equations of the form $px + q = r$ and $p(x + q) = r$, where p, q, and r are specific rational numbers. Solve equations of these forms fluently.		**Level I AA Students will:** **EE7.EE.3-4.** Recognize equal quantities on both sides of an equation. Ex. Match equal quantities: three triangles is the same quantity as three circles. Ex. Give the digit 5, count out five objects as an equal quantity.

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Compare an algebraic solution to an arithmetic solution, identifying the sequence of the operations used in each approach. *For example, the perimeter of a rectangle is 54 cm. Its length is 6 cm. What is its width?* ▪ Solve word problems leading to inequalities of the form $px + q > r$ or $px + q < r$, where p, q, and r are specific rational numbers. Graph the solution set of the inequality and interpret it in the context of the problem. *For example: As a salesperson, you are paid $50 per week plus $3 per sale. This week you want your pay to be at least $100. Write an inequality for the number of sales you*		

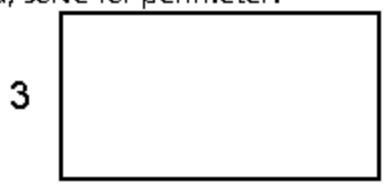
CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
need to make, and describe the solutions.		

Seventh Grade Mathematics Standards: Geometry

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Draw construct, and describe geometrical figures and describe the relationships between them. **7.G.1.** Solve problems involving scale drawings of geometric figures, including computing actual lengths and areas from a scale drawing and reproducing a scale drawing at a different scale. **7.G.2.** Draw (freehand, with ruler and protractor, and with technology) geometric shapes with given conditions. Focus on constructing triangles from three measures of angles or sides, noticing when the conditions determine a unique triangle, more than one triangle, or no triangle.	**EE7.G.1-2.** Draw or classify and recognize basic two-dimensional geometric shapes without a model (circle, triangle, rectangle/square).	**Level IV AA Students will:** **EE7.G.1-2.** Draw or model two-dimensional shapes including a trapezoid and rhombus without a model. Ex. Draw/create a trapezoid. Ex. Draw/create a rhombus. Ex. Replicate a geometric shape with given dimensions. Ex. Draw a shape that is twice as big in one dimension (length or width) as a given shape (e.g., given a coordinate grid, have the student draw a rectangle that is twice as long and twice as high as the one he/she is given). **Level III AA Students will:** **EE7.G.1-3.** Draw or classify and recognize basic two-dimensional geometric shapes without a model (circle, triangle, rectangle/square). Ex. Recognize and group together different types of rectangles and circles Ex. State the name of circle, triangle, rectangle, and square. Ex. Draw a rectangle and circle. **Level II AA Students will:** **EE7.G.1-2.** Demonstrate the ability to complete a two-dimensional shape (circle, triangle, rectangle, square). Ex. Compare shapes when given manipulatives/pictures and asked to tell what shapes are the same and what shapes are is different. Ex. Given an arc, complete the drawing of a circle. Ex. Given concrete pieces, complete a specified shape (i.e., four equal length popsicle sticks to create a square).

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level I AA Students will: **EE7.G.1-2.** Demonstrate the ability to recognize a two-dimensional shape (circle, triangle, rectangle, square) when given a complete shape. Ex. Recognize a shape. Ex. When given a shape, find another shape like the one just given. Ex. Compare shapes when given manipulatives – to say two shapes are the same (congruent) after matching the sides on each. Ex. Use various media for students to form a simple geometric shape (i.e. sand, shaving cream) Ex. Given a sample shape, trace the shape (touch board, raised paper, wiki sticks, etc.)
7.G.3. Describe the two-dimensional figures that result from slicing three-dimensional figures, as in plane sections of right rectangular prisms and right rectangular pyramids.	**EE7.G.3.** Match a two-dimensional shape with a three-dimensional shape that shares an attribute.	**Level IV AA Students will:** **EE7.G.3.** Pair two- and three-dimensional shapes to complete a real-world task. Ex. Given a three-dimensional shape and several different two-dimensional shapes (e.g., cube, cylinders), select the two-dimensional shape that represents one face of the three-dimensional shape (e.g., square, circle). Ex. Given a diagram to show the placement of different shaped objects in a storeroom, use the two-dimensional shape in the diagram to place three-dimensional objects appropriately on the shelf (e.g., square boxes on squares, rectangular boxes on rectangles, and bottles on circles). **Level III AA Students will:** **EE7.G.3.** Match a two-dimensional shape with a three- dimensional shape that shares an attribute. Ex. Given a circle, find objects that are three-dimensional counterparts (e.g., ball, globe, sphere).

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. Given a square, find objects that are three-dimensional counterparts (e.g., box, locker). Ex. Given a square, find three-dimensional objects that share one attribute (e.g., square with cube, circle with cylinder). **Level II AA Students will:** **EE7.G.3.** Identify the attributes of a three-dimensional shape (color, number of sides, faces, size, textures, shape, etc.). Ex. Given a red ball and communication device, identify words that describe the attributes of the ball. Ex. Given a group of shapes, describe common attributes. Ex. Given a class of objects, identify common attributes and choose one to sort by. **Level I AA Students will:** **EE7.G.3.** Replicate the two-dimensional cross-section of a three-dimensional shape (cube, sphere, cylinder) when given a complete shape. Ex. Given a cube, outline the base to form a square. Ex. Given a soda can, outline the base to form a circle.
Solve real-life and mathematical problems involving angle measure, area, surface area, and volume. **7.G.4.** Know the formulas for the area and circumference of a circle	**EE7.G.4.** N/A	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
and use them to solve problems; give an informal derivation of the relationship between the circumference and area of a circle.		
7.G.5. Use facts about supplementary, complementary, vertical, and adjacent angles in a multi-step problem to write and solve simple equations for an unknown angle in a figure.	**EE7.G.5.** Find the perimeter of a rectangle given the length and width.	**Level IV AA Students will:** **EE7.G.5.** Solve simple perimeter problems with rectangles. Ex. Given a rectangle with identified dimensions, determine the perimeter. Ex. A bulletin board is 5' by 5'. How much border paper is needed for the perimeter? Ex. When given a picture of a garden with only the length and width identified, solve for perimeter.  3 8 3 + 8 + 3 + 8 = 22 yards **Level III AA Students will:** **EE7.G.5.** Find the perimeter of a rectangle given the length and width. Ex. Determine the perimeter of a rectangle given a visual model and a calculator. Ex. Given a rectangle with tic marks indicating a length of six and a width of four, determine the perimeter by counting (6 + 4 + 6 + 4). Ex. Shown a taped rectangle on the floor with tic marks or floor tiles

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		denoting squares within the rectangle, walk around the rectangle, counting steps/tiles/tic marks, to determine the perimeter. Ex. Measure the length and width of a desk and other rectangular objects in the classroom (i.e., books, picture frames). **Level II AA Students will:** **EE7.G.5.** Identify the length and width of a rectangle. Ex. Cover a rectangle with squares (i.e., color tiles) and identify the sum of numbers of tiles of the top/bottom and the sides. Ex. Given a circle, measure the distance around the circle (circumference – perimeter of a circle). Ex. Place a string around the perimeter of an object and then measure the length of the string to tell the distance around the object. Ex. Given a gridded rectangle, identify the length of the top/bottom and the sides. **Level I AA Students will:** **EE7.G.5.** Outline the perimeter of an object. Ex. Use wiki sticks to outline the border of a square/rectangle. Ex. Outline the perimeter of a rectangular pan by tracing the edge with a finger. Ex. Outline the perimeter of a tablet by laying string around the edge.

<table>
<tr><th>CCSS Grade-Level Clusters</th><th>Common Core Essential Elements</th><th>Instructional Achievement Level Descriptor</th></tr>
<tr><td></td><td></td><td>Ex. Count the number of squares around the outside of a gridded rectangle.
<table><tr><td>1</td><td>2</td><td>3</td><td>4</td><td>5</td></tr><tr><td>12</td><td></td><td></td><td></td><td>6</td></tr><tr><td>11</td><td>10</td><td>9</td><td>8</td><td>7</td></tr></table></td></tr>
<tr><td>7.G.6. Solve real-world and mathematical problems involving area, volume and surface area of two- and three-dimensional objects composed of triangles, quadrilaterals, polygons, cubes, and right prisms.</td><td>EE7.G.6. Find the area of a rectangle given the length and width using a model.</td><td>Level IV AA Students will:
EE7.G.6. Solve simple area problems with rectangles.
Ex. A rectangular rug is 4’ by 5’. What is the area of the rug? Use a calculator to apply to the given model problem and find the answer.
Ex. Given a rectangle with identified length and width dimensions, determine the area.

Level III AA Students will:
EE7.G.6. Find the area of a rectangle given the length and width using a model.
Ex. Given rectangles (including squares) with grids, count squares to calculate the area.
<table><tr><td></td><td></td><td></td><td></td><td></td></tr><tr><td></td><td></td><td></td><td></td><td></td></tr></table>
Ex. Partition rectangular figures into rows and columns of the same-size squares without gaps and overlaps and count them to find the area.
Ex. Given a picture of a rectangle, have students divide the interior of the figure into equally squared units and determine the number of squared</td></tr>
</table>

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		units within the rectangle. **Level II AA Students will:** **EE7.G.6.** Identify the length and width (dimensions) of a rectangle. Ex. Cover a given rectangle with squares (i.e., color tiles) and identify the numerical value of the total number of square units. Ex. Given a gridded rectangular box place smaller boxes side-by-side (in one layer) to count how many small boxes the large box holds and identify the numerical value (sum) of the grids inside the rectangle. **Level I AA Students will:** **EE7.G.6.** Duplicate the area of a rectangle (square). Ex. Cover a square pan with pieces of toast, square crackers, etc. in a single layer. Ex. Use squares of colored paper to cover their desk or tray on a wheelchair.

Seventh Grade Mathematics Standards: Statistics and Probability

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Use random sampling to draw inferences about a population. **7.SP.1.** Understand that statistics can be used to gain information about a population by examining a sample of the population; generalizations about a population from a sample are valid only if the sample is representative of that population. Understand that random sampling tends to produce representative samples and support valid inferences. **7.SP.2.** Use data from a random sample to draw inferences about a population with an unknown characteristic of interest. Generate multiple samples (or simulated samples) of the	**EE7.SP.1-2.** Answer a question related to the collected data from an experiment, given a model of data, or from data collected by the student.	**Level IV AA Students will:** **EE7.SP.1-2.** Answer a question about data collected from an experiment and explain or demonstrate the results. Ex. Poll classmates to determine where to go on a field trip and explain results. Ex. Given data on height of students in two classes, identify which class has the tallest students. **Level III AA Students will:** **EE7.SP.1-2.** Answer a question related to the collected data from an experiment, given a model of data, or from data collected by the student. Ex. Given data (i.e., a frequency table) of favorite pizza toppings, which type of pizza would be ordered most often. Ex. Asked what their favorite season is, place themselves in one of the four groups and answer a question about the results. (What is the group's favorite season? What is the group's least favorite season?) **Level II AA Students will:** **EE7.SP.1-2.** Collect data to answer a given question. Ex. Ask fellow classmates what their favorite activity subject is and keep tally marks of the responses. Ex. Use a grid to record the number of tennis shoes in the classroom. **Level I AA Students will:** **EE7.SP.1-2.** Answer a question for data collection. Ex. Answer a question about what they ate for breakfast. Ex. Answer a question about their favorite candy bar.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
same size to gauge the variation in estimates or predictions. *For example, estimate the mean word length in a book by randomly sampling words from the book; predict the winner of a school election based on randomly sampled survey data. Gauge how far off the estimate or prediction might be.*		
Draw informal comparative inferences about two populations. **7.SP.3.** Informally assess the degree of visual overlap of two numerical data distributions with similar variabilities, measuring the difference between the centers by expressing it as a multiple of a measure of variability. *For example, the mean height of players on the*	**EE7.SP.3.** Compare two sets of data within a single data display such as a picture graph, line plot, or bar graph.	**Level IV AA Students will:** **EE7.SP.3.** Compare data from two picture graphs, two line plots, or two bar graphs. Ex. Given two bar graphs showing the number of pets students from two different classrooms have, determine which classroom of students has the most pets. Ex. Given two bar graphs, showing the number of boys and the number of girls from two different classrooms, determine which classroom has the least number of girls (or the least number of boys, or the greatest number of boys, or the greatest number of girls). **Level III AA Students will:** **EE7.SP.3.** Compare two sets of data within a single data display such as a picture graph, line plot, or bar graph. Ex. Compare the change in the number of days of sunlight in summer and

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
basketball team is 10 cm greater than the mean height of players on the soccer team, about twice the variability (mean absolute deviation) on either team; on a dot plot, the separation between the two distributions of heights is noticeable. **7.SP.4.** Use measures of center and measures of variability for numerical data from random samples to draw informal comparative inferences about two populations. *For example, decide whether the words in a chapter of a seventh-grade science book are generally longer than the words in a chapter of a fourth-grade science book.*		winter on a line plot on a given graph. Ex. Given a bar graph, compare the number of red M&Ms to blue M&Ms. **Level II AA Students will:** **EE7.SP.3.** Summarize data on a graph or table in one way. Ex. When looking at a graph of temperatures from the week, summarize the data in one way (i.e., three days were above 70 degrees). Ex. When looking at a table that contains data about what students like to eat or what students like to do, summarize the data in one way (i.e., "watch movies" has the most). **Level I AA Students will:** **EE7.SP.3.** Read data from one given source. Ex. Using a pictograph, identify the number of students who have a dog, are present, eat breakfast, etc. Ex. Using a bar graph, identify which is more or which is less.

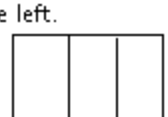
CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Investigate chance processes and develop, use, and evaluate probability models. **7.SP.5.** Understand that the probability of a chance event is a number between 0 and 1 that expresses the likelihood of the event occurring. Larger numbers indicate greater likelihood. A probability near 0 indicates an unlikely event, a probability around 1/2 indicates an event that is neither unlikely nor likely, and a probability near 1 indicates a likely event. **7.SP.6.** Approximate the probability of a chance event by collecting data on the chance process that produces it and observing its long-run relative frequency, and predict the approximate relative frequency given the	**EE7.SP.5-7.** Describe the probability of events occurring as possible or impossible.	**Level IV AA Students will:** **EE7.SP.5-7.** Differentiate and describe examples of a situation that is possible, a situation that is likely, and a situation that is impossible. Ex. State a situation that is impossible. Ex. State a situation that is possible. **Level III AA Students will:** **EE7.SP.5-7.** Describe the probability of events occurring as possible or impossible. Ex. Answer, "Is it possible that a squirrel attends school with you?" Ex. Answer, "Is it possible that a cow will ever drive a car?" Ex. Answer, "If you only own only three shirts - a red one, a blue one, and a black one - is it possible to pull a white one from your drawer?" **Level II AA Students will:** **EE7.SP.5-7.** Identify possible events that could occur in the natural environment. Ex. Given the lunch menu of pizza and hamburgers, identify whether it is possible to get a hamburger for lunch. Ex. Given a weekly chart of classroom jobs (different jobs every day of the week), answer "What job is possible for Monday?" **Level I AA Students will:** **EE7.SP.5-7.** Identify outcomes based on a possible event. Ex. Given a picture of a person wearing a heavy coat, scarf, and hat, identify if the clothing is appropriate for a picture of some weather condition. Ex. "We are going on a field trip in town. In which of the following would it be possible to transport the entire class (show pictures of a rocket, bicycle,

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
probability. *For example, when rolling a number cube 600 times, predict that a 3 or 6 would be rolled roughly 200 times, but probably not exactly 200 times.* **7.SP.7.** Develop a probability model and use it to find probabilities of events. Compare probabilities from a model to observed frequencies; if the agreement is not good, explain possible sources of the discrepancy. ▪ Develop a uniform probability model by assigning equal probability to all outcomes, and use the model to determine probabilities of events. *For example, if a student is selected at random from a class, find the probability that Jane will be selected*		and a bus)?"

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
and the probability that a girl will be selected. ▪ Develop a probability model (which may not be uniform) by observing frequencies in data generated from a chance process. *For example, find the approximate probability that a spinning penny will land heads up or that a tossed paper cup will land open-end down. Do the outcomes for the spinning penny appear to be equally likely based on the observed frequencies?*		

COMMON CORE ESSENTIAL ELEMENTS AND ACHIEVEMENT DESCRIPTORS FOR EIGHTH GRADE

Eighth Grade Mathematics Standards: The Number System

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Know that there are numbers that are not rational, and approximate them by rational numbers. **8.NS.1.** Know that numbers that are not rational are called irrational. Understand informally that every number has a decimal expansion; for rational numbers show that the decimal expansion repeats eventually, and convert a decimal expansion which repeats eventually into a rational number.	**EE8.NS.1.** Subtract fractions with like denominators (halves, thirds, fourths, and tenths) with minuends less than or equal to one.	**Level IV AA Students will:** **EE8.NS.1.** Subtract fractions with like denominators (halves, thirds, fourths, and tenths) with minuends that may be greater than one. Ex. Subtract two fractions with like denominators with models or numbers. Ex. If I have 1 3/4 and I take 1/4 away, how many wholes and fourths are left? **Level III AA Students will:** **EE8.NS.1.** Subtract fractions with like denominators (halves, thirds, fourths, and tenths) with minuends less than or equal to one. Ex. Use fraction bars or fraction circles to add and match a numerical representation to the model so the answer is less than or equal to one. Ex. Given 3/4, take 1/4 away and tell or show how many fourths are left. Ex. Given 7/10, recognize that 3/10 are needed to make a whole. (Connect to money – 10 dimes = one whole dollar) **Level II AA Students will:** **EE8.NS.1.** Use models to subtract halves, thirds, and fourths. Ex. Given a whole divided into thirds, tell me how many times they can take a third out of the whole. Ex. Presented a rectangle with 1/3 of the whole shaded, tell how many thirds are left. 

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level I AA Students will: **EE8.NS.1.** Use models to identify the whole and find the missing pieces of a whole using halves. Ex. Presented an object with a piece missing and a whole object, identify the whole. Ex. Given 1/2 of a pizza, identify the missing part (concrete model or touch board). Ex. Given a whole with 1/2 shaded, identify the missing part.
8.NS.2. Use rational approximations of irrational numbers to compare the size of irrational numbers, locate them approximately on a number line diagram, and estimate the value of expressions (e.g., π^2). *For example, by truncating the decimal expansion of √2, show that √2 is between 1 and 2, then between 1.4 and 1.5, and explain how to continue on to get better approximations*	**EE8.NS.2.** Represent different forms and values of decimal numbers using fractions with numerators that are multiples of five and a denominator of 100.	**Level IV AA Students will:** **EE8.NS.2.** Represent different forms and values of decimal numbers to the hundreds place (decimal, fraction, hundreds grid, and money representation). Ex. Given a hundreds grid, shade in an approximation to a given decimal or fraction. Ex. Given a picture of a shaded hundreds grid, determine the decimal or fractional part. Ex. When given coins representing 60 cents, write the decimal amount as $0.60. **Level III AA Students will:** **EE8.NS.2.** Represent different forms and values of decimal numbers using fractions with numerators that are multiples of five and a denominator of 100. Ex. Given a hundreds grid with one fourth shaded-in, identify the correct

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		decimal representation from choices 25/100, 10/100, or 100/100. Ex. When given coins representing 50 cents, write the decimal value as $0.50. **Level II AA Students will:** **EE8.NS.2.** Distinguish between a part represented by a decimal and a whole number without decimals. Ex. Given a dollar and two quarters, identify which represents the whole (dollar) and the decimal part (two quarters). Ex. Given a fully shaded-in hundreds grid and a partially shaded-in hundreds grid, identify which represents the whole and which represents the decimal (part of a whole). **Level I AA Students will:** **EE8.NS.2.** Identify a part of a whole in concrete real-world objects. Ex. When shown an apple with a missing piece, identify the part that is missing. Ex. When given a student's schedule for the day with one activity missing, identify what activity is missing from their schedule. Ex. Show which piece is missing from a familiar object.

Eighth Grade Mathematics Standards: Expressions and Equations

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Expressions and Equations. Work with radicals and integer exponents. **8.EE.1.** Know and apply the properties of integer exponents to generate equivalent numerical expressions. For example, $3^2 \times 3^{-5} = 3^{-3} = 1/3^3 = 1/27$. **8.EE.2.** Use square root and cube root symbols to represent solutions to equations of the form $x^2 = p$ and $x^3 = p$, where p is a positive rational number. Evaluate square roots of small perfect squares and cube roots of small perfect cubes. Know that √2 is irrational. **8.EE.3.** Use numbers expressed in the form of a single digit times a whole-number power of 10 to	**EE8.EE.1-4.** Compose and decompose numbers to three digits.	**Level IV AA Students will:** **EE8.EE.1-4.** Use powers of 10 to compose and decompose numbers. Ex. Recognize $3 \times 10^2 = 300$ as another way to state 3 x 100 = 300. Ex. $5 \times 10^1 =$ ___. **Level III AA Students will:** **EE8.EE.1-4.** Compose and decompose numbers to three digits. Ex. 300 + 50 + 7 = _____. Ex. 57 = _____ + _____. Ex. Show that twelve is one 10 and two ones, or 12 ones, or seven ones and five ones, etc. **Level II AA Students will:** **EE8.EE.1-4.** Use models to represent the composition of numbers. Ex. Illustrate a number using models. Ex. Show that 12 is one 10 and two ones. Ex. Compose numbers to five. Ex. Compose numbers to 10. Ex. Model numbers using base ten blocks. Ex. Distinguish the value of the digits in 134 (e.g., 1 = 100, 3 = 30, and 4 = 1). Ex. Given two nickels, show the correct number to represent that value. **Level I AA Students will:** **EE8.EE.1-4.** Recognize the specific value a number represents. Ex. Recognize a number using pictorial representations. Ex. Match a numerical value with a pictorial representation or concrete objects.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
estimate very large or very small quantities, and to express how many times as much one is than the other. *For example, estimate the population of the United States as 3 times 10^8 and the population of the world as 7 times 10^9, and determine that the world population is more than 20 times larger.* **8.EE.4.** Perform operations with numbers expressed in scientific notation, including problems where both decimal and scientific notation are used. Use scientific notation and choose units of appropriate size for measurements of very large or very small quantities (e.g., use millimeters per year for seafloor spreading). Interpret scientific notation		Ex. Look at a model and determine the numeric value. Ex. Given a jig or a model with 10 spaces, put one object per space and assemble a group of 10. Ex. Given three bears, select the number three card.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
that has been generated by technology.		
Understand the connections between proportional relationships, lines, and linear equations. **8.EE.5.** Graph proportional relationships, interpreting the unit rate as the slope of the graph. Compare two different proportional relationships represented in different ways. For example, compare a distance-time graph to a distance-time equation to determine which of two moving objects has greater speed. **8.EE.6.** Use similar triangles to explain why the slope m is the same between any two distinct points on a non-vertical line in the coordinate plane; derive the equation y = mx for a	**EE8.EE.5-6.** Graph a simple ratio using the x and y axis points when given the ratio in standard form (2:1) and convert to 2/1.	**Level IV AA Students will:** **EE8.EE.5-6.** Graph a simple ratio using the x and y axis points when given the ratio in standard form (2:1) and expand on the ratio by two or more points. Ex. Given a ratio 2:1 (there are two balloons for every child), graph the linear equation on a graph labeled x axis and the y axis. This equation would have a slope of 2. Ex. Given there is one boy for every one girl, graph points for the ratio of 1:1 (this linear equation will have a slope of 1). Ex. Given two plotted data points, plot a third point using pictures. Ex. Given a ratio of 3:1 indicating that each student needs three items, convert the ratio to fraction form (2/1) and plot on a pre-labeled graph this point and two additional points that are functions of the original ratio (3:1, 6:2, 9:3). **Level III AA Students will:** **EE8.EE.5-6.** Graph a simple ratio using the x and y axis points when given the ratio in standard form (2:1) and convert to 2/1. Ex. Given two pieces of data, place on a graph. Ex. Given a ratio of 3:1 indicating that each student needs three items, guide student in converting ratio to fraction form (2/1) and plot on a pre-labeled graph. **Level II AA Students will:** **EE8.EE.5-6.** Identify a specific data point when given the coordinates. Ex. Read and plot coordinates on a map.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
line through the origin and the equation $y = mx + b$ for a line intercepting the vertical axis at b.		Ex. Given three widespread data points and coordinates, identify named point. Ex. Given a standard multiplication chart, find the product of two numbers using coordinate skills. Ex. Indicate with coordinates what data points mean or the data revealed by the specify point. **Level I AA Students will:** **EE8.EE.5-6.** Place or locate data on a simple two-category graph. Ex. Use distance landmark to tell if something is close or far away. Ex. Finds objects after movement (searches a small area comprehensively). Ex. Locate objects on a map (with or without coordinates).
Analyze and solve linear equations and pairs of simultaneous linear equations. **8.EE.7.** Solve linear equations in one variable. ▪ Give examples of linear equations in one variable with one solution, infinitely many solutions, or no solutions. Show which of these possibilities is the case by successively transforming the given	**EE8.EE.7.** Solve algebraic expressions using simple addition and subtraction.	**Level IV AA Students will:** **8.EE.7.** Solve algebraic expressions using two-digit addition and subtraction. Ex. Solve 20 + x, when x =25. Ex. Solve 35 – x, when x = 12. **Level III AA Students will:** **EE8.EE.7.** Solve algebraic expressions using simple addition and subtraction. Ex. Mark had 10 dollars and needs 15. How many more dollars does he need? Ex. Given a set of basketballs, some in a bag and five outside of the bag, solve for find the total number of basketballs in the set when the bag contains two basketballs. Ex. Find the difference when given the total and the solution (e.g., A student has 10 chocolate chips and a bag of chocolate chips. Solve for the

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
equation into simpler forms, until an equivalent equation of the form $x = a$, $a = a$, or $a = b$ results (where a and b are different numbers). ▪ Solve linear equations with rational number coefficients, including equations whose solutions require expanding expressions using the distributive property and collecting like terms.		amount the bag contains when the total is 25.) **Level II AA Students will:** **EE8.EE.7.** Solve simple addition and subtraction problems. Ex. Playing a game, roll two dice and add up the dots (dice with dots or dice with numerals). Ex. Using a pictorial representation of numbers, solve the addition and subtraction problems (i.e. three balloons minus one balloon). **Level I AA Students will:** **EE8.EE.7.** Distinguish between a letter and a number. Ex. When asked to write their home address, identify between the letters and numbers in the address. Ex. When a book is read to them, identify the page number. Ex. When looking in a telephone book identify the telephone number vs. the name.
8.EE.8. Analyze and solve pairs of simultaneous linear equations. ▪ Understand that solutions to a system of two linear equations in two variables correspond to points of intersection of their graphs, because points of intersection satisfy both equations	**EE8.EE.8.** N/A (See EE.8.EE.5-6)	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
simultaneously. ▪ Solve systems of two linear equations in two variables algebraically, and estimate solutions by graphing the equations. Solve simple cases by inspection. *For example, 3x + 2y = 5 and 3x + 2y = 6 have no solution because 3x + 2y cannot simultaneously be 5 and 6.* ▪ Solve real-world and mathematical problems leading to two linear equations in two variables. *For example, given coordinates for two pairs of points, determine whether the line through the first pair of points intersects the line through the second pair.*		

Eighth Grade Mathematics Standards: Functions

<table>
<tr><th>CCSS Grade-Level Clusters</th><th>Common Core
Essential Elements</th><th>Instructional Achievement Level Descriptor</th></tr>
<tr>
<td>Define, evaluate, and compare functions.

8.F.1. Understand that a function is a rule that assigns to each input exactly one output. The graph of a function is the set of ordered pairs consisting of an input and the corresponding output.[19]

8.F.2. Compare properties of two functions each represented in a different way (algebraically, graphically, numerically in tables, or by verbal descriptions). For example, given a linear function represented by a table of values and a linear function represented by an</td>
<td>EE8.F.1-3. Given a function table, identify the missing number.</td>
<td>Level IV AA Students will:
EE8.F.1-3. Given a function table, identify the rule and express the rule for the missing variable (e.g., n times 2).
Ex. Given a function table, identify the rule to find the missing number.
<table>
<tr><td>1</td><td>2</td><td>3</td><td>4</td><td>n</td></tr>
<tr><td>2</td><td>4</td><td>6</td><td>8</td><td>X</td></tr>
</table>
Ex. Given a function table, identify the rule to find the missing number.
<table>
<tr><td>1</td><td>2</td><td>3</td><td>4</td><td>n</td></tr>
<tr><td>5</td><td>10</td><td>15</td><td>20</td><td>X</td></tr>
</table>
Level III AA Students will:
EE8.F.1-3. Given a function table, identify the missing number.
Ex.
<table>
<tr><td>1</td><td>2</td><td>3</td><td>4</td></tr>
<tr><td>2</td><td>4</td><td>X</td><td>8</td></tr>
</table>
Level II AA Students will:
EE8.F.1-3. Identify the relationship between two numbers.
Ex. Given choices, tell the relationship between two numbers (e.g., How much more is five than three? Five is two more than three.).
Ex. Identify the relationship between two given numbers (e.g., If you double four, you have eight).</td>
</tr>
</table>

[19] Function notation is not required in Grade 8.

<table>
<tr><th>CCSS Grade-Level Clusters</th><th>Common Core Essential Elements</th><th>Instructional Achievement Level Descriptor</th></tr>
<tr><td>algebraic expression, determine which function has the greater rate of change.

8.F.3. Interpret the equation y = mx + b as defining a linear function, whose graph is a straight line; give examples of functions that are not linear. For example, the function A = s² giving the area of a square as a function of its side length is not linear because its graph contains the points (1,1), (2,4) and (3,9), which are not on a straight line.</td><td></td><td>Level I AA Students will:
EE8.F.1-3. Given a sequence, match the element of a sequence.
Ex. Given the sequence 1, 2, 1, 2 and a 1, match to number 1.
Ex. Given a sequence of triangle, circle, triangle, circle and a circle, match the circle.</td></tr>
<tr><td>Use functions to model relationships between quantities.

8.F.4. Construct a function to model a linear relationship between two quantities. Determine the rate of change and initial</td><td>EE8.F.4. Determine the values or rule of a function using a graph or a table.</td><td>Level IV AA Students will:
EE8.F.4. Given the input values and a rule, complete the output.
Ex. Complete the table by adding three to each input value.<table><tr><th>x</th><th>y</th></tr><tr><td>1</td><td></td></tr><tr><td>2</td><td></td></tr><tr><td>3</td><td></td></tr><tr><td>4</td><td></td></tr></table></td></tr>
</table>

<table>
<tr><th>CCSS Grade-Level Clusters</th><th>Common Core Essential Elements</th><th>Instructional Achievement Level Descriptor</th></tr>
<tr><td>value of the function from a description of a relationship or from two (x, y) values, including reading these from a table or from a graph. Interpret the rate of change and initial value of a linear function in terms of the situation it models, and in terms of its graph or a table of values.</td><td></td><td>Level III AA Students will:
EE8.F.4. Determine the values or rule of a function using a graph or a table.
Ex. Given a table, determine rule applied.
<table>
<tr><td>x</td><td></td><td>y</td></tr>
<tr><td>1</td><td>1 + __ =</td><td>4</td></tr>
<tr><td>2</td><td>2+ __ =</td><td>5</td></tr>
<tr><td>3</td><td>3 + __ =</td><td>6</td></tr>
</table>
Ex. Given a table, determine increase or decrease.
<table>
<tr><td>x</td><td>y</td></tr>
<tr><td>1</td><td>4</td></tr>
<tr><td>2</td><td>5</td></tr>
<tr><td>3</td><td>6</td></tr>
</table>
Level II AA Students will:
EE8.F.4. Navigate, read, use, or apply a graph or table.
Ex. Given a set of coordinates, locate on a graph.
Ex. Given a location, identify coordinates.
Ex. Using a basic map of town, identify two streets over.

Level I AA Students will:
EE8.F.4. Identify the different parts of a graph or a table.
Ex. Recognize more or less.</td></tr>
</table>

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. Recognize a graph. Ex. Recognize a table. Ex. Identify rows/columns.
8.F.5. Describe qualitatively the functional relationship between two quantities by analyzing a graph (e.g., where the function is increasing or decreasing, linear or nonlinear). Sketch a graph that exhibits the qualitative features of a function that has been described verbally.	**EE8.F.5.** Describe how a graph represents a relationship between two quantities.	**Level IV AA Students will:** **EE8.F.5.** Describe how a graph represents a relationship between two quantities and use the graph to answer questions using that relationship. Ex. Given a chart showing the numbers of each colored disk in a bag, show how the graph relates color to number (e.g., Point to the axis that tells you the number and to the axis that tells you the color and point to the bar that shows the color with the highest number.). Ex. Given a line graph showing days of consecutive snowfall and inches of accumulated snow, show how the graph relates number of days to amount of accumulated snow (e.g., Say the name of the axis that shows inches of snow and the axis that show consecutive days of snowfall and then tell which point on the graph shows the most snow and most consecutive days of snowfall.). **Level III AA Students will:** **EE8.F.5.** Describe how a graph represents a relationship between two quantities. Ex. Given a chart showing the numbers of each colored disk in a bag, show how the graph relates color to number (e.g., Point to the axis that tells you the number and to the axis that tells you the color.). Ex. Given a line graph showing days of consecutive snowfall and inches of accumulated snow, show how the graph relates number of days to amount of accumulated snow (e.g., say the name of the axis that shows inches of snow and the axis that shows consecutive days of snowfall).

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level II AA Students will: **EE8.F.5.** Answer questions about data from a graph. Ex. Given a chart of colors in an M&M bag, answer a question about the information on the graph (e.g., Which is the most common color?). Ex. Given a bar graph representing numbers of colored disks found in a bag, answer a question about the information (e.g., A bag of colored discs contains 15 red, 12 blue, eight green, and five yellow. Which bar shows how many red discs are in the bag?). Ex. Given a picture graph showing a five-day forecast showing snow showers for all days, identify which point shows how much snow is expected to fall on the fifth day. **Level I AA Students will:** **EE8.F.5.** Place data in a graph. Ex. Place stickers of the same type (e.g., color, animal) on the same bar in a graph? Ex. Group data into categories and place on a graph (e.g., types of music, types of food).

Eighth Grade Mathematics Standards: Geometry

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Understand congruence and similarity using physical models, transparencies, or geometry software. **8.G.1.** Verify experimentally the properties of rotations, reflections, and translations: a. Lines are taken to lines, and line segments to line segments of the same length. b. Angles are taken to angles of the same measure. c. Parallel lines are taken to parallel lines. **8.G.2.** Understand that a two-dimensional figure is congruent to another if the second can be obtained from the first by a sequence of rotations, reflections, and	**EE8.G.1-3.** Identify similarity and congruence (same) in objects and shapes containing angles without translations.	**Level IV AA Students will:** **EE8.G.1-3.** N/A **Level III AA Students will:** **EE8.G.1-3.** Identify similarity and congruence (same) in objects and shapes containing angles without translations. Ex. Match an angle in one shape with the same angle in another shape with manipulatives or pictures. Ex. Given different size shapes, find the two shapes that are similar and tell why. Ex. Given a picture of a shape, match that picture to the congruent object on the table. Ex. Using a picture of a door at a 45 or 90-degree angle adjust the classroom door to the same angle. **Level II AA Students will:** **EE8.G.1-3.** Match similar shapes. Ex. Match a square to a square. Ex. Match a large square with a large square. Ex. Given shapes, find the two shapes that are similar and tell why. **Level I AA Students will:** **EE8.G.1-3.** Match shapes using a three-dimensional object. Ex. Overlay the outline of a shape with a three-dimensional object using angles in the outline as guides (e.g., building with blocks). Ex. Tell, which socks match in color, shape, and size. Ex. If a sock is upside down and another sock is right side up, can you make them match?

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
translations; given two congruent figures, describe a sequence that exhibits the congruence between them. **8.G.3.** Describe the effect of dilations, translations, rotations, and reflections on two-dimensional figures using coordinates.		
8.G.4. Understand that a two-dimensional figure is similar to another if the second can be obtained from the first by a sequence of rotations, reflections, translations, and dilations; given two similar two-dimensional figures, describe a sequence that exhibits the similarity between them.	**EE8.G.4.** Identify similar shapes with and without rotation.	**Level IV AA Students will:** **EE8.G.4**. Determine if geometric shapes are similar with rotations or reflections. Ex. Sort shapes into groups of similar shapes with rotation and similar shapes with reflections. Ex. Matches combinations of similar shapes to each other (e.g., match similar shapes with rotations to each other and match similar shapes with reflections to each other). **Level III AA Students will:** **EE8.G.4.** Identify similar shapes with and without rotation. Ex. Given a shape find its similar rotation. Ex. Compare shapes in the environment to find a similar shape that is rotated. Ex. When given a group of triangles, select two that are similar when one is rotated. Ex. Select the shape that is not similar from a group of three shapes.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level II AA Students will: **EE8.G.4.** Identify similar geometric shapes. Ex. Sort regular polygons into groups of similar shapes. Ex. When given a shape, select a similar shape. Ex. Match the shape of one small square to the shape of a large square. **Level I AA Students will:** **EE8.G.4.** Recognize geometric shapes. Ex. Same thing comparer – compare to shapes to see if they are the same. Ex. Select the named shape. Ex. When shown a shape, name the shape. Ex. Point to a triangle when shown a circle and a triangle. Ex. Trace around a geometric shape.
8.G.5. Use informal arguments to establish facts about the angle sum and exterior angle of triangles, about the angles created when parallel lines are cut by a transversal, and the angle-angle criterion for similarity of triangles. *For example, arrange three copies of the same triangle so that the sum of the three angles appears to form a line, and give an argument in terms*	**EE8.G.5.** Compare measures of angles to a right angle (greater than, less than, or equal to).	**Level IV AA Students will:** **EE8.G.5.** Compare measures of angles formed by intersecting lines. Ex. Given intersecting lines, identify linear pair angles. Ex. Given a pair of parallel lines intersected by a third line, identify angles that are the same measure. **Level III AA Students will:** **EE8.G.5.** Compare measures of angles to a right angle (greater than, less than, or equal to). Ex. Locate an angle with a measure greater than the measure of a right angle. Ex. Use a right-angle tool (square corner - corner of a note card), to find right angles.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
of transversals why this is so.		**Level II AA Students will:** **EE8.G.5.** Recognize a right angle. Ex. Identify a right angle in the school environment. Ex. Which of these is a right angle? Ex. Teacher creates on a geoboard. Is this a right angle? **Level I AA Students will:** **EE8.G.5.** Recognize an angle. Ex. Find angles in given shapes. Ex. Find a corner in the classroom (e.g., corner of the room or a table).
Understand and apply the Pythagorean Theorem. **8.G.6.** Explain a proof of the Pythagorean Theorem and its converse. **8.G.7.** Apply the Pythagorean Theorem to determine unknown side lengths in right triangles in real-world and mathematical problems in two and three dimensions. **8.G.8.** Apply the Pythagorean Theorem to find the distance between	**EE8.G.6-8.** N/A	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
two points in a coordinate system.		
Solve real-world and mathematical problems involving volume of cylinders, cones, and spheres. **8.G.9.** Know the formulas for the volumes of cones, cylinders, and spheres and use them to solve real-world and mathematical problems.	**EE8.G.9.** Identify volume of common measures (cups, pints, quarts, gallons, etc.).	**Level IV AA Students will:** **EE8.G.9.** Apply knowledge of volume. Ex. Use simple units to fill a container with accurate counting. Ex. Uses cubes to fill a small container and estimate the number of cubes it took by mathematical reasoning (addition or multiplication of row/column). Ex. Select appropriate tool to fill a pitcher (e.g., tsp., cup, bucket). Ex. Select appropriate tool to measure flour for a cake – cup or bucket. Ex. Convert – how many cups in a pint? **Level III AA Students will:** **EE8.G.9.** Identify volume of common measures (cups, pints, gallons, etc.). Ex. Tell which holds more when using cubes to fill two boxes (e.g., count the cubes that fit in one box as compared to another). Ex. Identify which is a cup when given a cup, teaspoon, and a gallon container. Ex. Show which is a gallon when given a teaspoon, ball, and a gallon container. Ex. Given a gallon, tell if it will take longer to fill the gallon with cups or with pints? **Level II AA Students will:** **EE8.G.9**. Identify which is more or less? Ex. Compares two containers using a third for transitive reasoning – pours one container into two others to see which holds more because one may overflow and one may not become full.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. Which container has more marbles in it? Ex. Which container has less marbles in it? **Level I AA Students will:** **EE8.G.9.** Experience volume. Ex. Compare two containers – which holds more? Ex. Point to the empty cup. Ex. Point to the full container.

Eighth Grade Mathematics Standards: Statistics and Probability

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Investigate patterns of association in bivariate data. **8.SP.1.** Construct and interpret scatter plots for bivariate measurement data to investigate patterns of association between two quantities. Describe patterns such as clustering, outliers, positive or negative association, linear association, and nonlinear association. **8.SP.2.** Know that straight lines are widely used to model relationships between two quantitative variables. For scatter plots that suggest a linear association, informally fit a straight line, and informally assess the model fit by judging the closeness of the data points to the line.	**EE8.SP.1-3.** N/A	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
8.SP.3. Use the equation of a linear model to solve problems in the context of bivariate measurement data, interpreting the slope and intercept. *For example, in a linear model for a biology experiment, interpret a slope of 1.5 cm/hr as meaning that an additional hour of sunlight each day is associated with an additional 1.5 cm in mature plant height.*		
8.SP.4. Understand that patterns of association can also be seen in bivariate categorical data by displaying frequencies and relative frequencies in a two-way table. Construct and interpret a two-way table summarizing data on two categorical variables collected from the same subjects. Use relative frequencies calculated for rows or columns to	**EE8.SP.4.** Construct a graph or table from given categorical data and compare data categorized in the graph or table.	**Level IV AA Students will:** **EE8.SP.4.** Conduct an experiment, collect data, and construct a graph or table. Ex. Conduct an experiment to find if plants grow faster in the sun or in the shade. Graph plant height over time and make a conclusion. Ex. Ask 10 people how many hours of TV they watch a day. Put the findings into a table. **Level III AA Students will:** **EE8.SP.4.** Construct a graph or table from given categorical data and compare data categorized in the graph or table. Ex. Given data about boys' and girls' favorite games, create a bar graph and compare the preferences of boys and girls. Ex. Given two graphs (hours of TV watched by boys and hours of TV

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
describe possible association between the two variables. *For example, collect data from students in your class on whether or not they have a curfew on school nights and whether or not they have assigned chores at home. Is there evidence that those who have a curfew also tend to have chores?*		watched by girls), answer questions to compare the habits of each. **Level II AA Students will:** **EE8.SP.4.** Collect and organize data. Ex. Organize objects into groups (teddy bears, balls, crayons). Ex. Examine a basic bus route schedule in table form and highlight which buses run at 5:00 p.m. Ex. Given five students, organize them shortest to tallest. **Level I AA Students will:** **EE8.SP.4.** Organize data into groups. Ex. Survey five people and ask if they like hamburgers or pizza better. Keep track of the findings. Ex. Organize disks by color and count how many of each. Which is most and which is least? Ex. Organize clothing by type (e.g., shirt, pants, socks) and count how many of each. Which is most and which is least?

COMMON CORE ESSENTIAL ELEMENTS AND ACHIEVEMENT DESCRIPTORS FOR HIGH SCHOOL

High School Mathematics Standards: Number and Quantity - The Real Number System

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Extend the properties of exponents to rational exponents. **N-RN.1.** Explain how the definition of the meaning of rational exponents follows from extending the properties of integer exponents to those values, allowing for a notation for radicals in terms of rational exponents. *For example, we define $5^{1/3}$ to be the cube root of 5 because we want $(5^{1/3})^3 = 5^{(1/3)3}$ to hold, so $(5^{1/3})^3$ must equal 5.*	**EEN-RN.1.** Solve division problems with remainders using concrete objects.	**Level IV AA Students will:** **EEN-RN.1.** Illustrate concept of remainders using objects and numerical representations. Ex. Divide 15 objects into two groups of six and one group of three. Show representation and objects in numerical representation (e.g., 15/6 = 2 r 3). Ex. A group of six students sits down to have a snack. You have 25 cookies. How many cookies does each student get? Are there any leftover? (e.g., Write number sentence 25/6 = 4 r 1). Ex. If a pack of gum costs $0.49 and there are five sticks per pack, how much does each stick cost? Use real objects (gum and coins) to show division (e.g., 49/5 = 9 r 4). **Level III AA Students will:** **EEN-RN.1.** Solve division problems with remainders using concrete objects. Ex. Divide 13 into equal groups (two groups of six with a remainder of one, three groups of four with a remainder of one, one group of 13, four groups of three with a remainder of one, six groups of two with a remainder of one, 13 groups of one). Ex. A group of six students sits down to have a snack. You have 15 cookies. How many cookies does each student get? Are there any leftover? Ex. A student has five quarters and wants to buy a soda that costs $1.00. How much money is left over? Ex. A class of seven students earns $20 doing a service project. How much does each student receive? (Solve using money, calculator, etc.)

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level II AA Students will: **EEN-RN.1.** Identify the difference between equal and not equal groups. Ex. Using drawings or groups of cubes, determine if the groups are equal or not equal. Ex. When passing out 10 pencils to nine people, do you have one for each person? Are there some left over? Ex. Do 10 pennies = $0.10? Ex. Are two nickels equal to $0.11? Ex. Given two clocks, one shows 20 minutes after the hour and another shows 30 minutes after the hour. Which clock shows the later time? **Level I AA Students will:** **EEN-RN.1.** Recognize that a whole can be divided into parts. Ex. Use models to represent quantities as parts of a whole. Ex. Given two sets of objects with one set divided into smaller groups, point to the quantities that have been divided when prompted.
N-RN.2. Rewrite expressions involving radicals and rational exponents using the properties of exponents.	**EEN-RN.2.** N/A	
Use properties of rational and irrational numbers. **N-RN.3**. Explain why the sum or product of two rational numbers is rational; that the sum of a	**EEN-RN.3**. N/A	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
rational number and an irrational number is irrational; and that the product of a nonzero rational number and an irrational number is irrational.		

High School Mathematics Standards: Number and Quantity - Quantities

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Reason quantitatively and use units to solve problems. **N-Q.1.** Use units as a way to understand problems and to guide the solution of multi-step problems; choose and interpret units consistently in formulas; choose and interpret the scale and the origin in graphs and data displays. **N-Q.2.** Define appropriate quantities for the purpose of descriptive modeling. **N-Q.3.** Choose a level of accuracy appropriate to limitations on measurement when reporting quantities.	**EEN-Q.1-3.** Express quantities to the appropriate precision of measurement.	**Level IV AA Students will:** **EEN-Q.1-3.** Express solutions to problems using the appropriate precision of measurements. Ex. Determine elapsed time (watch a TV show that starts at 8 p.m. and ends at 8:30 p.m.). Ex. Using a measuring tape, determine if a large item purchased in a store will fit in the car to take it home. Ex. If it takes 30 minutes to get home, will I be home by 6:00 p.m. if I leave at 5:45 p.m.? **Level III AA Students will:** **EEN-Q.1-3.** Express quantities to the appropriate precision of measurement. Ex. Measure the length of an object to the nearest half and quarter of an inch. Ex. Measure time in hours (e.g., determine elapsed time when watching a TV show that starts at 8:00 p.m. and ends at 9:00 p.m.). Ex. Measure ingredients for a recipe accurately. **Level II AA Students will:** **EEN-Q.1-3.** Select the appropriate type of unit as a measurement tool. Ex. What label would you use to describe the length of a football field (inches, yards, or miles)? Ex. When you want to know how much ground meat you have, what kind of measuring do you need to do? (Weight, length, and temperature). Ex. What unit of measure would you use to measure the length of the room? (Length, weight, volume). Ex. What unit of measurement would you use to measure produce at the

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		grocery store? (Weight, volume, length). Ex. Which is best to describe your weight – pounds or inches? Ex. Record the daily temperature for a week using degrees. Ex. Match a thermometer to two non-standard units of measurement. **Level I AA Students will:** **EEN-Q.1-3.** Identify measurement tools. Identify the attribute to be measured (weight, length, and temperature). Ex. Of these items, which is a measurement tool? (pencil, ruler, can) Ex. If I wanted to measure the desk, would I use a ruler or a pen? Ex. Match units of measurement to measurement tools (days and hours measure time, inches and feet measure length).

High School Mathematics Standards: Number and Quantity - The Complex Number System

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Perform arithmetic operations with complex numbers. **N-CN.1**. Know there is a complex number *i* such that $i^2 = -1$, and every complex number has the form $a + bi$ with *a* and *b* real.	**EEN-CN.1.** N/A	
N-CN.2. Use the relation $i^2 = -1$ and the commutative, associative, and distributive properties to add, subtract, and multiply complex numbers.	**EEN-CN.2.** Use the operations of addition, subtraction, and multiplication with decimals (decimal value x whole number) in real world situations using money as the standard units ($20, $10, $5, $1, $0.25, $0.10, $0.05, and $0.01).	**Level IV AA Students will:** **EEN-CN.2.** Apply the operations of addition, subtraction, and multiplication in real world situations using money as the standard units ($50, $20, $10, $5, $1, $0.25, $0.10, $0.05, and $0.01). Ex. Using a checkbook register: $55.55 – 10.10 = _____. Ex. Using a checkbook register: $20 X 0.05 = _____. Ex. If you have $20, how much change will you receive if you spend $11.75? Ex. Calculate the cost of six movie tickets that are $7.50 each. Ex. If I have $4.20 cents and I buy an item for $3.50, how much change will I get? Ex. Jean earns $7.50 an hour. She worked six hours. How much did she earn? **Level III AA Students will:** **EEN-CN.2.** Use the operations of addition, subtraction, and multiplication with decimals (decimal value x whole number) in real-world situations

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		using money as the standard units ($20, $10, $5, $1, $0.25, $0.10, $0.05, and $0.01). Ex. Using a checkbook register: Add $6.50 + $3 (e.g., If you have $6.50 in your bank account and you receive a gift for $3.00, how much money do you have in your bank account?) Ex. Calculate the cost of two movie tickets that are $6.50 each. Ex. Find the cost of two pizzas if each pizza is $5.50. **Level II AA Students will:** **EEN-CN.2.** Use the operations of addition, subtraction, and multiplication up to the tenths place with decimals. Ex. If I have a nickel and two dimes, how much money do I have? Ex. If I have $3.50 and I spend $2.50, how much money do I have? **Level I AA Students will:** **EEN-CN.2.** Use the operations of addition, subtraction, multiplication, and multiplication with whole numbers less than 20. Ex. If Sam got three cats and they each cost $2, how much did he pay for all three cats (3 x 2 = 6). Ex. 4 + 36 = __. Ex. 67 – 33 = __. Ex. 20 x 3 = __. Ex. Mary got $2 from her uncle and $5 from her sister for her birthday, how much money did she receive?
Use complex numbers in polynomial identities and equations.	**EEN-CN.7.** N/A	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
N-CN.7. Solve quadratic equations with real coefficients that have complex solutions.		

High School Mathematics Standards: Algebra - Seeing Structure in Expressions

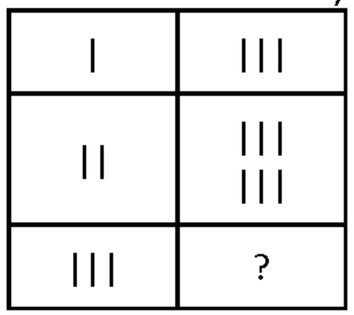
CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Interpret the structure of expressions. **A-SSE.1.** Interpret expressions that represent a quantity in terms of its context. ▪ Interpret parts of an expression, such as terms, factors, and coefficients. ▪ Interpret complicated expressions by viewing one or more of their parts as a single entity. *For example, interpret $P(1+r)^n$ as the product of P and a factor not depending on P.*	**EEA-SSE.1.** Match an algebraic expression involving one operation to represent a given word expression with an illustration.	**Level IV AA Students will:** **EEA-SSE.1.** Write or match an algebraic expression for a given word expression involving more than one operation. Ex. Write an expression to represent the problem, six weeks minus two weeks plus four weeks, to find the total number of weeks you are working? Ex. How would you represent five dogs plus two cats plus one mouse to find the total number of animals in a pet store? Ex. Shown pictures representing two expressions, select the one for two drinks, plus three slices of pizza, plus two salads if *d* represents drinks, *s* represents salad, and *p* represents pizza? Ex. Match two dimes, three nickels, and four pennies to an expression when d represents dimes, n represents nickels, and p represents pennies. Ex. Match 2r + 3b + 4y with two red disks, three blue disks, and four yellow when given colored disks. **Level III AA Students will:** **EEA-SSE.1.** Match an algebraic expression involving one operation to represent a given word expression with an illustration. Ex. Match the correct algebraic expression to a picture of three boys and two girls if *b* represents boys and *g* represents girls (3b + 4g) when asked, "Which is the correct way to express three boys and two girls if *b* represents the number of boys and *g* represents the number of girls in the classroom?" Ex. Shown a picture of three hamburgers at $4 each, match an expression to the picture given two expressions when asked, "Which is the correct way to express the cost of three hamburgers if each hamburger is $4.00? (three hamburgers x $4).

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. Shown two drinks plus three slices of pizza, match an expression to the picture given two expressions when asked, "Which one shows two drinks plus three slices of pizza if *d* represents drinks and *p* represents pizza?" Ex. Match two dimes and three nickels to an expression where d represents dimes and n represents nickels. Ex. Match the expression of 2r + 3b with two red disks and three blue disks when given an assortment of colored disks. **Level II AA Students will:** **EEA-SSE.1.** Identify the operation used for word expressions as indicated by an illustration. Ex. Nancy has 10 balloons. She gives three away to her friend. What operation (addition or subtraction) do you use to find how many are left as indicated by an illustration or manipulatives. Ex. Dave has 10 cookies. His friend gives him two more cookies. What operation (addition or subtraction) should Dave use to determine how many cookies he has in all as indicated by an illustration or manipulatives? Ex. Jose has three times as many baseball cards as his brother. What operation (addition or multiplication) do you use to find how many baseball cards Jose has as indicated by an illustration? Ex. One box has six books in it and another box only has two. How many books are there together? Ex. Match words (and, more, take away, times) to (addition, subtraction, multiplication). Ex. Given a word problem (June has four marbles and Cho has two marbles. How many marbles do they have all together?) Student will identify if they should add or subtract to find the answer as indicated by an illustration. Ex. When given a pictorial number sentence, complete an algebraic

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		representation of the pictures by placing/drawing in the correct sign for the operation. **Level I AA Students will:** **EEA-SSE.1.** Recognize the symbol for an operation. Ex. What does this mean? + means add. Ex. What does this mean? – means subtract or take away.
A-SSE.2. Use the structure of an expression to identify ways to rewrite it. *For example, see $x^4 – y^4$ as $(x^2)^2 – (y^2)^2$, thus recognizing it as a difference of squares that can be factored as $(x^2 – y^2)(x^2 + y^2)$.*	**EEA-SSE.2.** N/A	
Write expressions in equivalent forms to solve problems. **A-SSE.3.** Choose and produce an equivalent form of an expression to reveal and explain properties of the quantity represented by the expression. a. Factor a quadratic expression to reveal	**EEA-SSE.3.** Solve simple one-step equations (multiplication and division) with a variable.	**Level IV AA Students will:** **EEA-SSE.3.** Solve one-step equations (multiplication and division of two digits) with a variable. Ex. Solve the equation x ÷ 6 = 2 (If I buy two cakes and they were $6 each, how much money did I spend?). Ex. Solve the equation $8.00 x ___ = 24 (If a ticket to the movies costs $8, how many tickets did I buy if I spent 24 dollars?). Ex. Solve the equation 5 x __ = 45 (If I have five rows of desks and 45 desks total – how many desks are in each row?). **Level III AA Students will:** **EEA-SSE.3.** Solve simple one-step equations (multiplication and division) with a variable.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
the zeros of the function it defines. b. Complete the square in a quadratic expression to reveal the maximum or minimum value of the function it defines. c. Use the properties of exponents to transform expressions for exponential functions. *For example the expression 1.15^{t} can be rewritten as (1.15$^{1/12}$)^{12t} ≈ 1.012^{12t} to reveal the approximate equivalent monthly interest rate if the annual rate is 15%.*		Ex. ___ seats ÷ 8 people = 2 cars Ex. 2 x N = 6 (box) Ex. 2 apples x ___ people = 16 apples **Level II AA Students will:** **EEA-SSE.3.** Solve basic equations. Ex. 4 + 3 = ___ (If I have four cups and I get three more, I will have N cups). Ex. Adds on objects to "make one number into another." If I have five and I add two, I get seven. Ex. Use a number line to show how seven is made of many different combinations: 5 + 2, 6 + 1, etc. Ex. Solve picture problems: 2 balloons (picture) + 2 balloons. Ex. If you have $10 and spend $4, what will your change be? Ex. Given pictures of monetary value, determine how much money they have altogether? Ex. Given money, count how much they have. **Level I AA Students will:** **EEA-SSE.3.** Identify quantity and match to the number. Ex. Match number of objects to correct numerals. Ex. Count objects (e.g., up to 10) and match the numerals. Ex. Match five $1 to the number 5. Ex. Count three tallies and match to the number 3.
A-SSE.4. Derive the formula for the sum of a finite geometric series (when the common ratio is not 1), and use the formula	**EEA-SSE.4** Identify the missing part in any other equivalent ratio when given any ratio.	**Level IV AA Students will:** **EEA-SSE.4.** Find the missing components when given various ratios that form proportions. Ex. Complete ratios such as 2:5 is equivalent to (4):10.

<table>
<tr><th>CCSS Grade-Level Clusters</th><th>Common Core Essential Elements</th><th>Instructional Achievement Level Descriptor</th></tr>
<tr><td>to solve problems. For example, calculate mortgage payments.</td><td></td><td>Ex. Complete the ratio table.
<table>
<tr><td>3</td><td>3</td></tr>
<tr><td>?</td><td>4</td></tr>
<tr><td>9</td><td>6</td></tr>
</table>
Level III AA Students will:
EEA-SSE.4. Identify the missing part in any other equivalent ratio when given any ratio.
Ex. If there are two worms for every bird, how many worms would three birds get?
<table>
<tr><td>Worms</td><td>Birds</td></tr>
<tr><td>2</td><td>1</td></tr>
<tr><td>4</td><td>2</td></tr>
<tr><td>?</td><td>3</td></tr>
<tr><td>8</td><td>4</td></tr>
</table>
Ex. Complete a ratio table.
<table>
<tr><td>2</td><td>5</td></tr>
<tr><td>4</td><td>10</td></tr>
<tr><td>6</td><td>?</td></tr>
</table></td></tr>
</table>

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. Complete the ratio table with symbols or objects.  **Level II AA Students will:** **EEA-SSE.4.** Identify the missing part in the next ratio using concrete objects when given a ratio (1:_). Ex. Find the pattern that exists between two-colored chips with the pattern of AABAABAABAAB. Ex. A student has one red dot and two blue dots. If another red dot is given to the student, the student will identify how many blue dots should be added to maintain the ratio of 1:2. Ex. Bead a necklace with a given ratio (three red beads, four yellow beads, three red beads, etc.). **Level I AA Students will:** **EEA-SSE.4.** Identify or demonstrate a ratio relationship (See the recommendation for 6.RP.1 Level II). Ex. Set out 10 envelopes; match three pieces of correspondence to each envelope to complete task.

High School Mathematics Standards: Algebra - Arithmetic with Polynomials and Rational Expressions

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Perform arithmetic operations on polynomials. **A-APR.1.** Understand that polynomials form a system analogous to the integers, namely, they are closed under the operations of addition, subtraction, and multiplication; add, subtract, and multiply polynomials.	**EEA-APR.1** N/A	

High School Mathematics Standards: Algebra - Creating Equations

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Create equations that describe numbers or relationships. **A-CED.1.** Create equations and inequalities in one variable and use them to solve problems. *Include equations arising from linear and quadratic functions, and simple rational and exponential functions.*	**EEA-CED.1.** Solve an algebraic expression using subtraction.	**Level IV AA Students will:** **EEA-CED.1.** Solve an algebraic expression with more than one variable. Ex. If I have two bills, one of them is a $5 and one of them is unknown. What is the value of the unknown bill if I have $10 total? Ex. If I have some money in my pocket and some money in the other pocket and I still need $3 more to buy the bird that cost $10, how much money is in my pockets? **Level III AA Students will:** **EEA-SSE.3.** Solve an algebraic expression using subtraction. Ex. If I need $10 and I have $5, how much more money do I need? Ex. If I have two bills, one of them is a $5 and one of them is a $1, how much money do I need to have $10? **Level II AA Students will:** **EEA-SSE.3.** Solve simple equations with unknown/missing values (without variables). Ex. If I have three dogs and one runs away, how many dogs are left? Ex. I walked to the store to buy a book. I gave the cashier $10 and she gives me back $7. How much was the book? Ex. If I have two pens in my backpack when I get to school and I left home with five pens, how many pens were given away on the trip from home to school? Ex. 5 – [___] = 2. Ex. [___] x 2 = 8. **Level I AA Students will:** **EEA-SSE.3.** Identify what is unknown.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. John has three cats and some dogs. Do we know the number of dogs John has? Ex. Allen ate some apples. Do we know how many he ate?
A-CED.2. Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales. **A-CED.3.** Represent constraints by equations or inequalities, and by systems of equations and/or inequalities, and interpret solutions as viable or nonviable options in a modeling context. *For example, represent inequalities describing nutritional and cost constraints on combinations of different foods.* **A-CED.4.** Rearrange formulas to highlight a quantity of interest, using	**EEA-CED.2-4.** Solve one-step inequalities.	**Level IV AA Students will:** **EEA-CED.2-4.** Solve two-step inequalities with a variable. Ex. If I buy two movie tickets for $5 each and two drinks at $4 each, will $15 be enough money? Ex. I walked to the store to buy a book. I gave the cashier $10. She said, "You need twice this amount." How much is the book? Ex. I went to the store to buy two items that cost x dollars each plus a $5 membership fee. The total cost is more than $25. How much must each item cost? $2x + 5 > 25$. **Level III AA Students will:** **EEA-CED.2-4.** Solve one-step inequalities. Ex. Sally wants to buy a shirt that costs $15. She has $10. How much more money does she need? Ex. Mike has six apples. Two of his friends are joining him for snack. Mike wants to share his apples with his friends. Does he have enough to give each friend two apples? **Level II AA Students will:** **EEA-CED.2-4.** Verify the solution to an inequality with one variable. Ex. You have $10 and buy socks that cost $2. Will you get change? Ex. I walk to the store and buy a book. If I give the cashier $10 and she says I do not have enough money, is the book more or less than $10? Ex. You have $1 and your breakfast costs $2. Do you need more money?

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
the same reasoning as in solving equations. *For example, rearrange Ohm's law V = IR to highlight resistance R.*		**Level I AA Students will:** **EEA-CED.2-4.** Identify quantities that are greater than or less than a given quantity. Ex. Using a number line indicate greater than or less than a given number. Ex. Mike has five oranges and Mary has two oranges. Who has more oranges? Ex. Sarah has $50 and Cindy has $30. Who has more money? Ex. Is five more or less than three? Ex. If Sue has baseball cards and Tim has five, who has the most/fewest baseball cards?

High School Mathematics Standards: Algebra - Reasoning with Equations and Inequalities

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Understand solving equations as a process of reasoning and explain the reasoning. **A-REI.1.** Explain each step in solving a simple equation as following from the equality of numbers asserted at the previous step, starting from the assumption that the original equation has a solution. Construct a viable argument to justify a solution method. **A-REI.2.** Solve simple rational and radical equations in one variable, and give examples showing how extraneous solutions may arise.	**EEA-REI.1-2.** N/A	
Solve equations and inequalities in one variable.	**EEA-REI.3.** N/A (See EEA-ECED.1-2.)	

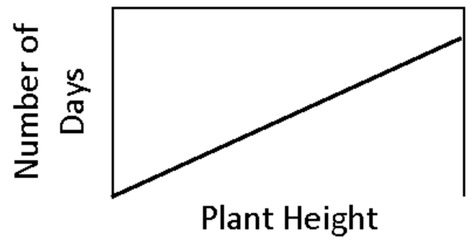
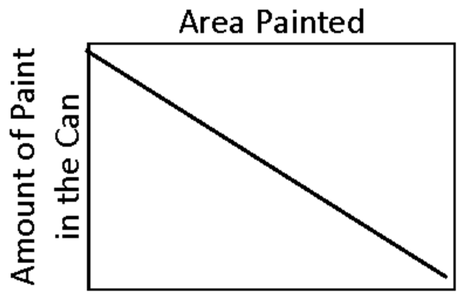
CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
A-REI.3. Solve linear equations and inequalities in one variable, including equations with coefficients represented by letters. **A-REI.4.** Solve quadratic equations in one variable. ▪ Use the method of completing the square to transform any quadratic equation in x into an equation of the form $(x - p)^2 = q$ that has the same solutions. Derive the quadratic formula from this form. ▪ Solve quadratic equations by inspection (e.g., for $x^2 = 49$), taking square roots, completing the square, the quadratic formula and factoring, as appropriate to the initial form of the equation. Recognize when the quadratic formula gives complex		

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
solutions and write them as $a \pm bi$ for real numbers a and b.		
Solve systems of equations. **A-REI.5.** Prove that, given a system of two equations in two variables, replacing one equation by the sum of that equation and a multiple of the other produces a system with the same solutions.	**EEA-REI.5.** N/A	
A-REI.6. Solve systems of linear equations exactly and approximately (e.g., with graphs), focusing on pairs of linear equations in two variables. **A-REI.7.** Solve a simple system consisting of a linear equation and a quadratic equation in two variables algebraically and graphically. For example, find the points of	**EEA-REI.6-7.** N/A (See EEA-REI.10-12.)	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
intersection between the line $y = –3x$ and the circle $x^2 + y^2 = 3$.		
Represent and solve equations and inequalities graphically. **A-REI.10.** Understand that the graph of an equation in two variables is the set of all its solutions plotted in the coordinate plane, often forming a curve (which could be a line). **A-REI.11.** Explain why the x-coordinates of the points where the graphs of the equations $y = f(x)$ and $y = g(x)$ intersect are the solutions of the equation $f(x) = g(x)$; find the solutions approximately, e.g., using technology to graph the functions, make tables of values, or find successive approximations. Include cases where $f(x)$	**EEA-REI.10.-12.** Determine the two pieces of information that are plotted on a graph of an equation with two variables that form a line when plotted.	**Level IV AA Students will:** **EEA-REI.10.** Make a prediction using the graph of an equation with two variables that form a line when plotted using the trend of the line. Ex. Given the graph of a linear function based on real-world situations (e.g., How much money do I earn (y) if I work a given number of hours (x) at $5 dollars per hour; (y = 5 x hours), use this information to make predictions (e.g., If you work six hours, how much will you make?). Ex. Given the graph of a linear function based on cost per pizza and the number of pizzas bought [e.g., If pizza is $5, then the total cost (y) = 5 x the number bought (x)], use this information to make predictions. **Level III AA Students will:** **EEA-REI.10.** Determine the two pieces of information that are plotted on a graph of an equation with two variables that form a line when plotted. Ex. Follow the line on the graph to tell the two pieces of information in each point (total cost and Items bought). Ex. Given the graph of a linear function based on cost per pizza and the number of pizzas bought (e.g., number of pizzas bought and total price), follow the line on the graph to tell the two pieces of information at a given point. **Level II AA Students will:** **A-REI.10.** Use a graph of two variables to find the answer to a real-world problem. Ex. Locate objects using a map with pictorial cues using two coordinates to

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
and/or $g(x)$ are linear, polynomial, rational, absolute value, exponential, and logarithmic functions. **A-REI.12.** Graph the solutions to a linear inequality in two variables as a half-plane (excluding the boundary in the case of a strict inequality), and graph the solution set to a system of linear inequalities in two variables as the intersection of the corresponding half-planes.		find one position on a simple map. Ex. Gain basic information from a graph (total cost of two items). **Level I AA Students will:** **A-REI.10.** Identify major parts of a graph. Ex. Point to the numbers that tell me how many items I bought. Ex. Point to the numbers that tell me how much the total cost is. Ex. Trace the line with your finger – show where the line would go if it continued.

High School Mathematics Standards: Functions - Interpreting Functions

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Understand the concept of a function and use function notation. **F-IF.1.** Understand that a function from one set (called the domain) to another set (called the range) assigns to each element of the domain exactly one element of the range. If *f* is a function and *x* is an element of its domain, then *f*(*x*) denotes the output of *f* corresponding to the input *x*. The graph of *f* is the graph of the equation *y* = *f*(*x*). **F-IF.2**. Use function notations, evaluate functions for inputs in their domains, and interpret statements that use function notation in terms of a context.	**EEF-IF.1-3.** Use the concept of function to solve problems.	**Level IV AA Students will:** **EEF-IF.1-3.** Use the concept of functions to identify how the two variables are affected. Ex. Given a graph showing the growth of a plant over a period of one month, identify that, as the number of days increase, plant height increases.  Ex. Given a graph that shows the amount of paint in can and the area painted, identify that, as the area painted increases, the amount of paint in the can decreases.  Ex. Tell the cost of movie tickets for five people if movies tickets are $3 per ticket. Ex. The amount of change you get from a drink machine if each drink cost $0.65. The amount of change you receive will be a function of how much you put into the machine.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
F-IF.3. Recognize that sequences are functions, sometimes defined recursively, whose domain is a subset of the integers. *For example, the Fibonacci sequence is defined recursively by f(0) = f(1) = 1, f(n+1) = f(n) + f(n-1) for n ≥ 1.*		**Level III AA Students will:** **EEF-IF.1-3.** Use the concept of function to solve problems. Ex. Using a store scenario, one store charges students $2 more than another store for the same item. Tom purchases a caramel apple for $5. What should Becky expect to pay for an identical apple at the more expensive store? Ex. Look at a graph to identify relationship between two variables (distance - time, cost - product, etc.) If every item cost $1 at a store, how much would five items cost? Ex. Determine the total distance traveled in 20 minutes using a table if you are traveling at a constant speed of one mile every 10 minutes. **Level II AA Students will:** **EEF-IF.1-3.** Solve problems using a table that shows basic relationships (may not involve a true function). Ex. Look at a weather chart to identify relationships between the day of the week and the temperature. Ex. Determine the number of shoes worn by four people using a graph that incorporates picture representations. Ex. From a given table displaying the cost of movie tickets, determine the cost of one ticket, two tickets, and three tickets. Ex. From a five-day weather forecast, identify the weather for Wednesday. **Level I AA Students will:** **EEF-IF.1-3.** Identify basic information located on graphs. Ex. Tell the day of the week on a graph/point to the activity on the graph. Ex. Identify a line on a line graph. Ex. Identify the highest bar on a bar graph. Ex. Recognize different types of graphs.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Interpret functions that arise in applications in terms of the context. **F-IF.4**. For a function that models a relationship between two quantities, interpret key features of graphs and tables in terms of the quantities, and sketch graphs showing key features given a verbal description of the relationship. *Key features include intercepts; intervals where the function is increasing, decreasing, positive, or negative; relative maximums and minimums; symmetries; end behavior; and periodicity*. **F-IF.5.** Relate the domain of a function to its graph and, where applicable, to the quantitative relationship it describes. *For example, if the function*	**EEF-IF.4-6.** Interpret rate of change (e.g., higher/lower, faster/slower).	**Level IV AA Students will:** **EEF-IF.4-6.** Evaluate key features of a graph (e.g. increasing, decreasing, constant.). Ex. Determine parts of graph illustrating an increase or decrease in speed. Ex. Using a graph illustrating change in temperature over a day, indicate times when the temperature increased, decreased, or stayed the same. **Level III AA Students will:** **EEF-IF.4-6.** Interpret rate of change (e.g. higher/lower, faster/slower). Ex. Compare two graphs with different slopes to determine faster/slower rate Ex. Compare a bus schedule with two buses, look and determine if one bus runs more frequently than the next bus on the route. **Level II AA Students will:** **EEF-IF.4-6.** Graph a simple linear equation represented by a table of values. Ex. Match the graph to its corresponding story. Ex. Plot the points from a table of values less than 10. **Level I AA Students will:** **EEF-IF.4-6.** Read a table. Ex. From a given table, find information. Ex. Read a bus schedule. Ex. Given a daily schedule, determine the time of lunch during the school day.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
h(n) gives the number of person-hours it takes to assemble n engines in a factory, then the positive integers would be an appropriate domain for the function. **F-IF.6.** Calculate and interpret the average rate of change of a function (presented symbolically or as a table) over a specified interval. Estimate the rate of change from a graph.		
Analyze functions using different representations. **F-IF.7.** Graph functions expressed symbolically and show key features of the graph, by hand in simple cases and using technology for more complicated cases. a. Graph linear and quadratic functions and show intercepts,	**EEF-IF.7.** N/A (See EEF-IF.1-3)	

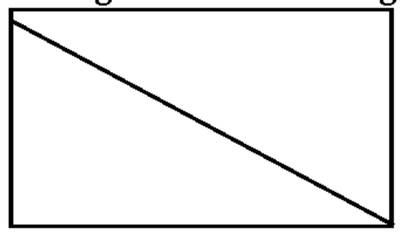
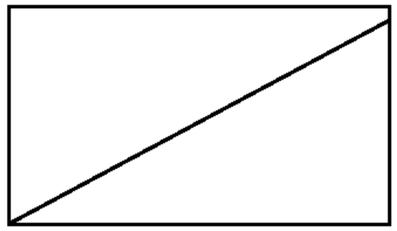
CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
maxima, and minima. b. Graph square root, cube root, and piecewise-defined functions, including step functions and absolute value functions. c. Graph polynomial functions, identifying zeros when suitable factorizations are available, and showing end behavior. d. Graph exponential and logarithmic functions, showing intercepts and end behavior, and trigonometric functions, showing period, midline, and amplitude.		
F-IF.8. Write a function defined by an expression in different but equivalent forms to reveal and explain different properties of the function.	**EEF-IF.8.** N/A	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Use the process of factoring and completing the square in a quadratic function to show zeros, extreme values, and symmetry of the graph, and interpret these in terms of a context. Use the properties of exponents to interpret expressions for exponential functions. For example, identify percent rate of change in functions such as y = (1.02)t, y = (0.97)t, y = (1.01)12t, y = (1.2)t/10, and classify them as representing exponential growth or decay.		
F-IF.9. Compare properties of two functions each represented in a different way (algebraically, graphically, numerically in tables, or by verbal descriptions). *For example, given a graph of one quadratic function and an*	**EEF-IF.9.** N/A	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
algebraic expression for another, say which has the larger maximum.		

High School Mathematics Standards: Functions - Building Functions

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Build a function that models a relationship between two quantities. **F-BF.1.** Write a function that describes a relationship between two quantities. ▪ Determine an explicit expression, a recursive process, or steps for calculation from a context. ▪ Combine standard function types using arithmetic operations. *For example, build a function that models the temperature of a cooling body by adding a constant function to a decaying exponential, and relate these functions to the model.*	**EEF-BF.1.** Select the appropriate graphical representation (first quadrant) given a situation involving constant rate of change.	**Level IV AA Students will:** **EEF.BF.1.** Complete the appropriate graphical representation (first quadrant) given a situation involving constant rate of change. Ex. Given this scenario and a graphical representation with missing information: If I mow one lawn and I make $25 and if I mow three lawns and I make $75, how much will I make if I mow two lawns? Ex. Given this scenario and a graphical representation with missing information: If hamburgers are four for $1 and I buy four, it will cost $1; if I buy 12, it will cost $3 – complete the graph for eight hamburgers. **Level III AA Students will:** **EEF-BF.1.** Select the appropriate graphical representation (first quadrant) given a situation involving constant rate of change. Ex. Given this scenario and two completed graphs, show me the graph that shows the following: If I mow one lawn, I make $25; if I mow two lawns, I will make $50; and if I mow three lawns I will make $75. Ex. Given this scenario and two completed graphs, show me the graph that depicts that there are two cookies for every student. **Level II AA Students will:** **EEF-BF.1.** Select the appropriate graphical representation (first quadrant) given a situation involving constant rate of change where the difference is very clear.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. Every dog has one bone. Pick the graph that would represent this concept when given the following graphs.   **Level I AA Students will:** **EEF-BF.1.** Identify the terms in a sequence. Ex. Identify an ABABABABAB pattern out of two different pattern sets of colored blocks using black (B) and white (W) and one set is BWBWBWBWBW and the other pattern set is BBWBBWBBWBBW. Ex. Place two pencils in front of each student in the classroom.
F-BF.2. Write arithmetic and geometric sequences both recursively and with an explicit formula, use them to model situations, and translate between the two forms.	**EEF-BF.2.** Build an arithmetic sequence when provided a recursive rule with whole numbers.	**Level IV AA Students will:** **EEF-BF.2.** Build an arithmetic sequence when provided a recursive rule with decreasing terms, decimals, or fractions. Ex. Starting at 100, subtract five each time to build a sequence. Ex. Starting at $5.50, add/subtract $0.50 each time to build a sequence. **Level III AA Students will:** **EEF-FB.2.** Build an arithmetic sequence when provided a recursive rule with whole numbers. Ex. Starting at four, add four each time to build a sequence (e.g., If one dog has four legs, how many will two dogs have, three dogs, etc.). Ex. Starting at five, add seven each time to build a sequence (e.g., If I have $5 and I earn $7 each hour – how much money will I have in four hours?).

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level II AA Students will: **EEF-BF.2.** Identify a term in a sequence. Ex. Given a clear sequence (2, 4, 6, 8, . . .), identify the next number in the set. Ex. Given the sequence 4, 2, 5, 1, 3, N, identify what is the value of N. **Level I AA Students will:** **EEF-BF.2.** Recognize a sequence. Ex. Given two lists of numbers or a set of manipulatives, identify the sequence in 5, 4, 3, 2, 1. Ex. Given two lists of numbers or a set of manipulatives, identify the sequence in 2, 4, 6, 8. Ex. Given a sequence, a picture of a ball, and a fraction, student can select the sequence.
Build new functions from existing functions. **F-BF.3**. Identify the effect on the graph of replacing $f(x)$ by $f(x) + k$, $k\,f(x)$, $f(kx)$, and $f(x + k)$ for specific values of k (both positive and negative); find the value of k given the graphs. Experiment with cases and illustrate an explanation of the effects on the graph using technology. Include	**EEF-BF.3-4.** N/A	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
recognizing even and odd functions from their graphs and algebraic expressions for them. **F-BF.4**. Find inverse functions. Solve an equation of the form f(x) = c for a simple function f that has an inverse and write an expression for the inverse. *For example, f(x) =2 x^3 or f(x) = (x+1)/(x–1) for x ≠ 1.*		

High School Mathematics Standards: Functions - Linear, Quadratic, and Exponential Models

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Construct and compare linear, quadratic, and exponential models and solve problems. **F-LE.1.** Distinguish between situations that can be modeled with linear functions and with exponential functions. ▪ Prove that linear functions grow by equal differences over equal intervals, and that exponential functions grow by equal factors over equal intervals. ▪ Recognize situations in which one quantity changes at a constant rate per unit interval relative to another. ▪ Recognize situations in which a quantity grows or decays by a constant percent rate per unit interval relative to	**EEF-LE.1.** Model a simple linear function such as y=mx to show functions grow by equal factors over equal intervals.	**Level IV AA Students will:** **EEF-LE.1.** Plot points using pictures in first quadrant on a graph using whole numbers and explain how y increases/decreases as x changes. Ex. If you go to the store where every item is one dollar, students should state y = x (the number of items I buy will tell me the cost). Students will then plot this on the graph. Ex. If I get two apples for every orange I buy, students should state that y = 2x, or for every orange I buy (x), I will get two apples (y), therefore x times two tells me the number of apples each time. Students should then plot this on the graph. **Level III AA Student will:** **EEF-LE.1.** Model a simple linear function such as y = mx to show functions grow by equal factors over equal intervals. Ex. Determine a simple relationship of y to x by looking at the first quadrant of a graph. Ex. Identify the cost per item on a simple graph where every item in the store cost the same amount and state the relationship between x and y. Ex. Look at a graph that shows a constant ratio of boys to girls and state the relationship between x and y. **Level II AA Students will:** **EEF-LE.1.** Identify a specific data point in the first quadrant and explain the meaning behind it. Ex. Given data points in the first quadrant, identify the named point and state the two pieces of information that one dot provides. Ex. When given a simple graph that shows the total cost of items purchased at a store where every item is $1, tell the cost of four items, the

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
another. **F-LE.2**. Construct linear and exponential functions, including arithmetic and geometric sequences, given a graph, a description of a relationship, or two input-output pairs (include reading these from a table). **F-LE.3.** Observe using graphs and tables that a quantity increasing exponentially eventually exceeds a quantity increasing linearly, quadratically, or (more generally) as a polynomial function. **F-LE.4**. For exponential models, express as a logarithm the solution to $ab^{ct} = d$ where a, c, and d are numbers and the base b is 2, 10, or e; evaluate the logarithm using		cost of two items, etc. **Level I AA Students will:** **EEF-LE.1.** Interpret major ideas of a graph with linear functions. Ex. When shown two lines on a graph, tell which one is rising faster. Ex. When shown a graph of distance driven and gas left in tank, explain that the further one drives the less gas one has left.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
technology.		
Interpret expressions for functions in terms of the situation they model. **F-LE.5.** Interpret the parameters in a linear or exponential function in terms of a context.	**EEF-LE.5.** N/A	

High School Mathematics Standards: Functions - Trigonometric Functions

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Extend the domain of trigonometric functions using the unit circle. **F-TF.1**. Understand radian measure of an angle as the length of the arc on the unit circle subtended by the angle. **F-TF.2**. Explain how the unit circle in the coordinate plane enables the extension of trigonometric functions to all real numbers, interpreted as radian measures of angles traversed counterclockwise around the unit circle.	**EEF-TF.1-2**. N/A	
Model periodic phenomena with trigonometric functions. **F-TF.5.** Choose trigonometric functions to model periodic phenomena with specified	**EEF-TF.5.** N/A	

amplitude, frequency, and midline.		
Prove and apply trigonometric identities. **F-TF.8**. Prove the Pythagorean identity $\sin^2(\theta) + \cos^2(\theta) = 1$ and use it to find $\sin(\theta)$, $\cos(\theta)$, or $\tan(\theta)$ given $\sin(\theta)$, $\cos(\theta)$, or $\tan(\theta)$ and the quadrant of the angle.	**EEF-TF.8**. N/A	

High School Mathematics Standards: Geometry - Congruence

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Experiment with transformations in the plane. **G.CO.1**. Know precise definitions of angle, circle, perpendicular line, parallel line, and line segment, based on the undefined notions of point, line, distance along a line, and distance around a circular arc.	**EEG-CO.1.** Know the attributes of perpendicular lines, parallel lines, and line segments, angles, and circles.	**Level IV AA Students will:** **EEG-CO.1.** Compare attributes of perpendicular lines, parallel lines, line segments, angles, and circles. Ex. Draw examples of perpendicular lines, parallel lines, and line segments, angles, and circles. Ex. How are lines and line segments different? Ex. How are lines and circles similar? **Level III AA Students will:** **EEG-CO.1.** Know the attributes of perpendicular lines, parallel lines, and line segments, angles, and circles. Ex. How are parallel and perpendicular lines similar? How are they different? Ex. Given two examples, which of these is a(n) ____? Ex. Which is perpendicular? + || O Ex. Given a grid on a floor with masking tape, identify parallel lines. Ex. Given a map, identify a road that runs somewhat perpendicular to another road. **Level II AA Students will:** **EEG-CO.1.** Know the attributes of lines, circles, and angles with equivalent measure. Ex. When shown the trajectory of movement of an object, predict where the object will go. Ex. Determine line, circle, and angles and describe them – circles are round. Ex. Put two objects next to each other and determine which is longer.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. Draw a line, circle, or angle. **Level I AA Students will:** **EEG-CO.1.** Identify a line and a shape (i.e. circle, square, triangle). Ex. Point to a line. Ex. Align two objects side-by-side. Ex. Move an object in a straight line. Ex. Sort shapes into groups by name. Ex. Find objects in the environment that represent/model circles, squares, or triangles.
G-CO.2. Represent transformations in the plane using, e.g., transparencies and geometry software; describe transformations as functions that take points in the plane as inputs and give other points as outputs. Compare transformations that preserve distance and angle to those that do not (e.g., translation versus horizontal stretch).	**EEG-CO.2.** N/A	
G-CO.3. Given a rectangle, parallelogram, trapezoid, or regular polygon,	**EEG-CO.3.** N/A	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
describe the rotations and reflections that carry it onto itself.		
G-CO.4. Develop definitions of rotations, reflections, and translations in terms of angles, circles, perpendicular lines, parallel lines, and line segments. **G-CO.5.** Given a geometric figure and a rotation, reflection, or translation, draw the transformed figure using, e.g., graph paper, tracing paper, or geometry software. Specify a sequence of transformations that will carry a given figure onto another.	**EEG-CO.4-5.** Identify rotations, reflections, and slides.	**Level IV AA Students will:** **EEG-CO.4-5.** Demonstrate what happens when a figure is transformed. Ex. Show a rotation using an object. Ex. Using an object, show a slide (translation). Ex. Can form a picture where multiple shapes may need to be rotated to produce the given picture. **Level III AA Students will:** **EEG-CO.4-5.** Identify rotations, reflections, and slides. Ex. Use pattern blocks or other manipulatives to produce or copy a design in which each shape is clearly identifiable. Ex. Given two pictures, determine if an object is rotated (arrow up, arrow right). Ex. Given two pictures, pick correct reflection, slide, or rotation. **Level II AA Students will:** **EE.G-CO.4-5.** Recognize rotation, reflection, or slide (key terms, vocabulary, and movement). Ex. Use body to engage in activity to show rotation or slide (silhouette). Ex. Use objects, rotate, reflect, or slide. **Level I AA Students will:** **EEG-CO.4-5.** Attend to movement demonstrating rotations, reflections, and slides. Ex. Teacher slides an object, follow with eyes.

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		Ex. Teacher rotates an object, follow motion.
Understand congruence in terms of rigid motions. **G-CO.6.** Use geometric descriptions of rigid motions to transform figures and to predict the effect of a given rigid motion on a given figure; given two figures, use the definition of congruence in terms of rigid motions to decide if they are congruent. **G-CO.7.** Use the definition of congruence in terms of rigid motions to show that two triangles are congruent if and only if corresponding pairs of sides and corresponding pairs of angles are congruent. **G-CO.8**. Explain how the criteria for triangle	**EEG-CO.6-8.** Identify corresponding congruent (the same) parts of shapes.	**Level IV AA Students will:** **EEG-CO.6-8.** Demonstrate why shapes are congruent. Ex. Communicate why two given congruent shapes are congruent. Ex. Given two non-congruent shapes, communicate why the shapes are not congruent. **Level III AA Students will:** **EEG-CO.6-8.** Identify corresponding congruent (the same) parts of shapes. Ex. Given two congruent triangles, identify the corresponding sides. Ex. Given two congruent items (stars, squares, etc.), identify the corresponding parts. Ex. Given two shapes that are not congruent but are similar, identify the similar parts. **Level II AA Students will:** **EEG-CO.6-8.** Recognize congruent parts (angles and sides). Ex. Identify the congruent parts of a rectangle. Ex. Identify the congruent angles of an isosceles triangle. **Level I AA Students will:** **EEG-CO.6-8.** Recognize shapes that are congruent. Ex. Given a shape, match a congruent shape. Ex. Given three shapes, pick the two that are congruent.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
congruence (ASA, SAS, and SSS) follow from the definition of congruence in terms of rigid motions.		
Prove geometric theorems **G-CO.9.** Prove theorems about lines and angles. *Theorems include: vertical angles are congruent; when a transversal crosses parallel lines, alternate interior angles are congruent and corresponding angles are congruent; points on a perpendicular bisector of a line segment are exactly those equidistant from the segment's endpoints.* **G-CO.10.** Prove theorems about triangles. *Theorems include: measures of interior angles of a triangle sum to 180°; base angles of isosceles triangles are congruent; the segment*	**EEG-CO.9-11.** N/A	

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joining midpoints of two sides of a triangle is parallel to the third side and half the length; the medians of a triangle meet at a point. **G-CO.11.** Prove theorems about parallelograms. *Theorems include: opposite sides are congruent, opposite angles are congruent, the diagonals of a parallelogram bisect each other, and conversely, rectangles are parallelograms with congruent diagonals.*		

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Make geometric constructions. **G-CO.12.** Make formal geometric constructions with a variety of tools and methods (compass and straightedge, string, reflective devices, paper folding, dynamic geometric software, etc.). *Copying a segment; copying an angle; bisecting a segment; bisecting an angle; constructing perpendicular lines, including the perpendicular bisector of a line segment; and constructing a line parallel to a given line through a point not on the line.* **G-CO.13.** Construct an equilateral triangle, a square, and a regular hexagon inscribed in a circle.	**EEG-CO.12-13.** N/A	

High School Mathematics Standards: Geometry - Similarity, Right Triangles, and Trigonometry

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Understand similarity in terms of similarity transformations. **G-SRT.1.** Verify experimentally the properties of dilations given by a center and a scale factor: ▪ A dilation takes a line not passing through the center of the dilation to a parallel line, and leaves a line passing through the center unchanged. ▪ The dilation of a line segment is longer or shorter in the ratio given by the scale factor. **G-SRT.2.** Given two figures, use the definition of similarity in terms of similarity transformations to decide if they are similar; explain using	**EEG-SRT.1-3.** N/A (See EEG-CO.6-8.)	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
similarity transformations the meaning of similarity for triangles as the equality of all corresponding pairs of angles and the proportionality of all corresponding pairs of sides. **G-SRT.3.** Use the properties of similarity transformations to establish the AA criterion for two triangles to be similar.		
Prove theorems involving similarity. **G-SRT.4.** Prove theorems about triangles. *Theorems include: a line parallel to one side of a triangle divides the other two proportionally, and conversely; the Pythagorean Theorem proved using triangle similarity.*	**EEG-SRT.4-5.** N/A	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
G-SRT.5. Use congruence and similarity criteria for triangles to solve problems and to prove relationships in geometric figures.		
Define trigonometric ratios and solve problems involving right triangles. **G-SRT.6.** Understand that by similarity, side ratios in right triangles are properties of the angles in the triangle, leading to definitions of trigonometric ratios for acute angles. **G-SRT.7.** Explain and use the relationship between the sine and cosine of complementary angles. **G-SRT.8.** Use trigonometric ratios and the Pythagorean Theorem to solve right triangles in applied problems.	**EEG-SRT.6-8.** N/A	

High School Mathematics Standards: Geometry - Circles

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Understand and apply theorems about circles. **G-C.1.** Prove that all circles are similar. **G-C.2.** Identify and describe relationships among inscribed angles, radii, and chords. *Include the relationship between central, inscribed, and circumscribed angles; inscribed angles on a diameter are right angles; the radius of a circle is perpendicular to the tangent where the radius intersects the circle.* **G-C.3.** Construct the inscribed and circumscribed circles of a triangle, and prove properties of angles for a quadrilateral inscribed in a circle.	**EEG-C.1-3.** N/A	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Find arc lengths and areas of sectors of circles. **G-C.5**. Derive using similarity the fact that the length of the arc intercepted by an angle is proportional to the radius, and define the radian measure of the angle as the constant of proportionality; derive the formula for the area of a sector.	**EEG-C.5.** N/A	

High School Mathematics Standards: Geometry - Expressing Geometric Properties with Equations

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Translate between the geometric description and the equation for a conic section. **G-GPE.1.** Derive the equation of a circle of given center and radius using the Pythagorean Theorem; complete the square to find the center and radius of a circle given by an equation.	**EEG-GPE.1.** N/A	
G-GPE.2. Derive the equation of a parabola given a focus and directrix.	**EEG-GPE.2-4.** N/A	
Use coordinates to prove simple geometric theorems algebraically. **G-GPE.4.** Use coordinates to prove simple geometric theorems algebraically. *For example, prove or disprove that a figure defined by four given points in the coordinate*	**EEG-GPE.4.** N/A (See EEG-GPE)	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
plane is a rectangle; prove or disprove that the point (1, √3) lies on the circle centered at the origin and containing the point (0, 2).		
G-GPE.5. Prove the slope criteria for parallel and perpendicular lines and use them to solve geometric problems (e.g., find the equation of a line parallel or perpendicular to a given line that passes through a given point). **G-GPE.6.** Find the point on a directed line segment between two given points that partitions the segment in a given ratio.	**EEG-GPE.5-6.** N/A (See EEG.CO.1)	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
G-GPE.7. Use coordinates to compute perimeters of polygons and areas of triangles and rectangles, e.g., using the distance formula.	**EEG-GPE.7.** Find perimeter and area of squares and rectangles to solve real-world problems.	**Level IV AA Students will:** **EEG-GPE.7.** Use formulas to find perimeter and area of squares and rectangles to solve real-world problems. Ex. Find the perimeter using p = side + side + side + side. Ex. Find the area of the classroom floor using A = length x width. **Level III AA Students will:** **EEG-GPE.7.** Find perimeter and area of squares and rectangles to solve real-world problems. Ex. Find the perimeter by adding the length of the sides to determine how much fence you will need to go around your garden. Ex. Find the area of a room on a grid to decide how many tiles (one grid each) you will need to cover the area of your room. Ex. Determine the number of one foot squared sections needed to make a tabletop garden that is four feet by four feet square. **Level II AA Students will:** **EEG-GPE.7.** Find perimeter or area by counting on a grid. Ex. Find the perimeter of a small room on a grid. Ex. Draw a shape on a grid and find the perimeter. **Level I AA Students will:** **EEG-CPE.7.** Identify inside, around, and outside of a closed figure. Ex. Identify position of a dog as inside or outside the fenced yard. Ex. Choose the term (inside, around, or outside) to describe position.

High School Mathematics Standards: Geometry - Geometric Measurement and Dimension

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Explain volume formulas and use them to solve problems. **G-GMD.1.** Give an informal argument for the formulas for the circumference of a circle, area of a circle, volume of a cylinder, pyramid, and cone. *Use dissection arguments, Cavalieri's principle, and informal limit arguments.* **G-GMD.3.** Use volume formulas for cylinders, pyramids, cones, and spheres to solve problems.	**EEG-GMD.1-3.** Make a prediction based on knowledge of volume to identify volume of common containers (cups, pints, gallons, etc.).	**Level IV AA Students will:** **EEG-GMD.1-3.** Apply knowledge of volume to make appropriate volumetric estimates. Ex. Select appropriate tool to fill a pitcher and estimate the number of proportions needed to fill a five-gallon bucket (teaspoon, cup, bucket). Ex. Select appropriate tool to measure flour for a cake – cup or bucket. Ex. Convert – how many cups in a pint – given cups and a pint container filled with water. **Level III AA Students will:** **EEG-GMD.1-3.** Make a prediction based on knowledge of volume to identify volume of common containers (cups, pints, gallons, etc.). Ex. Which will hold more than three cups, a gallon or a pint? (Objects: cup, teaspoon, gallon) Ex. Which is a gallon? (Objects: teaspoon, cup, gallon) Ex. If I wanted to carry a gallon of water, would I use a bucket or a cup? **Level II AA Students will:** **EEG-GMD.1-3.** Which is more or less? Ex. Which shaped peg can fit inside each sculpted hole? Ex. Which container has more marbles in it? Ex. Which container has less marbles in it? **Level I AA Students will:** **EEG-GMD.1-3.** Experience volume. Ex. Point to the empty cup. Ex. Point to the full container. Ex. Indicate which container will hold more water (e.g., bucket or cup).

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Visualize relationships between two-dimensional and three-dimensional objects. **G-GMD.4**. Identify the shapes of two-dimensional cross-sections of three-dimensional objects, and identify three-dimensional objects generated by rotations of two-dimensional objects.	**EEG-GMD.4.** Distinguish between two-dimensional and three-dimensional objects to solve real-world problems.	**Level IV AA Students will:** **EEG-GMD.4.** Use the properties of two-dimensional and three-dimensional objects to solve real-world problems. Ex. Determine how much cereal a container can hold using standard measurement. Ex. Using the dimensions of a shelf to determine how many boxes would fit. **Level III AA Students will:** **EEG-GMD.4.** Distinguish between two-dimensional and three-dimensional objects to solve real-world problems. Ex. Build a floor and walls of a building using technology or blocks. Ex. Describe the differences between a map of the school and the model of the school. Ex. Identify height as a dimension of three-dimensional objects. Ex. Show use of spatial relationships by stacking boxes to specified dimensions (length, width, height). **Level II AA Students will:** **EEG-GMD.4.** Distinguish between two-dimensional and three-dimensional Ex. Classify two-dimensional and three-dimensional objects by their use (e.g., Which of these can you use as a container, a box, or a square?). Ex. Given two examples, which is a cube and which is square? Ex. Given a picture of a silo, a square building, and a box, determine which three-dimensional object corresponds to a circle. Ex. Which can hold cereal: a square or a box? **Level I AA Students will:** **EEG-GMD.4.** Identify two-dimensional shapes.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. Identify squares from non-squares. Ex. Choose polygons from line segments and angles.

High School Mathematics Standards: Geometry - Modeling with Geometry

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Apply geometric concepts in modeling situations. **G-MG.1**. Use geometric shapes, their measures, and their properties to describe objects (e.g., modeling a tree trunk or a human torso as a cylinder). **G-MG.2.** Apply concepts of density based on area and volume in modeling situations (e.g., persons per square mile, BTUs per cubic foot). **G-MG.3.** Apply geometric methods to solve design problems (e.g., designing an object or structure to satisfy physical constraints or minimize cost; working with typographic grid systems based on ratios).	**EEG-MG.1-3**. Use properties of geometric shapes to describe real-life objects.	**Level IV AA Students will:** **G-MG.1-3**. Apply geometric methods to solve design problems. Ex. Identify the two-dimensional shapes that create the three-dimensional figure (e.g., I can see four triangles in a pyramid; I can see six squares on the outside of a cube). Ex. Determine the least number of tiles needed to cover the outside of a cubed figure- glue tiles onto a box. Ex. How many cups of water will this cylinder hold? Ex. Determine the amount of materials needed to wrap a present. **Level III AA Students will:** **EEG-MG.1-3**. Use properties of geometric shapes to describe real-life objects. Ex. Name everyday objects in terms of geometric shapes (can of soda is a cylinder, box of cereal is a rectangular prism). Ex. Describe the sides of a box of tissues (ends are squares, sides are rectangles). Ex. How many small square boxes (cubes)can I fit into a large cube? Ex. How many boxes (cubes) will fit on this shelf? Ex. Determine the dimensions of a classroom (length, width, and height.) **Level II AA Students will:** **EEG-MG.1-3. Identify geometric shapes.** Ex. Find real-life objects that have similar characteristics to a sphere. Ex. Given a cube, determine what real-life object has similar characteristics to a cube.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level I AA Students will: **EEG-MG.1-3.** Compare the capacity of three-dimensional objects. Ex. Which has the greatest capacity, a house or a school? Ex. Determine, which holds more, a cup or a barrel?

High School Mathematics Standards: Statistics and Probability - Interpreting Categorical and Quantitative Data

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Summarize, represent, and interpret data on a single count or measurement variable. **S-ID.1.** Represent data with plots on the real number line (dot plots, histograms, and box plots). **S-ID.2.** Use statistics appropriate to the shape of the data distribution to compare center (median, mean) and spread (interquartile range, standard deviation) of two or more different data sets.	**EES-ID.1-2**. Given data, construct a simple graph (table, line, pie, bar, or picture) and answer questions about the data.	**Level IV AA Students will:** **EES-ID.1-2.** Collect and organize data in simple graphs and use findings to draw conclusions from the data. Ex. Ask 10 people how many hours of TV they watch a day. Put the findings into a graph and tell which person watches the most and least TV. Ex. Collect data on a given topic and tell what conclusions they draw from the data, such as most common weather in two cities, cheapest price of jeans, etc. **Level III AA Students will:** **EES-ID.1-2.** Given data, construct a simple graph (table, line, pie, bar, or picture) and answer questions about the data. Ex. Given data about the cost of jeans at three stores, place the information on a graph (table, line, pie, bar, or picture) and answer questions about the graph. Ex. Read data from a given graph showing the weather for one week and determine how many days it was rainy. Ex. Given data from student surveys (e.g. favorite sport, subject, book) presented on a bar or pie graph and answer questions about the findings (most/least). Ex. Interpret weather data (e.g. temperature changes over time) presented in a line graph. **Level II AA Students will:** **EES-ID.1-2.** Given a graph, answer simple questions. Ex. Identify the highest and lowest points on a graph (costs the most). Ex. Tell what the simple graph represents (graph about the weather, cell phone plans, or gas prices).

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. Read data from a given graph showing the weather for one week to tell how many days was it rainy. **Level I AA Students will:** **EES-ID.1-2.** Identify any part of a simple graph. Ex. Point to and identify part of simple graph, (such as the bar, line, title, labels on the graph). Ex. Point or indicate to answer, "Which is the tallest/highest bar?"
S-ID.3. Interpret differences in shape, center, and spread in the context of the data sets, accounting for possible effects of extreme data points (outliers).	**EES-ID.3.** Indicate general trends on a graph or chart.	**Level IV AA Students will:** **EES-ID.3.** Extend a graph or chart to make a prediction. Ex. If the weatherman says there is a 60% chance of rain, should you wear a rain coat? Ex. Show a graph, predict which direction the line will continue and answer predictive questions. Ex. Using a graph, estimate a future point when the trend of the line is not extremely clear. **Level III AA Students will:** **EES-ID.3.** Indicate general trends on a graph or chart. Ex. Which chart shows an increase? A chart with an upward slope or a chart with a downward slope. Ex. Which chart shows a decrease? A chart with an upward slope or a chart with a downward slope. Ex. Using a graph, estimate a future point when the trend of the line is clear. **Level II AA Students will:** **EES-ID.3.** Demonstrate increase and decrease over time.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. Is this point more or less than this point? Ex. Is this line (slope) increasing or decreasing? Ex. Collect data that has a trend possibility (e.g., growing plant, collecting money). Ex. Ordinate piles of money, items to show increase/decrease. Ex. When shown two graphs, determine which shows increase and which shows decrease. **Level I AA Students will:** **EES-ID.3.** Determine categories needed on a graph. Ex. We are charting plant growth. Should I put the length of the monkey's tail on the graph? Ex. Describe sample space – Are we looking at oranges or apples? Ex. We are counting apples. Do shoes belong on this graph?
S-ID.4. Use the mean and standard deviation of a data set to fit it to a normal distribution and to estimate population percentages. Recognize that there are data sets for which such a procedure is not appropriate. Use calculators, spreadsheets, and tables to estimate areas under the normal curve.	**EES-ID.4.** Calculate the mean of a given data set (limit data points to less than five).	**Level IV AA Students will:** **EES-ID.4.** Calculate the mean of a given data set (more than five data points). Ex. Calculate the mean of price lists for a video in six different stores. Ex. Calculate the mean number of hours students spend watching TV over a week. **Level III AA Students will:** **EES-ID.4.** Calculate the mean of a given data set (limit data points to less than five). Ex. Given rainfall amounts for four days, determine the average rainfall. Ex. Given the price of each pair, determine the average price of four pairs of shoes.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Level II AA Students will: **EES-ID.4** Identify the average between two consecutive numbers. Ex. Given two consecutive numbers on a number line, determine the mean value. (Determine the mean value of 2 and 3.) **Level I AA Students will:** **EES-ID.4.** Identify the missing number between two data points. Ex. Given two consecutive even numbers or two consecutive odd numbers, determine the number in the middle.
Summarize, represent, and interpret data on two categorical and quantitative variables. **S-ID.5.** Summarize categorical data for two categories in two-way frequency tables. Interpret relative frequencies in the context of the data (including joint, marginal, and conditional relative frequencies). Recognize possible associations and trends in the data. **S-ID.6.** Represent data on two quantitative variables	**EES-ID.5.** N/A (See EEF-IF.1. and EEA-REI.6-7)	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
on a scatter plot, and describe how the variables are related. a. Fit a function to the data; use functions fitted to data to solve problems in the context of the data. Use given functions or choose a function suggested by the context. Emphasize linear, quadratic, and exponential models. b. Informally assess the fit of a function by plotting and analyzing residuals. c. Fit a linear function for a scatter plot that suggests a linear association.		
Interpret linear models. **S-ID.7.** Interpret the slope (rate of change) and the intercept (constant term) of a linear model in the context of the data.	**EES-ID.7.** N/A (See EEF.IF.4-6)	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
S-ID.8. Compute (using technology) and interpret the correlation coefficient of a linear fit. **S-ID.9.** Distinguish between correlation and causation.	**EES-ID.8-9.** N/A	

High School Mathematics Standards: Statistics and Probability - Making Inferences and Justifying Conclusions

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Understand and evaluate random processes underlying statistical experiments. **S-IC.1.** Understand statistics as a process for making inferences about population parameters based on a random sample from that population. **S-IC.2.** Decide if a specified model is consistent with results from a given data-generating process, e.g., using simulation. *For example, a model says a spinning coin falls heads up with probability 0.5. Would a result of 5 tails in a row cause you to question the model?*	**EES-IC.1-2.** Determine the likelihood of an event occurring when the outcomes are equally likely to occur.	**Level IV AA Students will:** **EES-IC.1-2.** Determine the likelihood of an event occurring when the outcomes are not equally likely to occur. Ex. You have a bag of marbles with five red, four blue, six white, and five yellow marbles. What is the probability of choosing a white marble? Ex. Your drawer contains seven pairs of white socks and three pairs of black socks. What is the probability of choosing a white pair? **Level III AA Students will:** **EES-IC.1-2.** Determine the likelihood of an event occurring when the outcomes are equally likely to occur. Ex. A spinner contains four colors: blue, red, green, and yellow. What is the probability of landing on red? Ex. A die is rolled. What is the probability of landing on a four? Ex. You have three blue candies, seven green candies, and four red candies in a bag. Which color are you most likely to draw out of the bag? **Level II AA Students will:** **EES-IC.1-2.** Determine the possible outcomes of an event occurring. Ex. A spinner contains four colors (blue, red, green, and yellow). List all of the possible outcomes. Ex. What are the possible outcomes of rolling a die? Ex. What are the possible outcomes when flipping a coin? **Level I AA Students will:** **EES-IC.1-2.** Identify one event or outcome of an event occurring. Ex. Given a spinner with four colors, identify one color as a possible outcome.

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
		Ex. Given a die, identify five as a possible outcome.
Make inferences and justify conclusions from sample surveys, experiments, and observational studies. **S-IC.3.** Recognize the purposes of and differences among sample surveys, experiments, and observational studies; explain how randomization relates to each. **S-IC.4.** Use data from a sample survey to estimate a population mean or proportion; develop a margin of error through the use of simulation models for random sampling. **S-IC.5.** Use data from a randomized experiment to compare two treatments; use simulations to decide if	**EES-IC.3-6.** N/A (See EES-ID.1-2)	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
differences between parameters are significant. **S-IC.6.** Evaluate reports based on data.		

High School Mathematics Standards: Statistics and Probability - Conditional Probability and the Rules of Probability

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
Understand independence and conditional probability and use them to interpret data. **S-CP.1.** Describe events as subsets of a sample space (the set of outcomes) using characteristics (or categories) of the outcomes, or as unions, intersections, or complements of other events ("or," "and," "not"). **S-CP.2.** Understand that two events *A* and *B* are independent if the probability of *A* and *B* occurring together is the product of their probabilities, and use this characterization to determine if they are independent. **S-CP.3.** Understand the conditional probability of *A*	**EES-CP.1-4.** Identify when events are independent or dependent.	**Level IV AA Students will:** **EES-CP.1-4.** Find the probability of an event after another event has occurred. Ex. Find the probability of the next coin flip after a succession of coin flips (e.g., If Joe flipped a coin four times in row and got heads each time, what is the probability of getting heads on the next flip?). Ex. Find the probability of drawing a particular color after a succession of draws (e.g., If Sam had three die in a bag - one red, one blue, and one green, what is the probability of drawing and rolling a blue?). Ex. Find the probability of drawing a particular color after the color has been withdrawn (e.g., A bag contains four blue, three red, two yellow, and one black balls. Wes randomly selected the black ball. What is the probability he will select a yellow ball next if the black ball is not replaced in the bag?). **Level III AA Students will:** **EES-CP.1-4.** Identify when events are independent or dependent. Ex. When asked if winning the lottery depends on the weather, reply no. Ex. When asked if the basketball game is likely to be canceled if it rains, reply no. Ex. When asked if the baseball game is likely to will be canceled if it rains, indicate likely. Ex. When asked whether catching the bus depends upon whether you get up on time, reply yes. **Level II AA Students will:** **EES-CP.1-4.** Identify the outcomes of an event. Ex. What happens when an egg falls off the table?

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
given B as $P(A \text{ and } B)/P(B)$, and interpret independence of A and B as saying that the conditional probability of A given B is the same as the probability of A, and the conditional probability of B given A is the same as the probability of B. **S-CP.4.** Construct and interpret two-way frequency tables of data when two categories are associated with each object being classified. Use the two-way table as a sample space to decide if events are independent and to approximate conditional probabilities. *For example, collect data from a random sample of students in your school on their favorite subject among math, science, and English. Estimate the probability that a randomly*		Ex. Two red and two blue balls are in a bag, two balls are taken out, what colors (two red, two blue, or red and blue) could the balls be? **Level I AA Students will:** **EES-CP.1-4.** Determine which event occurs first in a sequence. Ex. Which is put on first - socks or shoes? Ex. Using a daily schedule, what activity would come next?

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
selected student from your school will favor science given that the student is in tenth grade. Do the same for other subjects and compare the results. **S-CP.5.** Recognize and explain the concepts of conditional probability and independence in everyday language and everyday situations. *For example, compare the chance of having lung cancer if you are a smoker with the chance of being a smoker if you have lung cancer.*		
Use the rules of probability to compute probabilities of compound events in a uniform probability model. **S-CP.6.** Find the conditional probability of *A* given *B* as the fraction of *B*'s outcomes that also belong	**EES-CP.6-7.** N/A (See EES-IC.1-2)	

CCSS Grade-Level Clusters	Common Core Essential Elements	Instructional Achievement Level Descriptor
to *A*, and interpret the answer in terms of the model. **S-CP.7.** Apply the Addition Rule, P(A or B) = P(A) + P(B) – P(A and B), and interpret the answer in terms of the model.		

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POLICY 2520.162: ***Alternate Academic Achievement Standards for Mathematics in West Virginia Schools***

COMMENT PERIOD ENDS: December 17, 2012

COMMENT RESPONSE FORM

NOTICE: Comments, as submitted, shall be filed with the West Virginia Secretary of State's Office and open for public inspection and copying for a period of not less than five years.

The following form is provided to assist those who choose to comment on Policy 2520.162: ***Alternate Academic Achievement Standards for Mathematics in West Virginia Schools***

Name: _____ Organization: _____

Title: _____

City: _____ State: _____

Please check the box below that best describes your role.

- □ School System Superintendent
- □ Principal
- □ Professional Support Staff
- □ School System Staff
- □ Teacher
- □ Service Personnel
- □ Parent/Family
- □ Business/Industry
- □ Community Member

COMMENTS/SUGGESTIONS
§126-44W-1. General.
§126-44W- 2 Purpose
§126-44W-3. Incorporation by Reference

§126-44W-4. Severability.

West Virginia Common Core Essential Elements and Alternate Achievement Descriptors for Mathematics

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